



# Tinkering Paws

BOARD GAME INSERTS



Click here for a  
**VIDEO**  
instruction

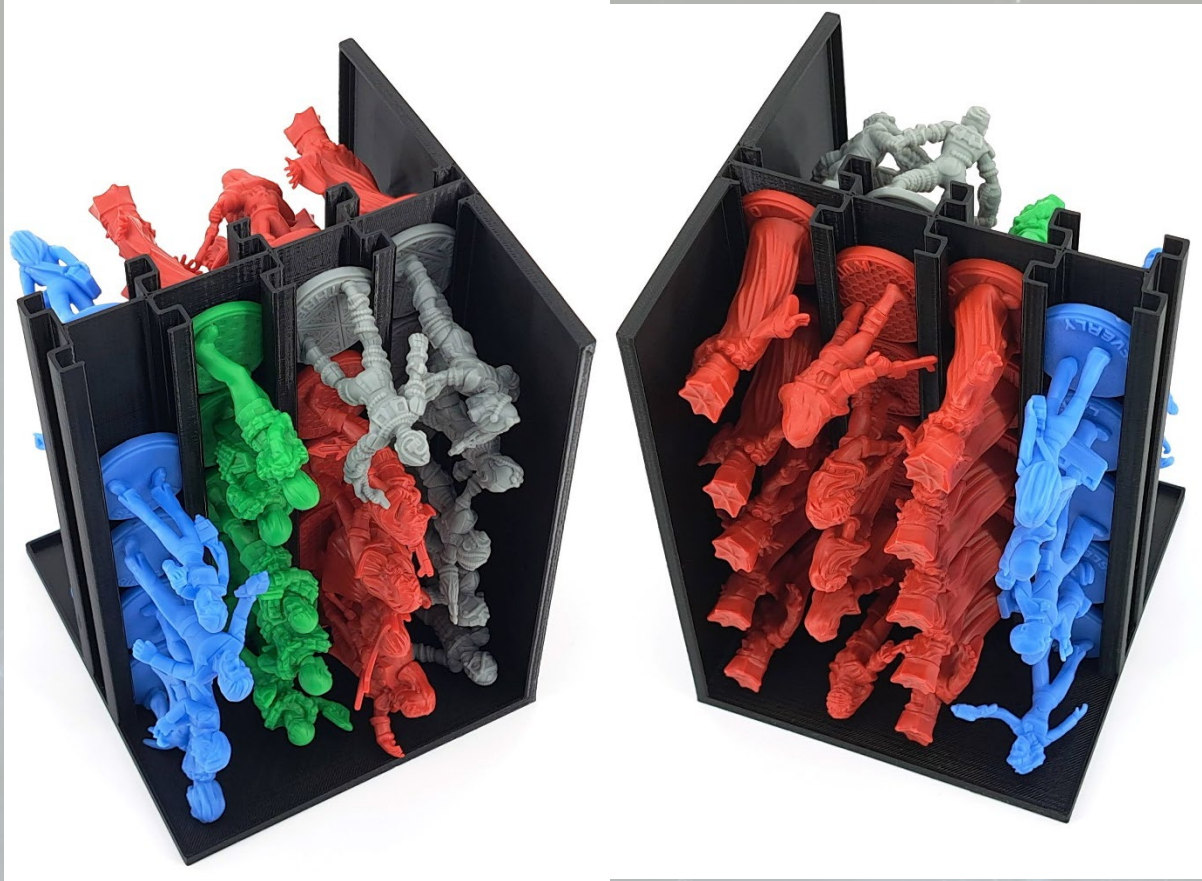
## Star Trek: Away Missions



## List of Contents

1. 1 Miniature Box
2. 3 Token Boxes
3. 1 Character Card Box
4. 1 Dice Box
5. 5 Card Boxes and dividers

**Info:** For easier identification all boxes are marked with a code (F1, F2, etc.) on their bottom.



### **Miniature Box #M1**

Miniature Box #M1 holds all miniatures.

Make sure tall miniatures are placed in the lower slots.



### **Token Boxes #T1 & #T2**

Token Box #T1 holds the Bat'leth, Illicit Explosives, Poisoned & Corrupt System Files Tokens.

Token Box #T2 holds the Intel, Romulan Bomb, Borg Technology, Assimilation & Adapt Tokens.



### Token Box #T3

This box holds:

- Lockdown, Pattern Enhancer & Thermal Deflector Tokens (all in one compartment)
- Q Tokens (Dog, Android, Q)
- Bonus Point Tokens (5, 10, 10/20, 20)
- Bonus Action Tokens
- Activated Tokens
- Stun Tokens
- Terminal Tokens
- Take Cover Tokens
- Pegs



### Token Box #T4 & Dice Box #D1

Token Box #T4 holds the Character Cards and Turbolift Tokens.

Dice Box #D1 holds six dice per compartment



## Card Boxes

Card Boxes #C1 (2x) and #C2 (2x) hold the small cards.

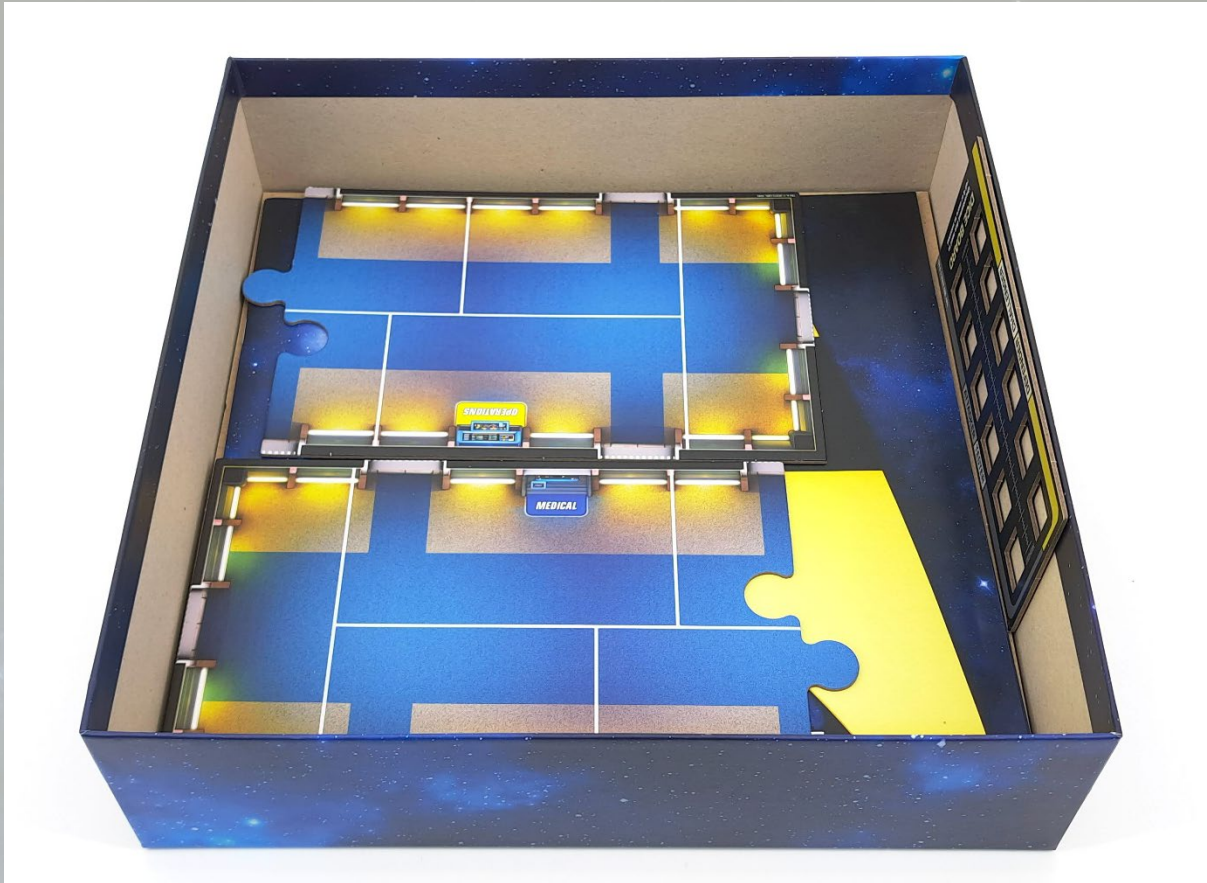
Card Box #C3 holds the big cards.



### **Component Storage #1**

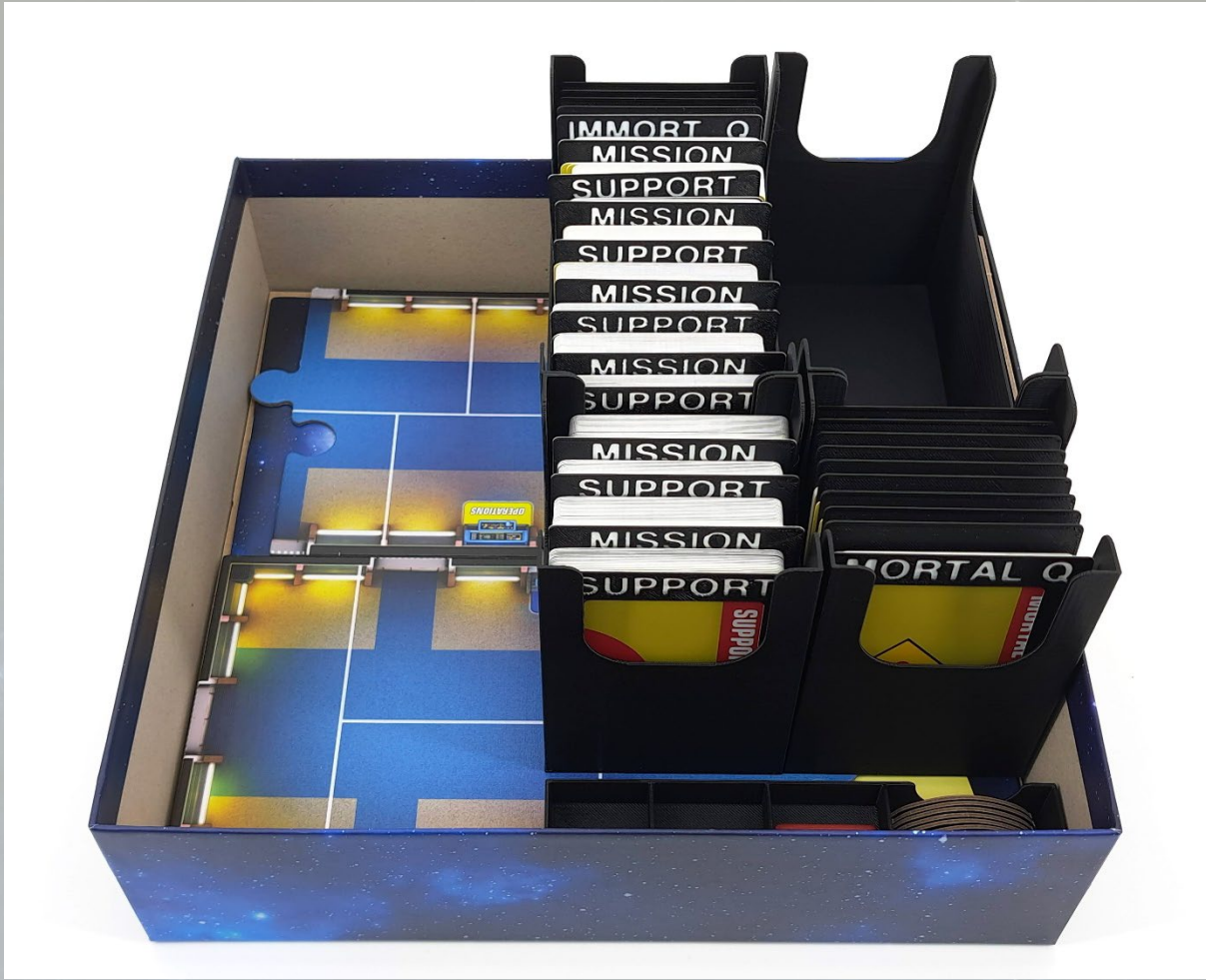
Start with the Base Game box and place the map tiles and rulebooks at the bottom.





## Component Storage #2

Now add the two corridor pieces and the Dice Board.



### Component Storage #3

Proceed with the Card Boxes #C1 (2x) and #C2 (2x) and Token Box #T1.



#### Component Storage #4

Add Card Box #C3, Token Boxes #T2 & #T3 and Miniature Box #M1.



## Component Storage #5

Now add the remaining boxes.

For questions or feedback visit [www.TinkeringPaws.de](http://www.TinkeringPaws.de)

Or write an email to [info@tinkeringpaws.de](mailto:info@tinkeringpaws.de)