

VIVA



INSTRUCTIONS

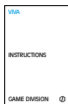
EN

More colours means VIVA!
for 2-6 people
from 8 years



GAME DIVISION





a

b

c

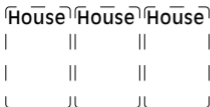
CONTENTS

- a 1 set of instructions
- b 12 victory point cards, multi-coloured (pocket and travel version: 8 pieces)
- c 126 cards, one and two colours (pocket and travel version: 84 pieces)

GOAL

The first player in a round to discard the last card in a round receives 1 victory point card. Whoever has the most victory point cards, wins! In the event of a draw, the decision is made in a tie-break round.

SETTING UP



Blocking
card



Take as many victory point cards as the number of rounds you want to play. Put the remaining victory point cards back into the box. Shuffle the other cards (one and two-coloured) and give each player 5 cards, face down. Make a face-down draw pile with the rest of the cards. Reveal the top card of the draw pile and place it next to the draw pile as the “blocking card” for this round: The blocking card shows the players which colours are forbidden and may not be placed in the houses.

START

The person to the left of the dealer starts. Then it continues in a clockwise direction.

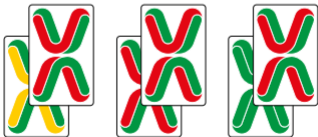
GOLDEN RULE

Cards may only be placed on top of each other if at least one colour matches.

MOVES

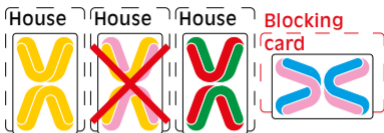
In your turn, you choose exactly 1 of the following options:

- a Start a new pile: Place 1 card of any card from your hand onto one of the initial 3 empty houses.
- b Place 1 matching card from your hand onto a non-empty house.
- c If you have 2 or more identical cards, you may place them in different houses or on top of each other in the same house.
- d If you cannot or do not want to discard a card from your hand, you draw 1 card from the draw pile. You can discard this card immediately.



BLOCKED

You cannot play colours that appear on the blocking card.



VIVA

As soon as the top cards of the 3 houses are showing the same colour (in the example below: red), call out "Viva! Then place all the cards from the houses and the blocking card to a discard pile. The person to your right must draw 2 cards from the draw pile, the person on your left 1 card. If there are two of you playing, your opponent draws 2 cards.



Now you choose 1 card from your hand, which becomes the new blocking card. Place it next to the draw pile. If you do not want to choose a card from your hand, then the top card from the draw pile becomes the new blocking card. Then it is the turn of the person to your left.

EXCEPTION TO THE RULE:

If you have only 1 card left in your hand after VIVA, discard it as the blocking card. Then draw 1 card from the draw pile. Then it is the turn of the person to your left.

YOUR LAST CARD

You must place your last card on the blocking card. Here too, the Golden Rule, that at least one colour must match; the blocked colours are now explicitly required. Does the last card match? Well done! You won this round and get 1 victory point card!

EXTRA PENALTIES

If you play a card that is forbidden and get caught, you must take 3 cards from the draw pile. The invalid card goes back into your hand.

USED UP DRAW PILE?

When the draw pile is used up, you shuffle the cards from the discard pile and make a new draw pile.



Instructions with
video description

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