

Pop culture  
ANOMIA  
AGE 10+  
3 to 6 PLAYERS

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Pop culture

Where Common Knowledge  
Becomes Uncommonly Fun!

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Over  
1 Million  
Sold!

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ANOMIA



# ANOMIA<sup>®</sup>

## Pop Culture

AGE  
10+



3 to 6  
PLAYERS

20 - 30 Minutes



Fast-paced, brain bending, and laugh-til-you-cry hilarious, the Anomia Pop Culture Edition features three new decks with over 200 categories drawn from movies, TV, music, celebrities, the internet, and more! Normally, it's pretty easy to give an example of an action movie or a video game, but you'll find that your brain works a little differently under pressure!

Anomia is simple to learn. Players flip cards until the symbols on two players' cards match. Matching players race to give an example of the category on their opponent's card. Sounds easy, right? Think again! Wild Cards might create an unexpected match, and losing a card can set off a chain of cascading face-offs. Look out, it could be your turn at any time!



### Contents:

3 Anomia decks, each containing 72 category cards,  
7 Wild Cards and 2 customizable blank cards

**ANOMIA**  
PRESS

[anomiapress.com](http://anomiapress.com)



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