# END OF THE YEAR DIGITAL ESCAPE ROOM EDITABLE & DIGITAL



## 2 Peas and a Dog Middle School Teaching Resources

#### RESOURCE INCLUDES

- 1. Digital Escape Room
- 2. 10 Challenges "Locks"
- 3. Teacher Instructions
- 4. Student Instructions
- 5. Answer Key
- 6. Reflection Questions



"WOW!! What a great way to end the school year!! All of my students LOVED this escape room and I LOVED not having to plan anything for that last day of school. Thanks!!" - Deborah S.

### THE RULES

### ESCAPE ROOM RULES



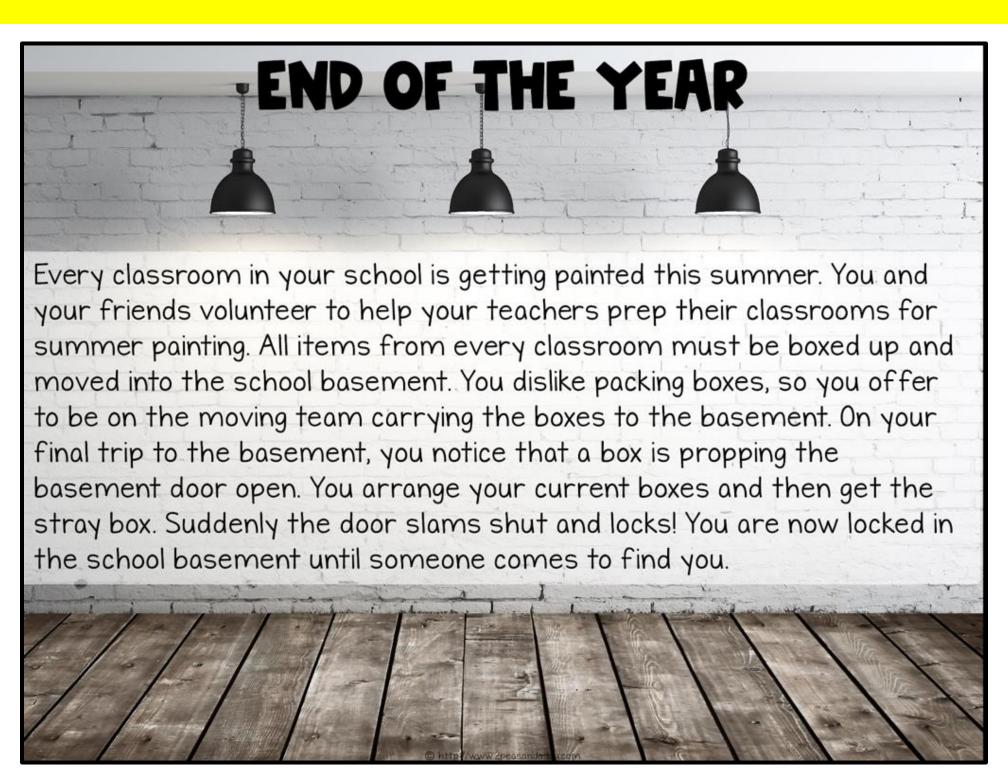
- Once you and your team are ready to start, hit the timer button.
   You are not allowed to pause or change the time. Your teacher will tell you how long to set the timer for.
- 2. Make sure you look at and read EVERYTHING in each section including titles, images, etc.
- 3. Write answers in ALL CAPS with NO SPACES.
- 4. You are allowed ONE FREE HINT.
- 5. You can get two more hints, but they will cost you 3 minutes on the clock per hint!
- 6. Please do not Google the answers.
- 7. Please do not share your answers with other students.

## STUDENTS CAN PLAY:

- ✓ INDIVIDUALLY
- **✓ PAIRS**
- **✓ GROUPS**

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## THE STORYLINE



## SAMPLE CHALLENGE

## CHALLENGE #10

Hey! What should I get for the beach besides a 24 pack of water?

Fruit is always a cool treat. How about 2 watermelons, 3 pineapples, 4 containers of strawberries, and 6 boxes of blueberries? I'll make a fruit salad!

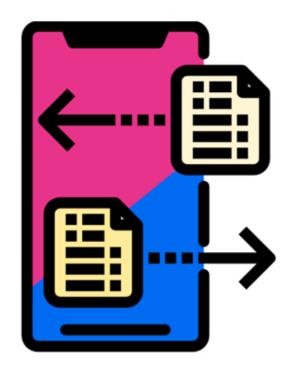
Great, what about 36 popsicles?

For sure! Can you get 1 bottle of bug spray and sunscreen?

Oh great idea. I'll also grab 3 packs of napkins and 1 box of trash bags too.

Awesome! Thanks for going!

Read through this text message exchange between Ziad and Ijaz to find the code.



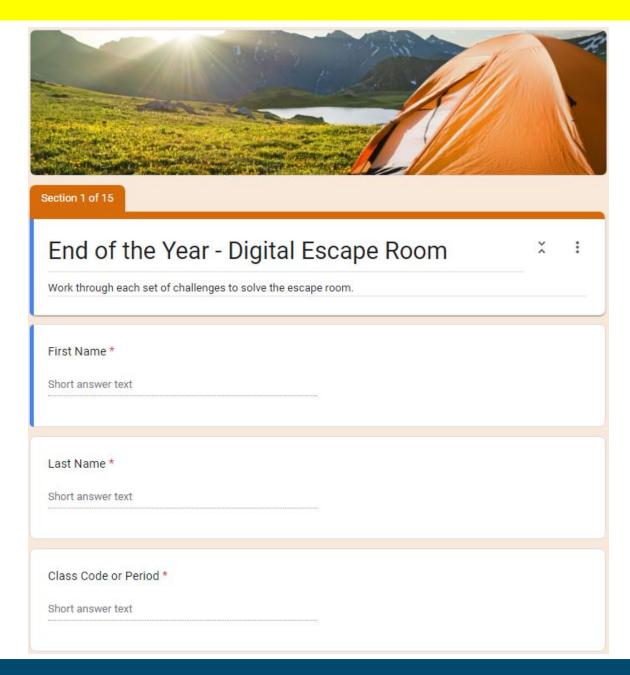
# STUDENTS USE THE TEXT MESSAGE EXCHANGE TO SOLVE THIS CHALLENGE



### LESSON FORMAT







RESOURCE CAN BE USED IN-PERSON OR ONLINE

#### LOVE DIGITAL ESCAPE ROOMS?





# DIGITAL ESCAPE ROOM MEGA BUNDLE

Get 11 exciting digital escape rooms to entertain and educate your middle school students. These digital escape rooms reinforce critical thinking, problem solving and literacy skills.

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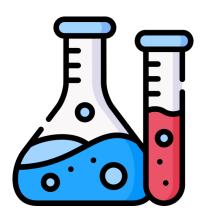
## TEACH SCIENCE?



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