

PLAY-TAG

Playing

This game is similar to the game also known as Bulldog or British Bulldog and may be played by any number of children in sports halls, playgrounds or any rectangular play area.

- There are two “Homes”, i.e. “safe” areas, at each end of the play area
- One person, the “Catcher” stands in the centre of the play area
- The rest of the group, known as the “Players”, stand at one end of the play area in one of the Homes
- Each *Player* starts off with two tags
- To start the game the *Catcher* calls out the name of one of the *Players*
- The person who is named waits for an opportune moment whilst the other *Players* get ready to run from their current *Home* to the *Home* on the opposite side of the play area
- When the nominated *Player* shouts “*Play-tag*” all of the *Players* have to run across the play area to the opposite *Home*
- The *Catcher* must collect as many tags as he can from those attempting the run
- Once a *Player* loses both tags then he or she also becomes a *Catcher*
- When all of the surviving *Players* have reached the safety of the second *Home*, play continues as before with the remaining *Players* attempting the run back to the first *Home*
- The game continues with the surviving *Players* attempting runs from *Home* to *Home*
- The winner is the last *Player* with one or both tags still *in situ*