



Obstacles and Assists



COCONUT (11)

Coconuts take 2 hits to destroy, but some might already be cracked!



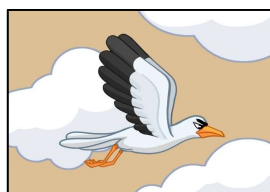
PUFFER FISH (53)

The puffer fish will puff up on the first hit, and be destroyed on the second, changing the color of the next ball!



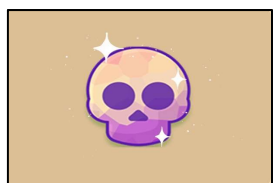
ROCK (16)

Rocks are indestructible! The only way to remove them is freeing them by popping all the balls around them.



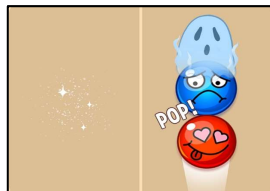
PESKY SEAGULLS (58)

Seagulls will pop your ball if hit, so avoid them!



CRYSTAL SKULL (21)

With their magical properties, skulls turn into a random color when hit.



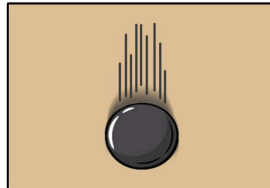
GHOSTS (66)

Ghost balls are invisible, and will reveal themselves once hit. Spot them by the sparkles!



SPIKE FRUIT (31)

Be careful not to hit this spiky fruit, as it will pop your ball!



CANNONBALL (71)

Cannonballs are indestructible, so you'll need to work around them. Try freeing them from their surroundings!



CLOUDS (44)

Clouds will mimic the ball color popped next to them.



OCTOPUS (82)

Octopuses randomly change color when facing the 2nd shot!



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ANCHORED BALLS (92)

Connect and pop three or more colored balls next to a group of anchored balls of the same color to break the lock.



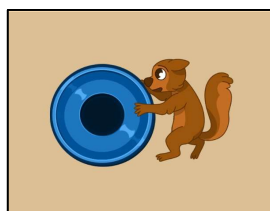
FLARE GUN (144)

Try hitting the Flare Gun for a vertical fireball of destruction!



UNDERWATER MINE (102)

Hit the depth charges to explode large chunks of balls!



SHUFFLEBOARD (162)

Hit the shuffleboard disc and it'll slide horizontally across the screen, destroying balls in its path.



AIR BUBBLES (112)

Whenever you hit an air bubble, you get an extra two balls in your toy bin to shoot.



HAPPY HOUR (170)

Hit the cocktail glass to get an extra +2 balls.



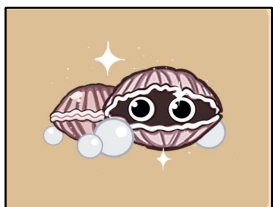
JELLYFISH (122)

Don't hit the jellyfish or you'll lose two balls/shots.



DOG POO (178)

Don't hit the dog poo, or you'll lose two balls.



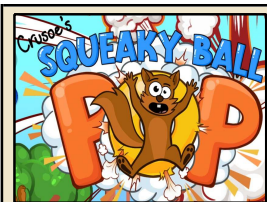
OYSTERS (132)

Your first shot will shuck the oyster if it's not opened already, second shot destroys it!

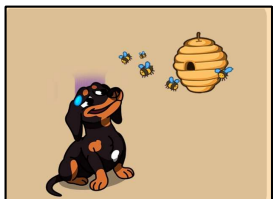


DISCO BALL (185)

The disco ball will turn into a random color when hit.



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BEE HIVES (209)

If you hit the beehive, you will be stung and lose the level. The Bee Suit will make you immune against the bees.



LEMURS (323)

Connect and pop three or more colored balls next to a lemur ball of the same color to drive them away.



BIRDIE (222)

The little birdie will burst into feathers when hit, clearing a section of balls and other pieces!



WATERMELON (343)

Smashing a watermelon will earn you +2 extra balls!



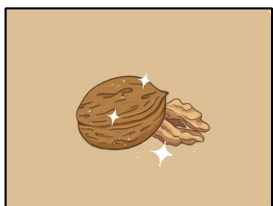
TRIBAL MASK (245)

Balls with the Tribal Mask will turn into a random color when facing the 2nd shot.



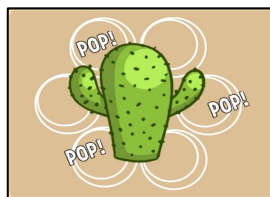
WATER GEYSER (363)

Hit a Water Geyser to create an eruption of water upward, washing away the balls in its path!



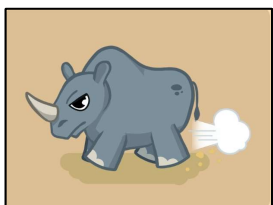
MAGIC NUT (255)

Hitting a Magic Nut will randomly change the color of your next ball. Nuts take two shots to destroy, some may already be cracked.



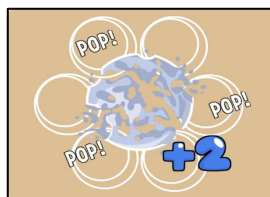
CACTUS (405)

Don't hit the cactus, or the prickles will pop your ball!



RHINO (266)

Hit the rhino and he'll charge back and forth across the screen, clearing the whole row!



WATER DROP (419)

Water is life-saving in the desert, hit the drops for an extra 2 balls. Play with **Free Spirit Daphne (420)** for an extra 4 balls per drop.



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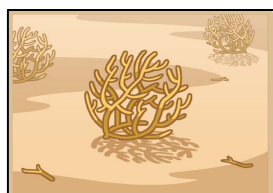
RATTLESNAKES (423)

The venomous rattlesnakes will make you lose 2 balls if you hit them! Play with **Cowboy Crusoe (467)** for immunity to their venom.



MYTHICAL PHOENIX (430)

Hit the Phoenix to create an explosion of fire to clear balls!



TUMBLEWEED (456)

Tumbleweeds hide squeaky balls underneath them. Reveal the balls by popping a combo of any color next to them.



PEASHOOTER (467)

Only **Cowboy Crusoe (467)** can use the peashooters! They rotate after each shot. Hit them to fire, they will misfire if hit by other characters.



Powerups



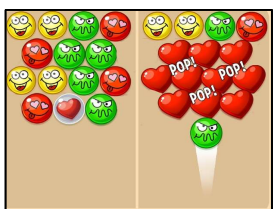
PAISLEY (5)

Paisley will blow a kiss into your ball which will create a Love Explosion when it lands! Pop red squeaky balls to 'turn on' her power.



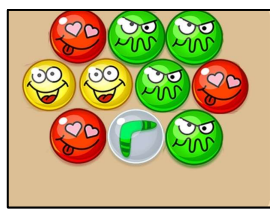
SANDY (33)

Sandy's boomerang will give you a horizontal destroying power! Fill her power by destroying enough green balls.



FLOATING LOVE BOMB (13)

Sometimes Paisley's Love Bombs are already floating in the sky. Hit them to explode them!



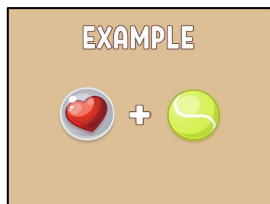
BOOMERANG ABOVE (36)

Some of Sandy's boomerangs are floating in the sky. Hit them to activate their horizontal destroying power!



DILLON (9)

Dillon loves fetch! When Dillon's power bar is full, tap to activate his 3-way launcher power! Pop yellow balls to activate his power.



EXAMPLE

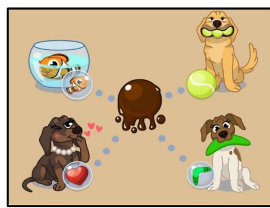
COMBINE POWERS (10)

You can combine powers from any or all of the side character powerups for even more destruction!



FISHY (25)

This little fish will help you out with a vertical destroying power! Fill his power by popping blue balls.



MUD BALL (42)

If you combine all 4 side-character's powers you will activate the mud ball. The most powerful booster will destroy a large number of balls in the area it hits.

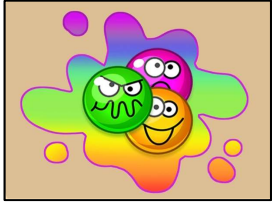


FLOATING FISHY (29)

Sometimes our fishy friend is floating in the sky! Hit him with a ball to activate his vertical destroying power!

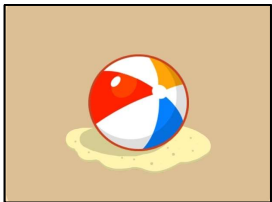


Boosters



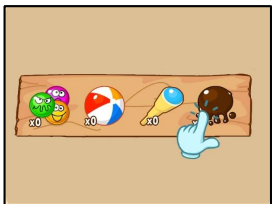
SWAP 3 (17)

The Swap 3 booster lets you swap between 3 balls instead of 2. Tap the toy bin to swap between the balls.



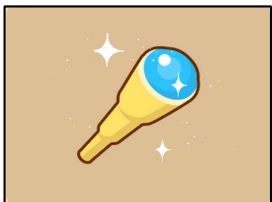
BEACH BALL (38)

The beach ball booster gives you a multi-colored ball that will pop any color it hits!



MUD BALL (42)

The most powerful booster! mud balls will destroy a large number of balls in the area it hits. You can only use one purchased mud ball per level.



TELESCOPE (52)

The telescope booster gives you a longer aiming line to enhance your aim.



Characters With Special Powers



Bee Keeper Crusoe

Immune to bee stings



Free Spirit Daphne

Awards four extra balls for
Water Drops, Air Bubbles,
Happy Hour and Watermelon.



Cowboy Crusoe

Activates the peashooters.
Immune to Rattlesnakes,
Jellyfish and Dog Poo