

Xclaim 4X3 Kit 6

Panels A, D, J and L (1x1 Flat Panel):
Total Graphic Area: 31.375" w x 31.375" h
Finished Size: 27.375" w x 27.375" h

Panels B and C
(1x1 Single Twist Panels):
Total Graphic Area: 33.75" w x 33.75" h
Finished Size: 29.75" w x 29.75" h

Panel E (2x2 Diamond Panel):
Total Graphic Area: 59" w x 59" h
Finished Size: 55" w x 55" h

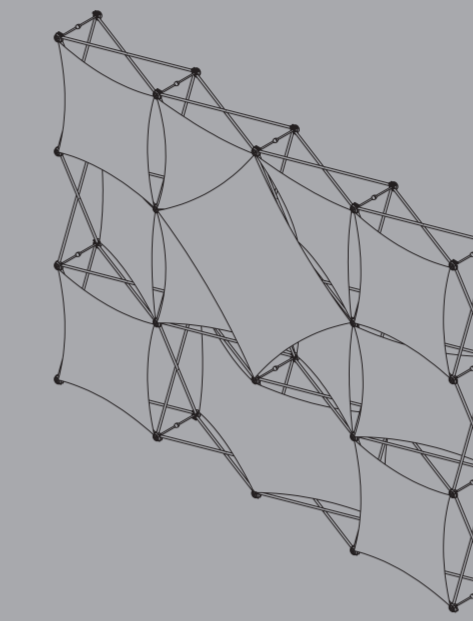
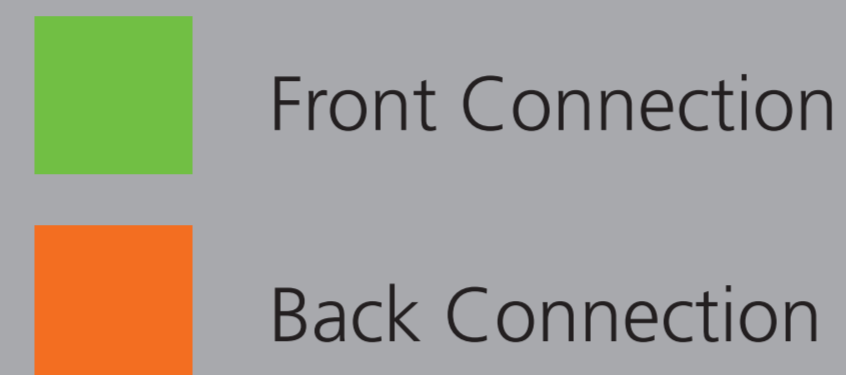
Panels F, I, G and H
(1x1 Horizontal Thread Panel):
Total Graphic Area: 33.75" w x 31.375" h
Finished Size: 29.75" w x 27.375" h

Panels K (2x1 Double Thread Panel):
Total Graphic Area: 63.5" w x 31.375" h
Finished Size: 59.5" w x 27.375" h

Please be sure to include a 2" bleed
around the perimeter of the graphic

Please note that this template does not
show the obstructions that may occur due
to the graphic twisting. Please also note
that there will be some distortion on these
graphics once they are mounted to the
frame due to the stretch of the material.

The front and back connections are color
coded on this template to represent how
the graphic will be mounted to the frame.



General Art Guidelines:

- CMYK Color Mode
- All Solid Coated Pantone colors should be called out in the art as spot colors
- Embed all images and support files
- Resolution must be 100-120 ppi
- All fonts must be created to outlines
- Do not scale artboard
- Background color/images must bleed to the edge of artboard
- Do not use spot colors from template in your artwork as they will not print

A



B

**GRAPHIC FACES
FRONT OF DISPLAY**

**DO NOT DESIGN
CRITICAL ELEMENTS
ON THIS PANEL**



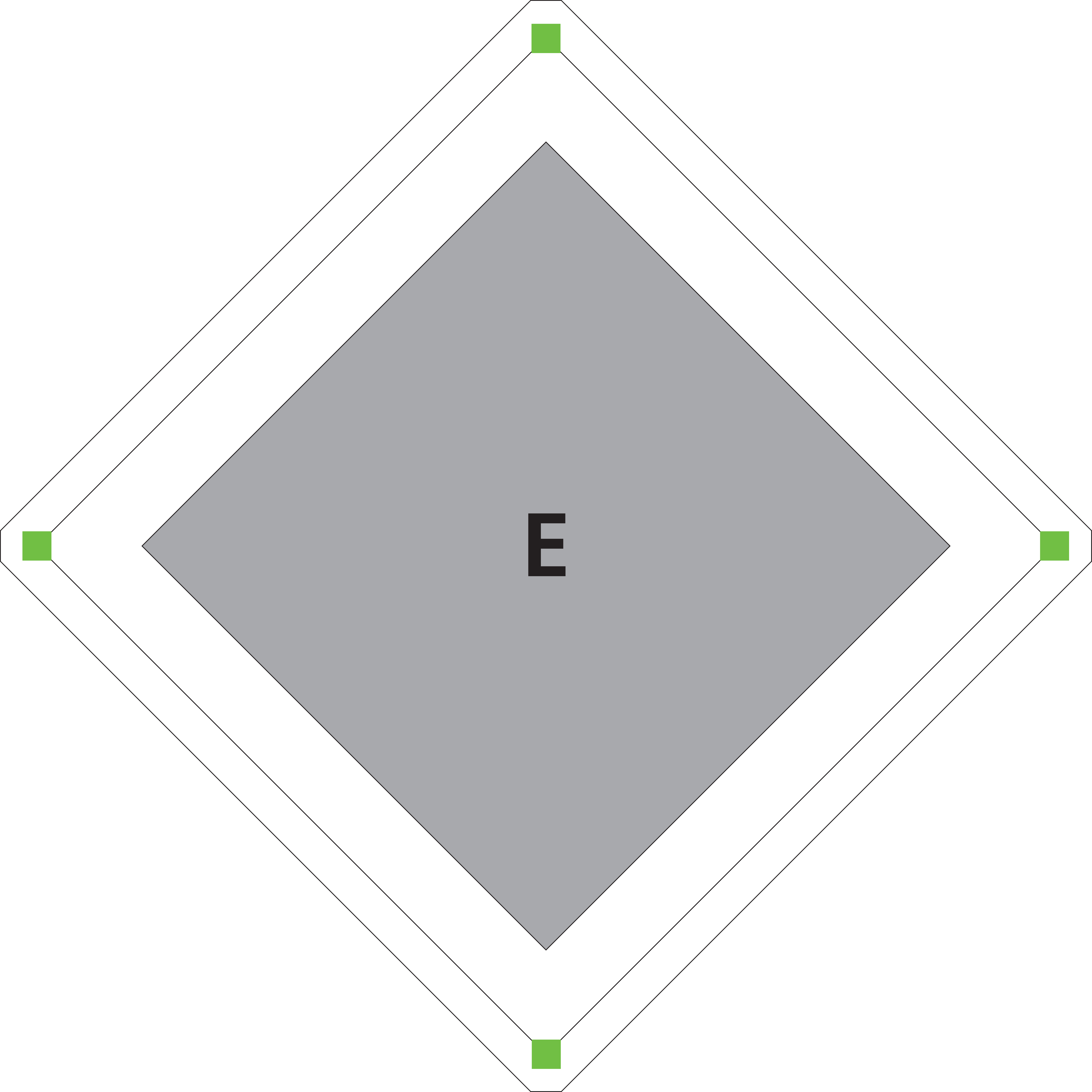
C

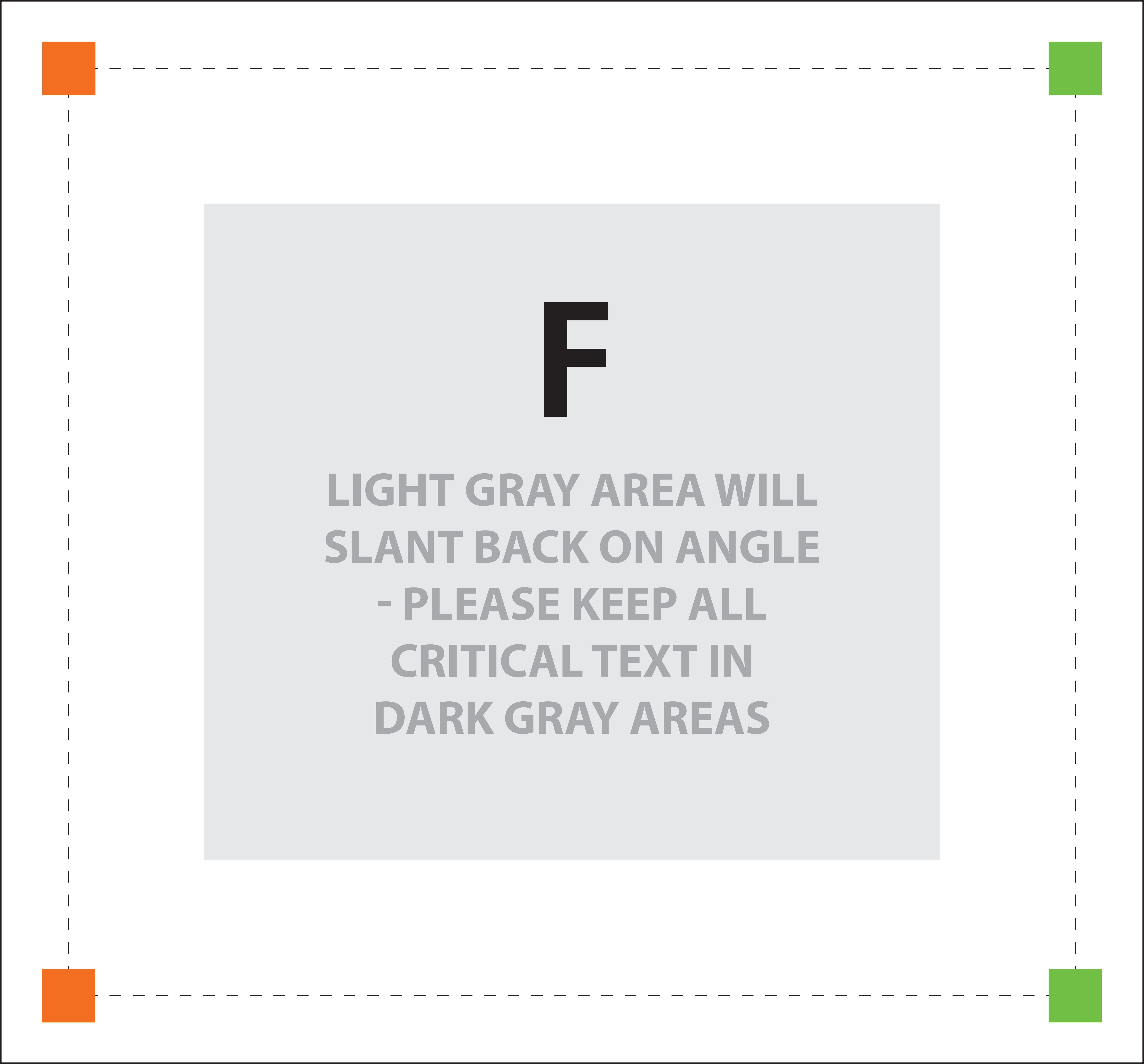
**GRAPHIC FACES
FRONT OF DISPLAY**

**DO NOT DESIGN
CRITICAL ELEMENTS
ON THIS PANEL**



D





F

**LIGHT GRAY AREA WILL
SLANT BACK ON ANGLE
- PLEASE KEEP ALL
CRITICAL TEXT IN
DARK GRAY AREAS**



G

**GRAPHIC FACES
FRONT OF DISPLAY**

**DO NOT DESIGN
CRITICAL ELEMENTS
ON THIS PANEL**





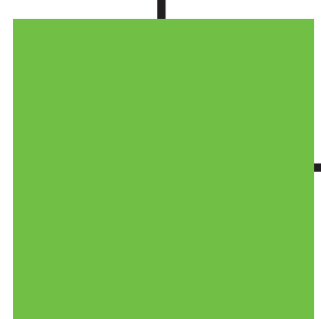
H

**GRAPHIC FACES
FRONT OF DISPLAY**

**DO NOT DESIGN
CRITICAL ELEMENTS
ON THIS PANEL**



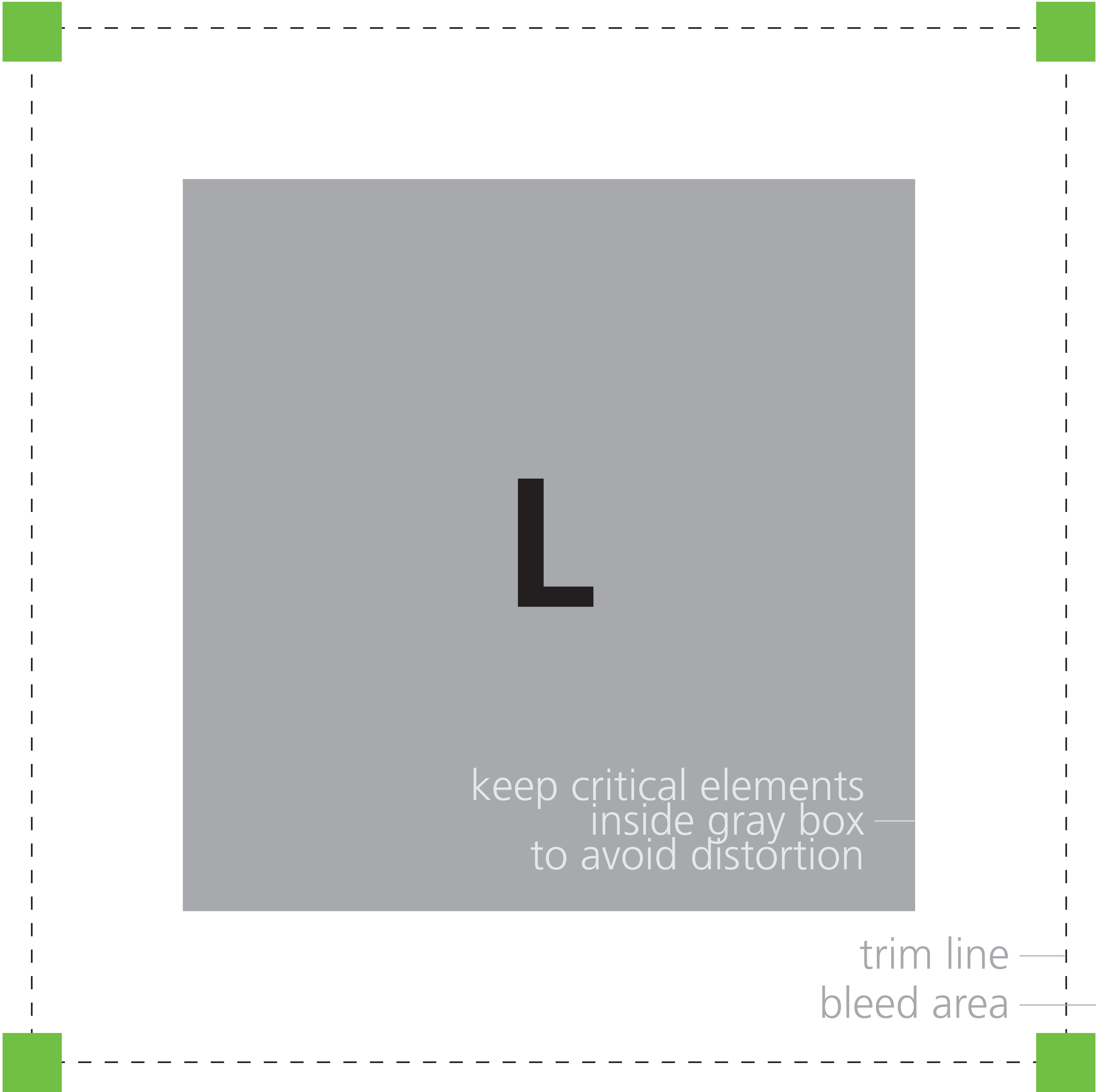
**LIGHT GRAY AREA WILL
SLANT BACK ON ANGLE
- PLEASE KEEP ALL
CRITICAL TEXT IN
DARK GRAY AREAS**





K

**LIGHT GRAY AREA WILL
SLANT BACK ON ANGLE
- PLEASE KEEP ALL
CRITICAL TEXT IN
DARK GRAY AREAS**



keep critical elements
inside gray box
to avoid distortion

trim line
bleed area