



PLAYSERVER II



KEY FEATURES

- Unicast, multicast input or output support.
- Easy drag and drop placement to position logo, text, or graphics on the screen.
- Supports SCTE 104 and optional analog Cue Tone Detection.

1 RU, 1-4 Channels Highly Automated Playout Server with real-time scheduling with switching between live and local origination.

PRODUCT DESCRIPTION

Our PLAYSERVER is a cost-effective player that lets you add video clips, ads, graphics, text, and logos anywhere on your content in real time. Supports real-time Ad, CG, Graphics, Text, and Logo insertion with Sophisticated Scheduling for Single or Multiple Program Transport Streams. It can also cut-and-paste audio and other things on all channels in a way that is FCC-compliant.

APPLICATIONS

- Affordable Multichannel Playout for call letter stations.
- Content Playout for Satellite Channels.
- Video Messaging System
- PSA Crawls.

SPECIFICATIONS

AUDIO/VIDEO CODECS

LIVE INPUT VIDEO CODEC	AD FILE VIDEO FORMAT	OUTPUT VIDEO FORMAT	LIVE INPUT AUDIO FORMAT	AD FILE AUDIO FORMAT	OUTPUT AUDIO FORMAT
MPEG-2 and H.264	MPEG-2 and H.264	MPEG-2 and H.264	MPEG-2, AAC, AC3	Same as input	Same as input

GRAPHIC/TEXT INPUT FORMATS

- Text: Type into GUI, or copy and paste
- Images: .PNG

VIDEO FILE FORMATS

- Files: .mpg, .ts, .mov, .avi, .mxf
- Codecs: MPEG2, H.264 / MPEG, AAC, AC-3

POWER SPECIFICATIONS

- Input: 100-240v AC
- Redundant Power supply