

Rhythm

No.	Name
043	Love Ballad 1
044	Love Ballad 2
045	Love Ballad 3
046	Love Ballad 4
Euro Beat	
047	Euro Beat
House	
048	House 1
049	House 2
Swing Beat	
050	Swing Beat
8 Ballad	
051	8 Ballad
Step	
052	Step
Band	
053	Big Band 1
054	Big Band 2
055	Cobmo 1
056	Cobmo 2
Swing	
057	Swing 1
058	Swing 2
059	Swing 3
060	Swing 4
061	Swing 5
062	Swing 6
Baiao	
063	Baiao
Bolero	
064	Bolero
Bossanova	
065	Bossanova 1
066	Bossanova 2
067	Bossanova 3
068	Bossanova 4
069	Bossanova 5
Calypso	
070	Calypso
Habanera	
071	Habanera
Reggae	
072	Reggae 1

No.	Name
073	Reggae 2
Jorpo	
074	Jorpo
Tango	
075	Tango 1
076	Tango 2
077	Tango 3
Mambo	
078	Mambo 1
079	Mambo 2
Rhumba	
080	Rhumba 1
081	Rhumba 2
082	Rhumba 3
083	Rhumba 4
084	Rhumba 5
Bequine	
085	Bequine
Salsa	
086	Salsa
Merengue	
087	Merengue 1
088	Merengue 2
Vallenato	
089	Vallenato
Plena	
090	Plena
Lambada	
091	Lambada
Bachata	
092	Bachata 1
093	Bachata 2
094	Bachata 3
Samba	
095	Samba 1
096	Samba 2
097	Pop Samba 1
098	Pop Samba 2
099	Pop Samba 3
100	jazz Samba
March	
101	March 1

No.	Name
102	March 2
103	March 3
104	March 4
Polka	
105	Polka 1
106	Polka 2
107	Polka 3
C&W	
108	C & W 1
109	C & W 2
Bluegrass	
110	Bluegrass
Country	
111	Country 1
112	Country 2
113	Country 3
Middle East	
114	Middle East
China	
115	China 1
116	China 2
117	China 3
Thailand	
118	Thailand
Waltz	
119	Waltz 1
120	Waltz 2
121	Waltz 3
122	Waltz 4
123	Jazz Waltz 1
124	Jazz Waltz 2
125	Jazz Waltz 3
126	Country Waltz 1
127	Country Waltz 2




Axus AXP2 Touch Sensitive Electronic Keyboard

Owner's Manual

Precautions

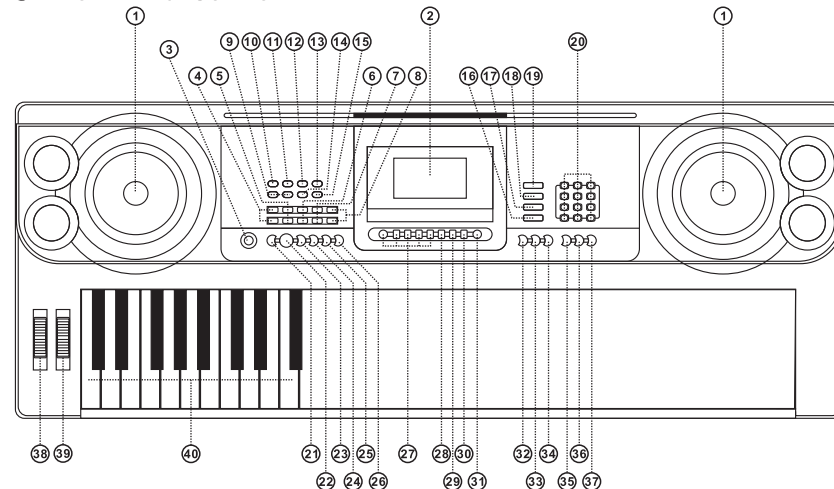
Please read them carefully before you use the instrument.

⚠ Warning!

- Use the specified power adapter, and immediately replace damaged adapter if any.
- Do not disassemble the instrument, nor modify internal parts. If it malfunctions, discontinue the use immediately and have it repaired by professional serviceman.
- Before connecting the instrument to other devices, turn off all the power supplies.
- Do not play the instrument at the maximum volume or to an uncomfortable extent for a long time.
- Keep the parts of the instrument off heat source, for overheat may cause damage.
- Prevent liquid, dust, particles and other foreign matters from entering the instrument to cause corrosion of the instrument or short-circuit of its components.
- Pull the plug before cleaning the instrument. Do not insert or pull the plug with wet hands.
- Use dry and soft cloth to clean the instrument. Do not use paint, alcohol or other chemical solvents to wipe the instrument so as to avoid damage to the instrument surface.
- Turn off the power supply and pull the plug after playing or in no-service condition for a long time.
- To reduce the risk of fire or electric shock, do not expose this apparatus to rain or moisture. The apparatus shall not be exposed to dripping or splashing and that no objects filled with liquids, such as vases, shall be placed on the apparatus.
- Maximum Operating Temperature:40°C
- Direct plug-in adaptor is used as disconnect device, the disconnect device shall remain readily operable.
- Do not install this equipment in a confined space such as a book case or similar unit, and remain a well ventilation conditions.. The ventilation should not be impeded by covering the ventilation openings with items such as newspaper, table-cloths, curtains etc.
- Warning:Excessive sound pressure from earphones and headphones can cause hearing loss.
- The label location is on the bottom of the apparatus.
- The apparatus shall not be exposed to dripping or splashing and that no objects filled with liquids, such as vases, shall not be placed on apparatus.
- The direct plug-in adapter is used as disconnect device, the disconnect device shall remain readily operable
-  This marking indicates that this product should not be disposed with other household wastes throughout the EU. To prevent possible harm to the environment or human health from uncontrolled waste disposal, recycle it responsibly to promote the sustainable reuse of material resources. To return your used device, please use the return and collection systems or contact the retailer where the product was purchased. They can take this product for environmental safe recycling.

I. Panel Control and Extension Ports

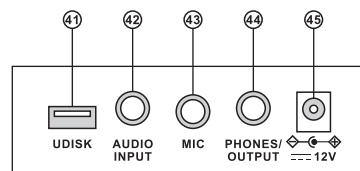
● Front Panel Control



- | | | | | |
|-----------------|---|-----------------------|--------------|-------------------|
| ① Speaker | ⑨ MP3 volume control | ⑯ Keyboard Percussion | ⑳ Numbers | ③③ Dual/Split/Off |
| ② LCD display | ⑩ Previous | ⑰ Demo Song | ㉑ Sync | ③④ Touch |
| ③ Power Switch | ⑪ Next | ⑱ Rhythm | ㉒ Start/Stop | ③⑤ One Key |
| ④ Master Volume | ⑫ Play/Pause | ⑲ Timbre | ㉓ Fill In | ③⑥ Follow |
| ⑤ Chord volume | ⑬ Stop | ㉒ Numbers | | ③⑦ Ensemble |
| ⑥ Rhythm volume | ⑭ Enter order/Random/Single playing modes | ㉓ Start/Stop | | ③⑧ Pitch Bend |
| ⑦ Transpose | ⑮ Sound Effect | ㉔ Record | | ③⑨ Vibrato |
| ⑧ Tempo | | ㉕ Metronome | | ④① Chord Keyboard |
| | | ㉖ Sustain | | |

UDISK music player

● Rear-Panel:



- ④① UDISK PORT FOR PLAYING MUSIC(Flash drive not included)
- ④② AUDIO INPUT
- ④③ MIC INPUT
- ④④ PHONES/OUTPUT
- ④⑤ DC 12V IN JACK

II. Preparation for Performance

● Using AC/DC Power supply Adaptor

The AC/DC power supply adaptor must be the one designated for the instrument. Please connect one side to the power supply socket on the back-panel and the other to the city-power network. (Please notice the input voltage should be the same as that of the power network.)

● Audio output/headphone connection

◆ Audio output: first turn off the power supply of the electronic keyboard and external sound equipment, then insert one end of the audio cable into the PHONES/OUTPUT interface for audio output on the back of the electronic keyboard, and insert the other end into the audio input interface of the sound equipment.

◆ Headphone connection: insert the headphone plug into the PHONES/OUTPUT interface on the back of the electronic keyboard, then the speaker of the electronic keyboard will be disconnected automatically, and the influence on others can be avoided during playing.

※ Attention! Do not keep the highest volume in a long time when the headphone is used, so as to avoid hearing losses.

● Audio input

The electronic keyboard has the stereo audio input function, and audio signals of mobile phones, MP3 players, computers and the like can be input into the electronic keyboard system to be played. At first, turn off the power supply of the electronic keyboard, insert one end of the audio cable into the output port of an audio device, insert the other end into the AUDIO INPUT interface on the back of the electronic keyboard, and then turn on the power supply of the electronic keyboard.

● Microphone input(not included)

Insert the plug of the microphone into the microphone jack of the keyboard and you can enjoy playing and singing.

III. Basic Method of Performance

Press the [Power] button with the back light on, the LCD display shows some information of the present timbre, tempo, etc.

● Master Volume Adjustment

Press the key “Master Volume ▲” or “Master Volume ▼” to increase or decrease the master volume. When the “Master Volume ▲” and “Master Volume ▼” are pressed at the same time, the master volume is recovered to the default preset value.

The rhythm volume and chord volume can be controlled simultaneously by the master volume.

● Selection of Timbre

The electronic keyboard contains 200 timbre, from “00” to “199”. When the power supply is turned on, the timbre selection function is enabled automatically, and the screen displays “TONE”; otherwise, the timbre selection function can be enabled by pressing the key “TIMBRE”. The startup default “00” refers to the piano timbre, other timbre can be selected by pressing the corresponding timbre numbers via number keys or pressing “+” or “-”.

● Keyboard Percussions

Press the key “Keyboard Percussion” to enable the keyboard percussion function. Then the corresponding percussion sound can be uttered when the keyboard is played. Press the “Keyboard Percussion” again to disable the keyboard percussion function.

● Demonstration Songs

The electronic keyboard contains 10 demonstration songs for teaching, from “00” to “09”. When the key “Demonstration Song” is pressed, all demonstration songs will be played sequentially.

During playback, another demonstration song can be selected by pressing the corresponding number via number keys or pressing “+” or “-” and then the selected demonstration song will be played cyclically.

IV. Auto-Rhythm

● Rhythm Selection

The electronic keyboard contains 128 rhythms, from “00” to “128”. The startup default is “00”. Press the key “Rhythm” to enable the rhythm selection function, and then the screen displays “RHYTHM”. Another rhythm can be selected by pressing the “RHYTHM”. Another rhythm can be selected by pressing the corresponding rhythm number in number keys or pressing “+” or “-”.

● Rhythm Control

1. Start Rhythm

Press the [Start/Stop] button to start the accompaniment rhythm.

When the rhythm is not started, press the key “Syn”, and then the metronome on the screen flashes. When any key in the chord keyboard zone (Key 1-19 from the left) is played, the rhythm accompaniment will be started synchronously.

2. Fill In

In the state of the rhythm, press the [Fill in] button, a piece of intermezzo can be filled in automatically.

3. Stop the Accompaniment

Press the [Start/Stop] button, the accompaniment rhythm quits at once.

● Metronome

The metronome contains four tempos, 1/4, 2/4, 3/4 and 4/4, respectively. When the key “Metronome” is pressed continuously, four tempos can be selected in sequence. Playing of any tempo can be stopped when the key “Metronome” is pressed again.

● Tempo Adjustment

Press the [Tempo▲] / [Tempo▼] button, the tempo of the rhythm can be quickened or slowed. Apply the both at the same time, the tempo turns back to the present one.

● Adjustment of rhythm volume

Press the key “Rhythm Volume ▲” or “Rhythm Volume ▼” to increase or decrease the rhythm volume. When the two keys are pressed simultaneously, the rhythm volume can be recovered to the default preset value.

V. Auto-Bass Chord

● Single Finger Chord

Press the key “Single Finger Chord” to enable the chord function, and the screen displays “Single”. When the rhythm is started, automatic chord accompaniment can be performed in the chord keyboard zone (Key 1-19 from the left) according to the fingering method of single finger chord. When the rhythm is not started, chord accompaniment can be performed manually.

Press the key “Single Finger Chord” or “Chord OFF” to disable the chord function, and the “Single” on the screen disappears.

(Single-finger Chord Scales)

	M	m	7	m7
C				
C#				
D				
D#				
E				
F				
F#				
G				
G#				
A				
A#				
B				

● Fingered Chord

Press the key “Fingered Chord” to enable the chord function, and the screen displays “Finger”. When the rhythm is started, automatic chord accompaniment can be performed in the chord keyboard zone (Key 1-19 from the left) according to the fingering method of fingered chord. When the rhythm is not started, chord accompaniment can be performed manually.

Press the key “Fingered Chord” or “Chord OFF” to disable the chord function, and the “Finger” on the screen disappears.

(Fingered Chord Scales)



● Adjustment of chord volume

Press the key “Chord Volume ▲” or “Chord Volume ▼” to increase or decrease the chord volume. When the two keys are pressed simultaneously, the chord volume can be recovered to the default preset value.

VI Effect Control

● Transposing Function

The transposing function can help you to play music of other tunes in the C-tune fingering method. When the key “Transpose ▼” is pressed, the sound of the whole keyboard will decrease by half-tone (minor second), and the C-tune sound of the keyboard is changed into B-tune sound. When the key “Transpose ▲” is pressed, the sound of the whole keyboard will increase by half-tone (minor second), and the C-tune sound of the keyboard is changed into #C-tune sound or bD-tune sound. When the key “Transpose ▼” is pressed twice, Tune C is changed into Tune bB. When the key “Transpose ▲” is pressed five times, Tune C is changed into Tune F. When the key “Transpose ▲” and “Transpose ▼” are pressed at the same time,

the sound is recovered to Tune C “00”. The level can be adjusted from “-6” to “+6” by pressing the key “Transpose ▲” or “Transpose ▼”.

● Sustain

Press the [Sustain] button with "SUS" appearing on the display, the sound of the keystrokes takes on a sustain effect. Press the button again with "SUS" disappearing, the function quits.

● Pitch bend

The pitch bend can add smooth pitch changes to notes played by the keyboard. The pitch can be increased by rolling up the pitch bend and decreased by rolling down the pitch bend. After being released, the pitch bend will automatically return to the center, and the pitch of the keyboard will recover the standard status.

● Vibrato

When “Vibrato” is in the downward lowest position, the vibrato function will be disabled. When “Vibrato” is rolled up, the vibrato function will be enabled, and the screen will display “VIB”. Using the vibrato function, vibrato effects can be added to the playing tone. The vibrato can be increased or decreased to be disabled by rolling the “Vibrato” up or down.

● Double Tones & Keyboard splitting function

Press the “Dual/Split/Off ” key to turn on or turn off , Double Tones, keyboard splitting function in turn.

● Double Tones

◆When the “Double” is on, the screen displays “double”, and the overlapping effects of two tones can be produced during playing of the electronic keyboard.

After the double-tone function is enabled,Tone 1 and Tone 2 can be switched by pressing the key “Tone”so as to select the required tone,and the screen will correspondingly display“TONE1”or“TONE2”.

● Keyboard splitting function

When the “Keyboard Split” function is on, And the upper part of the screen displays “ Split”. Then the 24 keys on the left of the electronic keyboard are separated from the original keyboard, and the pitch of the left keyboard zone is increased by zone is decreased by octave to be identical to the pitch of the left keyboard zone. The tone of the right

keyboard zone can be selected as needed, and different tones can be played by the left keyboard zone and right keyboard zone.

When the key “Keyboard Split” is pressed again, the screen displays “Off” and the keyboard splitting function is disabled.

● **Touch**

Press the [Touch] button to turn on or off the touch function. The default at the time of startup is ON. The screen will display “Touch”. This function can help to enrich musical expression and correctly reflect the force you apply on each note. The larger the force is during performance, the louder the sound is. When this function is turned off, the same sound can be uttered regardless of your force in the performance.

VII Recording Function

● **Recording**

When the key “Record” is pressed, the recording function is enabled, the screen displays “Record”, and then the played notes will be saved.

※ The recorded notes will be cleared automatically when recording is performed again or the electronic keyboard is turned off.

● **Stop of recording**

When the memory is full of notes, and the screen displays “FULL”, recording will stop automatically.

During the recording process, the key “Play” can be pressed to stop recording and play the recorded notes.

When the key “Recording” is pressed again, the recording function will be disabled, and the recorded notes will be cleared automatically.

● **Playback of recorded notes**

The recorded notes can be played by directly pressing the key “Play” during the recording process.

Playback of the recorded notes can be stopped by pressing the key “Play” again during the playing process.

VIII. Rhythm Programming

● **Rhythm programming**

When the key “Program” is pressed, the rhythm programming function is enabled, the screen displays “Program” and a set of rhythm melody can be programmed by playing the corresponding percussion of the keyboard.※ The programmed rhythm will be automatically cleared when programming is performed again or the electronic keyboard is turned off.

● **Stop of programming**

When 32 percussions are recorded and the screen displays “FULL”, programming will stop automatically.

During the programming process, the key “Play” can be pressed to stop programming and play the programmed rhythm.

When the key “Program” is pressed again, the programming function will be disabled, and the programmed data will be cleared automatically.

● **Playback of programmed rhythm**

During rhythm programming, the programmed rhythm can be played by directly pressing the key “Play”.

Playback of the programmed rhythm can be stopped by pressing the key “Play” again during the playing process.

IX. Status Memory Function

Using the status memory function, the tone, rhythm, tempo and other parameters to be set during playing can be saved. The electronic keyboard is equipped with four status memories, which can be flexibly called at any time during playing.

● **Storage of status memory**

Set the tone, rhythm and tempo according to playing needs, and then press the key “Status Memory” and one of “M1” to “M4” to save the current working status.

● **Calling of status memory**

When one of “M1” to “M4” is pressed during playing, data in the memory key can be called to replace the current status.

※ No power failure protection is provided for the saved contents. When the electronic keyboard is turned on again after power failure, the saved contents will disappear.

X. Intelligent Teaching Function

The intelligent teaching function is divided into three steps to guide the learner to gradually learn to play the electronic keyboard. The learner should exercise in the first step “One Key” to get familiar with the melody and rhythm of the song, followed by the second step “Follow” for correct playing of the song and then the third step “Ensemble” to freely ensemble with others at last via ensemble exercise.

● Teaching 1: One Key

When the key “One Key” is pressed, the one-key teaching function is enabled, and the screen displays “Step 1”. You can select the song to be learned by pressing the number key or pressing “+” or “-”.

One-key teaching is applied for the song duration exercise, with no requirements for the pitch and correctness. Improper playing of keys is allowed. The electronic keyboard plays correct notes in case of errors, but the cursor in the keyboard zone of the screen shows the key corresponding to the correct note.

The one-key teaching function can be disabled by pressing the key “One Key” again.

● Teaching 2: Follow

When the key “Follow” is pressed, the Follow teaching function is enabled, and the screen displays “Step 2”. You can select the song to be learned by pressing the number key or pressing “+” or “-”. In this mode, you can play the demonstration song, and the cursor in the keyboard zone of the screen will guide you to play correctly. When an error is made during playing, the melody of the song will be stopped until you correct the error.

The Follow teaching function can be disabled by pressing the key “Follow” again.

● Teaching 3: Ensemble

When the key “Ensemble” is pressed, the Ensemble teaching function is enabled, and the screen displays “Step 3”. You can select the song to be learned by pressing the number key or pressing “+” or “-”.

The Ensemble teaching is applied for correct and comprehensive learning of the song duration and notes. The keynote will be shielded by the electronic keyboard for ensemble. You should play the correct notes within the song duration. If you fail to play within 3 seconds, the electronic

keyboard will automatically play the keynote, and the keyboard zone of the screen will display the correct note and tempo.

The Ensemble teaching function can be disabled by pressing the key “Ensemble” again.

XI UDISK music player

Insert the Udisk, and the electronic keyboard supports the maximum 32G memory and common MP3-format files.

Press the key “MP3 [-||| +]” to adjust the volume.

Press [◀◀] to play the previous, [▶▶] to play the next, [▶] to play/suspend, [■] to stop, and [🔄/🔀/🎲] to enter order, random and single playing modes.

Press [Sound Effect] button to adjust the sound effect modes.

Appendix

1. Timbre

No.	Name
Piano	
000	Acoustic Grand Piano
001	Bright Acoustic Piano
002	Electric Grand Piano
003	Honky-tonk Piano
004	Rhodes Piano
005	Chorused Piano
006	Harpsichord
007	Clavichord
Color Percussion	
008	Celesta
009	Glockenspiel
010	Music box
011	Vibraphone
012	Marimba
013	Xylophone
014	Tubular Bells
015	Dulcimer
Organ	
016	Hammond Organ
017	Percussive Organ

No.	Name
018	Rock Organ
019	Church Organ
020	Reed Organ
021	Accordian
022	Harmonica
023	Tango Accordian
Guitar	
024	Acoustic Guitar (nylon)
025	Acoustic Guitar (steel)
026	Electric Guitar (jazz)
027	Electric Guitar (clean)
028	Electric Guitar (muted)
029	Overdriven Guitar
030	Distortion Guitar
031	Guitar Harmonics
Bass	
032	Acoustic Bass
033	Electric Bass (finger)
034	Electric Bass (pick)
035	Fretless Bass
036	Slap Bass 1

No.	Name
037	Slap Bass 2
038	Synth Bass 1
039	Synth Bass 2
String	
040	Violin
041	Viola
042	Cello
043	Contrabass
044	Tremolo Strings
045	Pizzicato Strings
046	Orchestral Harp
047	Timpani
Ensemble	
048	String Ensemble 1
049	String Ensemble 2
050	Synth Strings 1
051	Synth Strings 2
052	Choir Aahs
053	Voice Oohs
054	Synth Voice
055	Orchestra Hit

Timbre

No.	Name
Brass	
056	Trumpet
057	Trombone
058	Tuba
059	Muted Trumpet
060	French Horn
061	Brass Section
062	Synth Brass 1
063	Synth Brass 2
Reed Pipe	
064	Soprano Sax
065	Alto Sax
066	Tenor Sax
067	Baritone Sax
068	Oboe
069	English Horn
070	Bassoon
071	Clarinet
Flute	
072	Piccolo
073	Flute
074	Recorder
075	Pan Flute
076	Bottle Blow
077	Shakuhachi
078	Whistle
079	Ocarina
Lead	
080	Lead 1 (square)
081	Lead 2 (sawtooth)
082	Lead 3 (caliope lead)
083	Lead 4 (chiff lead)
084	Lead 5 (charang)
085	Lead 6 (voice)
086	Lead 7 (fifths)
087	Lead 8 (bass+lead)
Sync Tone	

No.	Name
088	Pad 1 (new age)
089	Pad 2 (warm)
090	Pad 3 (polysynth)
091	Pad 4 (choir)
092	Pad 5 (bowed)
093	Pad 6 (metallic)
094	Pad 7 (halo)
095	Pad 8 (sweep)
Sync Effects	
096	FX 1 (rain)
097	FX 2 (soundtrack)
098	FX 3 (crystal)
099	FX 4 (atmosphere)
100	FX 5 (brightness)
101	FX 6 (goblins)
102	FX 7 (echoes)
103	FX 8 (sci-fi)
Folk Instrument	
104	Sitar
105	Banjo
106	Shamisen
107	Koto
108	Kalimba
109	Bagpipe
110	Fiddle
111	Shanai
Percussion	
112	Tinkle Bell
113	Agogo
114	Steel Drums
115	Woodblock
116	Taiko Drum
117	Melodic Tom
118	Synth Drum
119	Reverse Cymbal
Sound Effects	
120	Guitar Fret Noise

No.	Name
121	Breath Noise
122	Seashore
123	Bird Tweet
124	Telephone Ring
125	Helicopter
126	Applause
127	Gunshot
128	Percussion
Sync Percussion Music	
129	Bright Great Dulcimer
130	Crisp Music Box
131	Tubular Bells 1
132	Muted Marimba
133	Soft Marimba
Sync Electric Organ	
134	Electronic Church Organ
135	Electronic Hammond Organ
136	Electronic Church Organ
137	Steel String Guitar
138	Harmonica 1
139	Percussive Organ 1
140	Accordion 1
141	Accordion 2
142	Accordion 3
143	Accordion 4
Sync Electric Guitar	
144	Nylon Guitar
145	Electric Bass 1
146	Jazz Guitar 1
147	Clean Guitar
148	Muted Guitar
149	Electric Bass 2
150	Distortion Guitar
151	Guitar Harmonics
152	Acoustic Bass 1
153	Fretless Bass
154	Electric Bass 2

Timbre

No.	Name
155	Distortion Guitar 2
156	Guitar Harmonics 2
157	Electric Bass 2
158	Electronic Synthetic Bass
159	Fretless Bass 2
Sync String	
160	String Ensemble 1
161	String Ensemble 2
162	String Ensemble 3
163	String Ensemble 4
164	String Ensemble 5
165	Electronic Viola 1
166	Electronic Violin 1
167	Electronic Viola
168	String Ensemble 6
169	Synth Voice

No.	Name
170	Electronic Violin 2
171	Gently Cello
172	Bright Cello
Sync Reed Pipe	
173	English Horn 1
174	Muted Recorder 1
175	Soft Flute
176	Muted Recorder 2
177	Bright Clarinet
178	Soprano Sax 1
179	Soprano Sax 2
180	Soprano Sax 3
181	Soprano Sax 4
182	Soprano Sax 5
183	Alto Sax
184	Tenor Sax

No.	Name
185	Baritone Sax
186	Bassoon
187	English Horn 2
Sync Brass	
188	Round Trumpet
189	Clear Tuba
190	Natural Tuba
191	Bright Trumpet
192	Loud Trumpet
193	Weak Trumpet
194	French Horn 1
195	French Horn 2
196	Muted French Horn
197	Bright Trombone
198	Muted Trombone
199	Soft Tuba

2.Rhythm

No.	Name
Soul	
000	Soul 1
001	Soul 2
002	Soul 3
003	Soul 4
004	Soul 5
005	Soul 6
006	Soul 7
007	Soul 8
008	Slow Soul 1
009	Slow Soul 2
010	Slow Soul 3
011	Slow Soul 4
012	Slow Soul 5
013	Funky soul 1
014	Funky soul 2
015	Funky soul 3
016	Funky soul 4

No.	Name
017	Funky soul 5
018	Funky soul 6
019	Funky soul 7
020	Funky soul 8
West Coast	
021	West Coast
Euro Soul	
022	Euro Soul
16 Beat	
023	16 AOR 1
024	16 AOR 2
025	16 Beat 1
026	16 Beat 2
027	16 Beat 3
028	16 Ballad 1
029	16 Ballad 2
Pop Dance	
030	Pop Dance 1

No.	Name
031	Pop Dance 2
032	Pop Dance 3
033	Shuffle 1
034	Shuffle 2
035	8 Shuffle
Rock	
036	Hard Rock
037	Slow Rock 1
038	Slow Rock 2
Pop Classic	
039	Pop Classic
Blues	
040	Blues
Twist	
041	Twist
Hard 3 Beat	
042	Hard 3 Beat
Love Ballad	