



Tinkering Paws

BOARD GAME INSERTS



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VIDEO
instruction

Star Trek Ascendancy

NEW VERSION



List of Contents

1. 9 Civilization Boxes with lids
2. 2 System Disc Boxes
3. 2 stackable Borg Boxes
4. 2 Space Lane Boxes
5. 2 Card Boxes
6. 4 Token Boxes
7. 1 Dice Box

Info: For easier identification all boxes are marked with a code (F1, F2, etc.) on their bottom.



Civilization Boxes

These nine Civilization Boxes will store any civilization-related components. Please note, that there are slight differences between some of the boxes. See the following page for detailed information.

Please note: If you own the Escalation Packs, it might be necessary in some cases to store miniatures in different compartments (i.e. the Space Bases or Fleet Marker compartment).



Civilization Box #F1

This box is used for the following civilizations: Andorians, Cardassians, Federation, Ferengi & Romulans

1. Control Nodes
2. Starships
3. Plastic Sliders, Space Lane Die and 1 Set of Resource Nodes
4. Fleet Marker
5. Dice (not shown)
6. Ascendancy Token and Starbase Tokens
7. 5 Command Tokens
8. Starbases (not shown)

Place the Advancement & Trade Agreement cards in the right compartment and the Player Turn & Fleet cards in the left one. Then add the lid.



Other Civilization Boxes

#F2: Klingon: Space for one additional die.

#F3: Vulcan: More space for dice. Place ambassadors together with Fleet Marker

#F4: Breen & Dominion: As their starships are bigger, these civilization boxes have slightly bigger starship compartments.



System Disc Boxes #S1 & #S2

Use these boxes to store all system discs.



Borg Boxes #B1 & #B2

These two boxes will store any Borg-related components. Please note that these two boxes can be stacked together.

1. Borg Cubes and Spires
2. All big Borg Cards
3. All small Borg Cards
4. Assimilation Nodes
5. Borg Dice, Plastic Slider and Borg Activation Token



Card Boxes

1. Exploration Cards
2. Turn Order Cards
3. Alliance & Resistance Cards



Space Lane Boxes #L1

Place the different sized Space Lanes in the boxes.



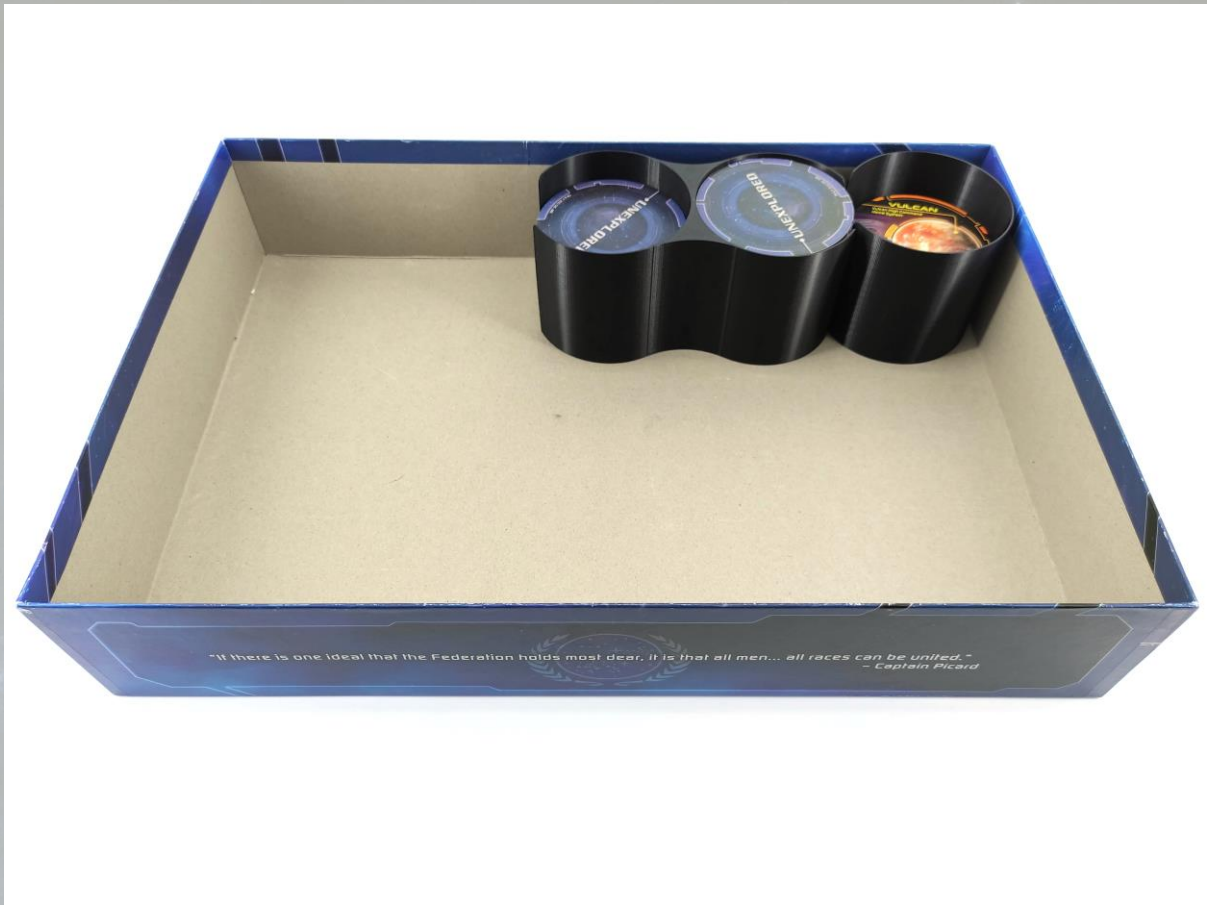
Token Boxes #T1, #T2 & Dice Box #D1

1. Culture Resource Nodes
2. Production Resource Nodes
3. Research Resource Nodes
4. Ascendancy Tokens
5. Production Tokens
6. Dice



Token Boxes #T3 & #T4

1. Research Tokens
2. Culture Tokens
3. Command Tokens
4. Warp Tokens



Component Storage #1

Start with the Base Game box. Place the two System Disc Boxes in one of the corners.



Component Storage #2

Place Token Box #T4 and one of the smaller Civilization Boxes in the game box.



Component Storage #3

Place Token Box #T2 and both Borg Boxes on top of the other boxes.



Component Storage #4

Place both bigger Civilization Boxes in the gap.



Component Storage #5

Place the remaining Civilization Boxes in the game box.



Component Storage #6

Add the rule books.



Component Storage #7

Proceed with the Dominion War box. Place both Space Lane Boxes and both Card Boxes in it.



Component Storage #8

Add Token Box #T1 and the Dice Box.



Component Storage #9

Add the last Token Box and all Command Consoles.

For questions or feedback visit www.TinkeringPaws.de

Or write an email to info@tinkeringpaws.de