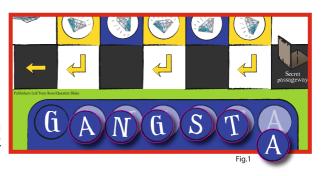
GANGSTA GRANNY

Stash the Swag Game Rules

Contents:

Game board 4 Granny & Ben play pieces 1 Queen play piece 24 Jewel tokens 2 Dice

The aim of the game is to be the first player to find and Stash all of their missing coloured letters to spell out the word 'GANGSTA' (see fig.1) whilst avoiding the Queen! We have helped you by starting with the first letter 'G'.



Setting up the game:

- Each player chooses a coloured Granny & Ben play piece and places their play piece on the start space on the board.
- Sit in front of your chosen colour on the board (red, yellow, blue or green).
- Place the Queen on her start space on the board.
- Mix up the Jewel tokens and place 1 token face down (letter down) on each of the designated jewel spaces in the centre area of the board. This is the Jewel House.
- Throw the dice to decide who goes first.

Playing the game:

- Each player takes it in turns to throw both dice.
- The white die controls Granny & Ben and the black die controls the Queen (see over).
- Move your Granny & Ben piece first, then move the Queen piece.
- Move around the board in a clockwise direction following the arrows on the black & white track, and follow any instruction on the space you land on.
- When a player makes it around to the top of the board they can enter the 'Jewel House', where all the Queen's jewels are kept.

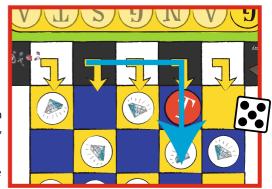


Fig.2

• On their turn they throw the dice and travel through the Jewel House in a downwards direction (see fig.2). Any tokens they pass over can be turned over to reveal the letter on the other side –

these are all left face up so all players can see them. If there is a token on the final space they land on, it too must be turned over. If any of the tokens turned over are GANGSTA letters of their home colour, they can be placed in their play piece and carried around with them. Any letters that don't match their colour must be left where they are, face side up, so all other players can see them. This ends their turn.

- Once any letters have been found, to secure them, that player must go to the SWAG! BAG to Stash it. On their next turn they need to make their way around the board to the SWAG! Bag space. Players can only move in a clockwise direction so this means going ALL the way around the board! Upon passing over or landing on the SWAG space they can remove any tokens from their play piece and place them on the relevant spaces within their home zone on the board. This ends their turn and secures those letters.
- On subsequent turns, players travelling through the Jewel House can collect any of the tokens in that area as they pass over them.

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V111111000m

Roll again!

• The black die controls the Queen. On each throw of both dice the Queen moves around the board that number of spaces in a clockwise direction same as Granny & Ben. The Queen does NOT follow ANY instructions on the spaces she lands on. The Queen can only move on the black & white track. She cannot move into the Jewel House. If the Queen lands on a space occupied by another player that player is immediately sent back to their start space – any tokens they were carrying must be returned letter down (Jewel up) to any empty space in the Jewel House.

Secret passageway: If you land on this space you can use the secret passageway to move your play piece to any other secret passageway space.

Take any token: If you land on this space you can take any token from the Jewel House. This can be a token that has already been revealed that matches your colour or you can turner a token to see if it matches your colour. If it does, take it and place it in

over a token to see if it matches your colour. If it does, take it and place it in your play piece, otherwise leave it where it is for all players to see.

Roll again: If you land on this space you can have an extra go.

Move both your play piece and the Queen.

Tip: More than one token can be carried at any time. You can carry all 6 tokens if you are brave enough! But beware if the Queen catches you before you Stash the Swag, you lose ALL the tokens you are carrying and have to start again! So once you have a few tokens it is best to head home and Stash the Swag!

Winning the Game: Be the first player to find and Stash all of their 6 coloured GANGSTA letters to win the game.