

# **Tinkering Paws**

BOARD GAME INSERTS



# Zombicide Undead Or Alive

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#### Contents

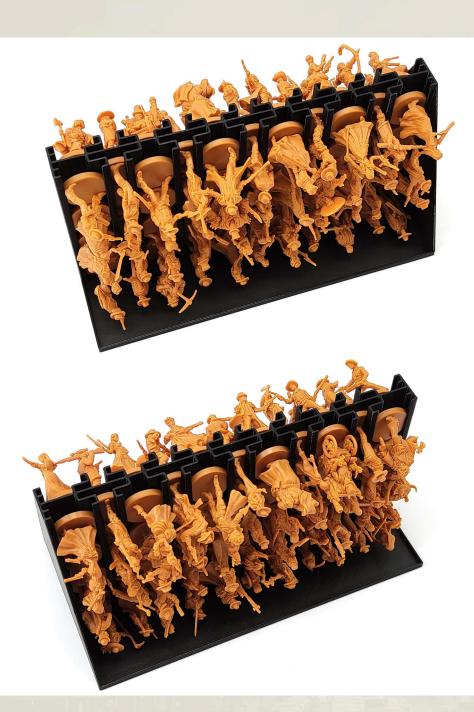
- 1. 13 Miniature Boxes
- 2. 2 Token Boxes
- 3. 2 Card Boxes
- 4. 1 Dice Box

For easier identification all boxes are marked with a code (M1, M2, etc.) on their bottom.



Miniature Box #M0 is a spare box. It has much wider slots than the other boxes.

No miniatures are placed here - unless they fit nowhere else.



This Miniature Box stores most of the Survivors. No special placement for the miniatures is needed.

Start adding miniatures to the smaller slots first. If weapons are aiming anywhere, make sure they are mostly pointing up or down if possible. Then add miniatures to the big slots.

Make sure no miniatures are protruding over the rack.



#### Miniature Box #M2 & #M3

Miniature Box #M2 (right) stores the remaining Survivors.

It is slightly smaller than #M1, so make sure the remaining Survivors are not too tall for it.

Miniature Box #M3 (left) stores all horses - with and without Survivors. The tails are quite fragile, make sure they do not protrude over the box!



Miniature Box #M4 stores most of the Walkers. Place the Walkers similar to the Survivors in #M1.



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# Miniature Box #M5

Miniature Box #M5 stores all Runners.



The side with five slots stores the remaining Walkers and the Gatling Gun. If the Gatling Gun does not fit, store it in #M0!

The other side stores the Brutes. Make sure to store the Brutes exactly as shown on the picture. If you are having trouble with the two middle slots, you might want to have a look at our <u>video</u>.



#### Miniature Box #M7 & #M8

Miniature Box #M7 (left) stores Melting Pot & Abominape.

Miniature Box #M8 (right) stores Bizon, Rotten Claw & Alpha Bane. Some miniatures will protrude over the box. Make sure they don't protrude over the top.

Place Rotten Claw like is is giving Bizon a hug!



Miniature Box #M9 will store Abominabear, Texas Deadhorn, Wendigo & Great Trickster Spirit.

Some of these miniatures will protrude over the box. This is okay, but make sure they do not protrude over the top.



Miniature Box #M10 stores all Abominations with a 35 mm base. There are a total of eight Abominations that will fit here.



#### Miniature Box #M11 & #M12

Miniature Box #M11 (left) stores Swamp Tongue, Death Grasp & Crocosaur.

Miniature Box #M12 (right) stores Blood Bull & Plymouth Hound. Make sure to place them exactly like shown.



#### Token Box #T1

Store all tokens as shown above. Note that the Trackers are placed below the Dial.



#### Token Box #T2 & Dice Box #D1

Token Box #T2 stores the Wagon and Steam Jet Tokens, while Dice Box #D1 stores all dice.



#### Card Boxes #C1 & #C2

Card Box #C1 (left) stores all small cards, while Card Box #C2 (right) stores all ID and Campaign Cards.

#### **Overview of abbreviations**

- Abomin.: Abominations
- A.B.W.: Advanced Bounty Weapons
- A.Equip.: Advanced Equipment
- B.Weap.: Bounty Weapons
- Equip.: Equipment
- Invent.: Inventions
- Ref.: Reference
- S.Weap.: Special Weapons
- Zombies



Take the base game box. Place Miniature Box #M9 in the right corner.



Now add Miniature Boxes #M7 and #M10.



Proceed with Miniature Boxes #M1 and #M3.



Then place Miniature Boxes #M2, #M6 and #M8 in the remaining gap.



Proceed with the Dead West box and place all rule books on the left side.



Add the map tiles and Miniature Boxes #M0, #M4 and #M5.



Place the Dashboards on top of the Map Tiles. Place them as evenly as possible: Turn half of them by 180 degrees and make sure the sliders are at different positions.

Then add Card Box #C1 and Miniature Box #M12.



Add Miniature Box #M11, Card Box #C2 and Token Box #T2



Add Dice Box #D1 and Token Box #T1. Make sure the cutout of #T1 aligns with the slider of the top Dashboard.



Place the Campaign Notepad on top.



If you prefer, you can also store the rule books on top.

For questions or feedback visit <u>www.TinkeringPaws.de</u> Or write an email to <u>info@tinkeringpaws.de</u>