



The Very Hungry Caterpillar™ Memory Card Game

For 2 or more players, ages 3+

OBJECTIVE: Each player tries to collect as many matching pairs as possible.

PLAY: Shuffle all the cards and place them individually face down on a big table or floor so that no card is touching another. The youngest player goes first by turning over 2 cards at random allowing the other players to see them.

If the cards match identically, i.e. 2 caterpillars, he/she takes them and may then turn over 2 more cards. He/she continues in this way until he/she turns over 2 cards that do not match. If the cards do not match, the player must put them face down in their original position.

His/her turn ends and play passes to the next player on his left. The next player now turns over any 2 cards. If the first card they turn over matches 1 that has already been turned over he/she must try and remember where that card is. If he/she is successful he/she takes the pair and continues his/her turn until he/she fails to turn over a matching pair.

LION: If any player turns over a LION card, that player must shout "ROAR!" take the LION card, then shuffle all the remaining cards in play so that no one can remember the position of any cards. This ends their turn.

WINNING: Play continues in a clockwise direction until all the cards have been collected and all the LION cards have been taken. The player with the most cards at the end of the game is the winner.

QUICKER GAME: to make the game quicker, remove the LION cards before starting the game, this will stop the cards from being reshuffled and will allow younger children to remember the position of the cards.



™ & © 2016 Eric Carle LLC. All rights reserved.