

# SELF ASSESSMENT PAPER

## COMPUTER SCIENCE

### Answers

#### UNIT-1 : Numbers and Arithmetic Operations

Timing : 1 hr

Maximum Marks : 25



#### 1 Mark Questions

Ans. 1. The next 3 numbers of  $(011)_2$  are

100 101 110

Ans. 2. Octal number system.

Ans. 3.

$$\begin{array}{r} 1001 \\ + 110 \\ \hline 1111 \end{array}$$


#### 2 Marks Questions

Ans. 4. In hexadecimal number system, A = 10, B = 11, ..., F = 15.

$$\begin{array}{r} 1 \quad 1 \quad 1 \\ A \quad B \quad 4 \quad 6 \\ + C \quad A \quad E \quad 3 \\ \hline 1 \quad 7 \quad 6 \quad 2 \quad 9 \end{array}$$

So,  $(AB46)_{16} + (CAE3)_{16} = (17629)_{16}$

Ans. 5. The next 3 numbers of  $(011)_2$  are

(a)  $(634)_8 = (?)_2$

$$\begin{array}{r} (634)_8 = 6 \quad 3 \quad 4 \\ = 110 \quad 011 \quad 100 \\ (634)_8 = (110011100)_2 \end{array}$$

(b)  $(11001101.10)_2 = (?)_{16}$

$$(11001101.10)_2 = \begin{array}{c} \boxed{1100} \\ \downarrow \\ 12 = C \end{array} \cdot \begin{array}{c} \boxed{1100} \\ \downarrow \\ 13 = D \end{array} + \begin{array}{c} \boxed{1000} \\ \downarrow \\ 8 \end{array}$$

$(11001101.10)_2 = (CD8)_{16}$

Ans. 6.

$$\begin{aligned} (432.71)_8 &= (?)_{10} \\ (432.71)_8 &= (4 \times 8^2 + 3 \times 8^1 + 2 \times 8^0) + (7 \times 8^{-1} + 1 \times 8^{-2}) \\ &= 4 \times 64 + 3 \times 8 + 2 \times 1 + 7 \times 0.125 + 1 \times 0.015625 \\ &= (256 + 24 + 2) + (0.875 + 0.015625) \\ (432.71)_8 &= (282.890625)_{10} \end{aligned}$$


#### 3 Marks Questions

Ans. 7.  $(432.210)_{10} \rightarrow (?)_8$   
For integer part,

8	432	0	↑
8	54	6	
8	6	6	
	0		

For fractional part,

$$.210 \times 8 = 1.680$$

$$.680 \times 8 = 5.44$$

$$.44 \times 8 = 3.52$$

$$.52 \times 8 = 4.16$$

$$.16 \times 8 = 1.28$$

So,  $(432.210)_{10} = (660.15341)_8$

Inter

1

5

3

4

1

Part

1

5

3

4

1

Ans. 8.

$$\begin{array}{r} \text{(i)} \quad 1 \ 11 \\ 11011.10 \\ + \quad 1001.00 \\ \hline 100100.10 \end{array}$$

$$\begin{array}{r} \text{(ii)} \quad 111 \\ \times \quad 10 \\ \hline 000 \\ 111 \times \\ \hline 1110 \end{array}$$

$$\begin{array}{r} \text{(iii)} \quad 111001 \\ + \quad 100110 \\ \hline 1011111 \end{array}$$



## 5 Marks Questions

Ans. 9. **Step I :** Put leading 0s to make both Num1 and Num2 to have same number of digits, say n

$$\text{Num1} = 110010110$$

$$\text{Num2} = 000111001$$

**Step II :** Find Two's complement of Num2 and name it TNum2

$$\text{Num2} = 000111001$$

$$\text{CNum2} = 111000110$$

$$\text{TNum2} = \text{CNum2} + 1$$

$$= 111000111$$

**Step III :** Add Num1 and Num2 and store in R

$$\begin{array}{r} 11 \quad 11 \\ 110010110 \\ + \quad 111000111 \\ \hline 110101101 \end{array}$$

**Step IV :** The carry is 1. So, the answer is positive and the answer is 101011101.

Ans. 10. (i) **Decimal to Octal :**

- To convert an integer decimal number to Octal, divide the decimal number continuously by 8 till it becomes 0. The corresponding Octal number can be obtained by tracing the remainders in reverse order.
- To convert the fractional part, multiply it with 8. Keep aside the integer generated (between 0 to 7) and next fractional part is multiplied by 8. The process stops when the fractional part's result is 0 or the value becomes recurring.

(ii) **Hexadecimal to decimal**

- To convert an integer hexadecimal number to decimal, multiply the digits of the hexadecimal number by  $16^n$ , where n begins with 0 for the digit in unit's place and increases by 1 each time for the next digit with higher place value. Finally, add all these products.
- The process of converting the fractional part of a hexadecimal number to decimal is by multiplying the digits that appear after the decimal point by  $16^p$ , where p begins with -1 and goes on decreasing by 1.

# SELF ASSESSMENT PAPER

## UNIT-2 : Encoding

Timing : 1 hr

Maximum Marks : 25



### 1 Mark Questions

- Ans. 1.** Binary equivalent of 11 is 1011  
In 6 bits + 11 will be represent as 001011.
- Ans. 2.** 00010100.
- Ans. 3.** American Standard Code for Information Interchange.



### 2 Marks Questions

- Ans. 4.** **UTF-8 :** (i) Uses anywhere from 1 to 4 bytes per character depending on characters.  
(ii) **UTF-16 :** Uses 2 bytes for most characters, while very unusual characters take 4.

**Ans. 5.** (i) 
$$\begin{array}{r} 1101101 \\ \text{AND } 1000110 \\ \hline 1000100 \end{array}$$

(ii) 
$$\begin{array}{r} 1000111 \\ \text{OR } 1100011 \\ \hline 1100111 \end{array}$$

**Ans. 6.** (i) 
$$\begin{array}{r} 4.21 \times 10^4 \\ + 3.22 \times 10^4 \\ \hline 7.43 \times 10^4 \end{array}$$

(ii) 
$$\begin{array}{r} 4.21 \times 10^4 \\ - 3.22 \times 10^4 \\ \hline 0.99 \times 10^4 \end{array}$$



### 3 Marks Questions

- Ans. 7.** Binary representation of 33 in 8 bits is 00100001  
Let  $N = 00100001$   
 $CN = 11011110$  [CN is One's Complement]  
 $TN = CN + 1$  [TN is Two's Complement]  
 $= 11011110 + 1$   
 $= 11011111$

Therefore, binary signed bit representation of -33 is

11011111

- Ans. 8.** (i) T 01010100 (ii) H 01001000  
E 01000101 O 01001111  
R 01010010 P 01010000  
M 01001101 E 01000101
- (iii) 1 00110001  
9 00111001  
8 00111001  
7 00110111



### 5 Marks Questions

- Ans. 9.** The ASCII tables is divided into three different sections as :
- (i) **Non-printable :** It represents the system codes between 0 and 31.
- (ii) **Lower ASCII :** It represents the codes between 32 and 127. This table originates from the American system, which worked on 7-bit character tables.

(iii) **Higher ASCII** : It represents the codes between 128 and 255. Foreign letters are also placed in this section. This portion is programmable, characters which are based on language of operating system or programs that users are using.

**Ans. 10.** (i) Floating point addition : To add two floating point values, they have to be aligned so that they have same exponent. After addition, the sum may need to be normalized.

**Example :**

$$\begin{array}{r} 2.137 \times 10^3 \\ + 1.420 \times 10^3 \\ \hline 3.557 \times 10^3 \end{array}$$

(ii) Floating point subtraction : Subtracting floating point values also require re-alignment so that they have same exponent. After subtraction, the difference may need to be normalized.

**Example :**

$$\begin{array}{r} 2.137 \times 10^3 \\ - 1.420 \times 10^3 \\ \hline 0.717 \times 10^3 \end{array}$$

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## SELF ASSESSMENT PAPER

### UNIT-3 : Propositional Logic UNIT-4 : Hardware Implementation

Timing : 1 hr

Maximum Marks : 25

#### ?... 1 Mark Questions

Ans. 1. A compound proposition that is always true.

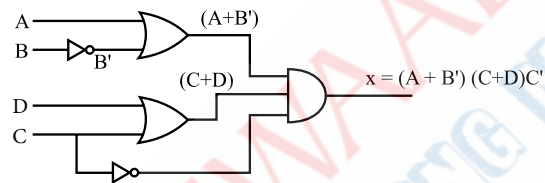
Ans. 2.

A	A'
0	1
1	0

Ans. 3. Sum (S) =  $A \oplus B \oplus C$   
Carry (C) =  $AB + BC + CA$

#### ?... 2 Marks Questions

Ans. 4. The logic circuit for the given Boolean expression :



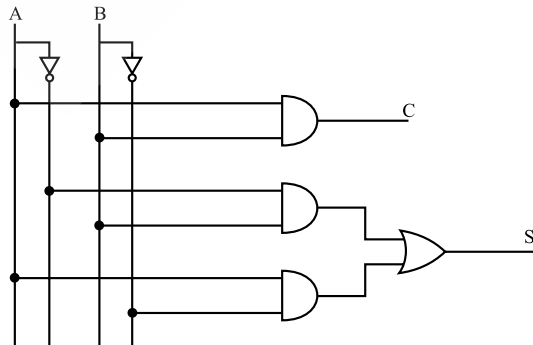
Ans. 5. AND gate connects two signals using the connective AND.

It implements the operation conjunction. It gives a True result only if both inputs are True.

Truth Table :

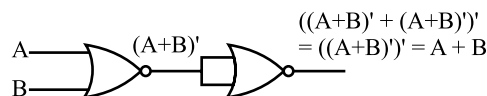
A	B	A.B
0	0	0
0	1	0
1	0	0
1	1	1

Ans. 6.

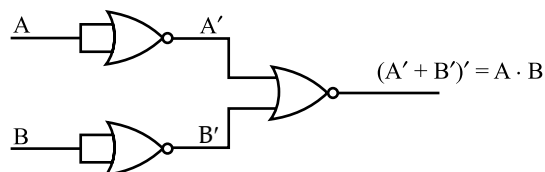


## ? ... 3 Marks Questions

**Ans. 7.** (i) OR using NOR



(ii) AND using NOR



(1/2 Marks for each part)

**Ans. 8.** (i) **Propositional** : It is a statement that has a value, which can be either true or false but can't anything else. The value of a propositional is called its Truth table.

(ii) **Disjunction ( $\vee$ )** : It is also known as OR and denoted with symbol ( $+$ ). The result of disjunction is true if any of the propositions is true.

(iii) **Conjunction ( $\wedge$ )** : It is also known as AND and denoted with symbol ( $\cdot$ ). The result of conjunction is true only when both the propositions are true.

## ? ... 5 Marks Questions

**Ans. 9.** WFF (Well Formed Formula) refers to a simple proposition and compound proposition. A WFF can be determined with the help of following properties :

- (i) If  $p$  is a propositional variable, then it is a WFF.
- (ii) If  $a$  is a  $\neg a$  WFF, then  $a$  is WFF.
- (iii) If  $a$  and  $b$  are WFF, then  $(a \vee b)$ ,  $(a \wedge b)$ ,  $(a \rightarrow b)$ ,  $(a \leftrightarrow b)$  are WFF.
- (iv) A string of symbols is a WFF, if and only if it is obtained by many applications of rules (i) to (iii).

**Ans. 10.** A circuit that performs the addition of two bits is called a half adder.

A half adder circuit is a combinational arithmetic circuit that adds two bits and produces two bits, a Sum bit (S) and a Carry bit (C) as the output.

If A and B are the input bits, then the Sum bit (S) is the XOR of A and B and the Carry bit (C) is the AND of A and B.

**Truth table of half adder**

Input		Output	
A	B	S	C
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

$$S = A'B + AB' = A \oplus B$$

$$C = A \cdot B$$

## SELF ASSESSMENT PAPER

### UNIT-5 : Introduction to Object Oriented Programming

Timing : 1 hr

Maximum Marks : 25



#### 1 Mark Questions

**Ans. 1.** All related data and methods are closed within one boundary (a class).

**Ans. 2.** Two keywords are  
package, static

**Ans. 3.** Java expression  
$$a = x*x + y*y^2$$



#### 2 Marks Questions

**Ans. 4.** (i) Java provides powerful error (exception) handling mechanisms.

(ii) Java programming language is secure.

**Ans. 5.** (i) double - primitive data type

(ii) interface - non-primitive data type

**Ans. 6.** Implicit conversion is automatic type conversion. This method is used when upcasting is required like : int to long.



#### 3 Marks Questions

**Ans. 7.** (i) Where a Java program is compiled, the compiler creates a code called Java Byte code for the JVM.

(ii) For the different operating systems, the Java virtual Machine converts the Java Byte code to a machine executable code.

(iii) If the operating system is Windows, JVM creates a machine code that is executable in it.

**Ans. 8.** Java expression for given expression

`double res = Math.sin (y) + Math.sqrt (a*a + b*b) + x;`



#### 5 Marks Questions

**Ans. 9. Variable :** It is a container that holds values that are used in a Java programming language. It can possess any combination of letter without space.

Each variable in Java has a specific type, which determines the size and layout of a variable's memory.

A declaration of a variable refers to the following :

(i) Specify the name of the variable

(ii) Specify the data type of the variable

(iii) Specify the scope of usage of the variable

**Syntax :** datatype variable-name;

e.g. int age;

**Ans. 10.** JVM (Java Virtual Machine) is a software that converts Java Byte Code to Machine Level Language. It works as a platform for a Java program and can be executed on any platform (Windows, Linux etc.)

JVM comes in between a compiled Java code and the computer system.

JVM is the main component of the Java architecture and is a part of the Java Runtime Environment (JRE).

JVM combined with Java API makes the Java platform.

Most compilers provide code for a computer system but Java compiler produces code for JVM.

When a Java program is compiled, the compiler creates a code called Java Byte code for the JVM.

## SELF ASSESSMENT PAPER

### UNIT-6 : Java Statements and Scope UNIT-7 : Exception Handling

Timing : 1 hr

Maximum Marks : 25



#### 1 Mark Questions

Ans. 1. while loop, for loop.

Ans. 2. while (condition)

```
{
    Block of statements
    increment/decrement
}
```

Ans. 3. A label is any valid Java variable name.



#### 2 Marks Questions

Ans. 4.

```
int x = 3;
int i = 1;
while (i < 5)
{
    x = x * 2;
    System.out.println(x);
    i++;
}
```

Ans. 5. If break statement is not given, then all the statements that appear below the matching case, get executed, till a break is found. This leads to a logical error situation, which is called Fall through.

Ans. 6. For loop is also an entry control loop. It is a short method of looping which is commonly preferred by programmers. It tests the condition before entering the loop body. If the condition evaluates to true, the given statements are executed else the loop will not execute.



#### 3 Marks Questions

Ans. 7. (i) wisdom

Knowledge

(ii) Acknowledgement

(iii) Choice is wrong

Ans. 8. In if-else if-else statement, a number of logical conditions are checked for executing various statements. It is based upon nested if and is often called the if-else-if ladder.

Syntax

```
if (condition 1)
{
    statement1;
}
else if (condition2)
{
    statement 2;
}
else if (condition 3)
```



```

        {
            statement 3;
        }
        else
        {
            statement(s);
        }
    }

```



## 5 Marks Questions

**Ans. 9.** `import java.io.*;`

`public class Pattern`

```

{
    public static void main (String args[]) throws IOException
    {
        InputStreamReader IR = new InputStreamReader (System.in);
        BufferedReader br=new BufferedReader (IR);
        String s = "HOPE";
        for (int i=1; i<=4; i++)
        {
            for(int j=1; j<=i; j++)
            {
                char res = s.charAt(j-1);
                System.out.print (res + "\t");
            }
            System.out.println( );
        }
    }
}

```

**Ans. 10.** `public class Pattern`

```

{
    public static void main (String
        args[ ])
    {
        int term = 6;
        for (int i=1; i<=term; i++)
        {
            for (int j=term; j >= i; j --)
            {
                System.out.print ("*");
            }
            System.out.println ( );
        }
    }
}

```

# SELF ASSESSMENT PAPER

## UNIT-8 : Methods

Timing : 1 hr

Maximum Marks : 25



### 1 Mark Questions

- Ans. 1.** Methods help in code reusability.
- Ans. 2.** A class may contain one or multiple function called member functions.
- Ans. 3.** Static variables and static methods are called the static members of a class.



### 2 Marks Questions

- Ans. 4.** Impure function changes the state of the object by modifying instance variables.  
Example of impure function is set and random function.
- Ans. 5.** The parameters that are used in the super function, while calling the sub functions are called actual parameters.  
Example :
- ```
int x = 2;
int y = 3;
sum (x, y); // actual parameters
```
- Ans. 6.** (i) Print the multiplication table of a number sent as an argument.  
(ii) Return the sum of two arguments sent as arguments.



### 3 Marks Questions

- Ans. 7.**
- Constructor gets automatically executed when an object is created of that class.
  - It is used to assign member data to their initial value, (null is general).
  - It shares the same name as that of the class.
- Ans. 8.** (i) **Actual parameter** : The parameters that are used in the super function, while calling the sub functions are called actual parameter.  
(ii) **Formal parameter** : The parameters that are used in the sub function are called formal parameter.  
(iii) **Pure functions** are those functions which do not change the values of arguments sent to it.



### 5 Marks Questions

- Ans. 9.** `public int fib (int n)`
- ```
{
    if (n < =1)
    {
        return n;
    }
    else
    {
        reutrnr fib(n-1) + fib(n-2);
    }
}
```

**Ans. 10.**

```
int    perfectNo (int n)
{
    int sum=0;
    for (int j=1; j<n; j++)
    {
        if (n% j==0)
            sum + = j;
    }
    if (sum==n)
        return 1;
    else
        return 0;
}
```

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## SELF ASSESSMENT PAPER

### UNIT-9 : Arrays UNIT-10 : Array Applications UNIT-11 : Strings

Timing : 1 hr

Maximum Marks : 25

#### **1 Mark Questions**

- Ans. 1.** Keyword new is used to allocate memory.
- Ans. 2.** The cell numbers are continuous integers and hence can be generated by using a loop. It is called dynamic allocation.
- Ans. 3.** String concat (String s<sub>2</sub>) concatenates the argument String s<sub>2</sub> behind the current string and returns the new string.

#### **2 Marks Questions**

- Ans. 4.** [69, 17, 38, 48, 4, 87] – Pass 1  
[17, 38, 48, 4, 69, 87] – Pass 2  
[17, 38, 4, 48, 69, 87] – Pass 3
- Ans. 5.** (i) *One dimensional array syntax*  
Data\_type array\_name[ ] = new Data\_type [size];  
(ii) *Two dimensional array*  
Data\_type array\_name [ ] [ ] = new Data\_type [row\_size] [column\_size];
- Ans. 6.**

IndexOf()		last IndexOf()	
•	It returns the first index of character ch in the string.	•	It returns the last index of characters ch in the string.
•	<b>Syntax</b> int indexOf (char ch)	•	<b>Syntax</b> int lastIndexOf (char ch)

#### **3 Marks Questions**

**Ans. 7.**

	12	14	-54	24	70	33
Pass 1	14	12	-54	24	70	33
Pass 2	14	12	-54	24	70	33
Pass 3	24	14	12	-54	70	33

- Ans. 8.** (i) charAt(int p): It returns the character present at position p of the string.  
(ii) toLowerCase(): It converts the current string to lower case and returns it.  
(iii) trim () : It trims the spaces present before and after the 1st and last character of the current string and returns it.

#### **5 Marks Questions**

- Ans. 9.** Static void bubblesort (int [ ] arr)

```

{
    int n = arr. length;
    int temp = 0;
    for (int i = 0; i < n; i++)
    {
        for (int j = 1; j < (n - i); j++)
        {
            if (arr [j - 1] > arr [j])
            {
                temp = arr [j - 1];
                arr[j - 1] = arr [j];
                arr[j] = temp;
            }
        }
    }
}

```

**Ans. 10.** void words()

```

{
    char c;
    int i, w = 1, v = 0, u = 0;
    for (i = 0, i < str. length(); i++)
    {
        c = str. char At(i);
        if (c== ' ')
            w++;
        else
        {
            if (c=='a' || c=='e' || (c=='i' || c=='o' || (c=='u' || c=='A' || c=='E' || c=='I' ||
            c=='0' || c=='u')v++;
            if(c >= 'A' && c<='z')
                u++;
        }
    }
    System.out.println("No of words" +w);
    System.out.println("No of uppercase" +u);
    System.out.println("No of words" +v);
}

```

## SELF ASSESSMENT PAPER

### UNIT-12 : Data File Handling

Timing : 1 hr

Maximum Marks : 25



#### 1 Mark Questions

**Ans. 1.** It returns true if the another line is available as its input.

**Ans. 2.** Java character streams are used to perform input and output for 16 bit unicode.

**Ans. 3.** System.out



#### 2 Marks Questions

**Ans. 4.** (i) InputStream: It is used to read data form a source.

(ii) OutputStream: It is used to write data to a destination.

**Ans. 5.** (i) int nextInt()

(ii) long nextLong()

**Ans. 6.** Scanner class is a class which allows the user to read values of various types Scanner sc=new Scanner (System.in).



#### 3 Marks Questions

**Ans. 7.** The advantages of data files are

(i) They store the data in text files in the computer memory.

(ii) They have a buge capacity of data storage.

(iii) They can be accessed even without the Java program.

**Ans. 8.** (i) FileWriter F = new FileWriter (filename);

(ii) FileReader F = new FileReader (filename);

(iii) FileObject.close();



#### 5 Marks Questions

**Ans. 9.** Import java.io.\*;

```
class copyfile
```

```
{
```

```
    public static void main String args[ ]
```

```
        throws IOException
```

```
{
```

```
    FileInputStream Fin=new FileInput
```

```
Stream ("Original. txt");
```

```
    FileInputStream Fout=new FileInput
```

```
Stream ("Original. txt");
```

```
    int a;
```

```
    while ((a = Fin.read())!=-1)
```

```
    {
```

```
        fout.write(c);
```

```
    }
```

```
        Fout.clase();
```

```
    Fin .close( );
```

```
}
```

```
}
```

**Ans. 10.** Import java.io . FileReader;

```
class Main
{
    public static void main (String [] args) {
        char[] array = new char [100];
        try
        {
            FileReader input = new FileReader ("Input.txt");
            input.read (array);
            System.out.println ("Data in the file:");
            System.out.println(array);
            input.close();
        }
        catch (Exception e)
        {
            e.printStackTrace ( );
        }
    }
}
```

oo

## SELF ASSESSMENT PAPER

### UNIT-13 : Recursion

Timing : 1 hr

Maximum Marks : 25



#### 1 Mark Questions

- Ans. 1.** The function call mechanism in Java supports this possibility, which is known as recursion.
- Ans. 2.** `main()` is the super function.
- Ans. 3.** Recursive procedure does not contain any valid test case in known as infinite recursion.



#### 2 Marks Questions

**Ans. 4.**

```
First (argument list a)
{
    ....
    First (argument list b)
    ....
    ....
}
```

Here, `First(...)` makes a function call to itself.

**Ans. 5.** There are two types of recursion as

- (i) Finite : Recursive procedure contains a valid test case.
- (ii) Infinite : Recursive procedure does not contain any valid test case.

**Ans. 6.** (i) A recursive function is a special kind of function that makes a call to itself.

- (ii) The function call mechanism in Java supports this possibility, which is known as recursion.



#### 3 Marks Questions

**Ans. 7.** (i) It makes a call to itself with a change in the arguments

- (ii) It terminates when it reaches its base case.

- (iii) It does not use a variable to store the intermediate value instead uses the memory stack of the computer system.

**Ans. 8.** `int FactorialRecur (int n)`

```
{
    if (n <=1)
    {
        return 1;
    }
    return (n* FactorialRecur (n - 1));
}
```



#### 5 Marks Questions

**Ans. 9.** The next 3 numbers of  $(011)_2$  are

```
int GCD (int a, int b)
{
    if (a==b)
```



```

{
    return b;
}
else if (a > b)
{
    GCD (a - b, b);
}
else
{
    GCD (a, b - a);
}
}

```

**Ans. 10.** public static boolean Palindrome (string s)

```

{
    if (s.length() == 0 || s.length() == 1)
    {
        return True;
    }
    if (s.charAt(0) == s.charAt ( )s.length()-1))
    {
        return Palindrome (s.substring (1, s.length() - 1));
    }
    return False;
}

```

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# SELF ASSESSMENT PAPER

## UNIT-14 : Packages

Timing : 1 hr

Maximum Marks : 25



### 1 Mark Questions

- Ans. 1.** Java.net contains classes for supporting networking operations.
- Ans. 2.** `package package_name;`
- Ans. 3.** Access modifiers are also known as access specifiers.



### 2 Marks Questions

- Ans. 4.** The fields or methods that are declared as private are the most restrictive and cannot be used for other classes and interfaces.
- Ans. 5.** Java Development kit (JDK) is comprised of three basic components as
- (i) Java compiler
  - (ii) Java virtual machine
  - (iii) Java Application Programming Interface
- Ans. 6.** (i) **java.io** contains classes for supporting input/output operations
- (ii) **java.applet** contains classes for creating Applets.



### 3 Marks Questions

- Ans. 7.** (i) Static modifiers for creating the class member (methods and variables).
- (ii) Final modifiers for finalizing the implementation of class members.
- (iii) Abstract modifiers for creating abstract class and methods.
- Ans. 8.** Protected access specifier cannot be applied to class and interfaces. Methods, fields can be declared protected, however methods and fields in an interface cannot be declared protected. The protected access modifier is accessible within a package and outside the package but through inheritance only.



### 5 Marks Questions

- Ans. 9.** Java Development kit (JDK) is comprised of three basic components, as follows.
- Java compiler
  - Java virtual machine (JVM)
  - Java Application Interface (API)
- Steps for creating user defined packages in Java
- Create a package with a class file
  - Set the class path from the directory from which you would like to access it. It may be in a different drive and directory.
  - Write a program and use the full from the package.
- Ans. 10.** (i) **Default Access Specifier :** In Java, when no access modifier is used then it is called a default specifier. Any class, field, method or constructor that has not declared an access modifier is accessible only by the classes in the same package.
- (ii) **An API (Application Programming Interface) :** In the context of Java, is a collection of prewritten packages, classes and interfaces with their respective methods, fields and constructors.
- Java API is a list of all classes that are a part of the JDK.

## SELF ASSESSMENT PAPER

### UNIT-15 : Trends in Computing

Timing : 1 hr

Maximum Marks : 25



#### 1 Mark Questions

- Ans. 1. John Mccarthy.  
 Ans. 2. Virtual reality.  
 Ans. 3. GPL, BSD.



#### 2 Marks Questions

- Ans. 4. (i) Trick you into giving them information by asking you to update, validate or confirm your account.  
 (ii) Provides cyber criminals with your username and passwords so that they can access your accounts and steal your credit card numbers.  
 Ans. 5. (i) **Physical** : restriction on others to experience a person or situation through one or more of the human senses.  
 (ii) **Informational** : Restriction on searching for or revealing facts that are unknown or unknowable to others.  
 Ans. 6. Intellectual property rights provide legal protection and security to the creators of intellectual property. Intellectual properties are of immense help to the society for its overall improvement.



#### 3 Marks Questions

- Ans. 7. (i) A software license may allow a software to be used in only one machine.  
 (ii) A software license may allow a software to be used in a specific number of machines.  
 (iii) A software license may allow a software to be used in a given number of machines but at the same time only a single machine can work on it.  
 Ans. 8. (i) **Virus** : Malicious computer programs that are after sent as an email attachment or a download with the intent of infecting your computer.  
 (ii) **Hacking** : It is a term used to describe actions taken by source to gain unauthorized access.  
 (iii) **Phishing** : It is used most often by cyber criminals because it is easy to execute and can produce the result they are looking for with very little effort.



#### 5 Marks Questions

- Ans. 9. **Malware** It is one of the most common ways to infiltrate or damage your computer. Malware software that infects your computer, such as computer viruses, worms, Trojan horses, spyware and adware.  
**What it can do:**
- Intimidate you with scare ware, which is usually a pop-up message that tells you, your computer has a security problem or other false information.
  - Reformat the hard drive of your computer causing you to lose all your information.
  - Alter or delete files
  - Steal sensitive information
  - Send emails on your behalf
  - Take control of your computer and all the software running on it.
- Ans. 10. **Virtual Reality:**
- Virtual Reality (VR) means experiencing things through computers that don't exist in the real world.

- It is a computer simulated reality in which a user can interact with replicated real or imaginary environments.
- The experience is totally immersive by the means of visual, auditory and haptic (touch) stimulation so, the constructed reality is almost indistinguishable from the real deal.

**Augmented Reality.**

- Augmented Reality (AR) is a technology that superimposes a computer generated image on the user's view of the real world, thus providing a merged view.
- Unlike virtual reality, which creates a totally artificial environment, augmented reality uses the existing environment and overlays new information on top of it.

