



Tinkering Paws

BOARD GAME INSERTS



The Witcher

Adventure Game



List of Contents

1. 4 colored Boxes to store everything player related
2. Token Box to store all common tokens
3. Card Box to store the Investigation Cards
4. Card Box to store the Quest Cards
5. Two Place Holders
6. Card Box to store the Foul Fate and Good Fortune and Cards
7. Monster Token Box



Player Boxes

1. Development Cards (and Yarpen's Companion Cards)
2. Hero Figure
3. Hero Die and Hero Token



Token Box

1. Battle Dice
2. Foul Fate Tokens
3. Wound Tokens
4. Combat Proof Tokens
5. Magic Proof Tokens
6. Diplomacy Proof Tokens
7. Purple Lead Tokens
8. Blue Lead Tokens
9. Red Lead Tokens
10. Gold Tokens
11. Common Markers



Investigation Card Box

Place the Magic, Diplomacy and Combat Investigation Cards like shown.

Please note that the Token Box and the Investigation Card Box can be stacked.



Quest Card Box

Place the Magic, Diplomacy and Combat Quest Cards like shown.



Place Holder

These two Place Holders are needed to secure everything in the game box.



Foul Fate and Good Fortune Card Box

Place the Foul Fate and Good Fortune Cards like shown.



Monster Token Box

Place the Monster tokens like shown.



Component Storage #1

Place the two Place Holders on the right side.



Component Storage #2

Place the Monster Token Box, the Foul Fate and Good Fortune Card Box and the Quest Card Box like shown.



Component Storage #3

Place the four Player Boxes in the game box.



Component Storage #4

Stack the Quest Card Box on the Token Box and place both of them in the game box.



Component Storage #5

Place the game board, rulebook and character sheets on top.

For questions or feedback, please contact us on Etsy:

<https://www.etsy.com/de/shop/TinkeringPaws>