

ERRATA

Rule 13. Optional Rules, 13.2 Pro-Zeds Options, Level 3 (addition)

Animals cannot use the Super Weapon: Pickles and Horatius cannot use the Super weapon, partially (apply only to the Gas Grenades Component) or completely (apply to all Components). This makes for a more thematic game.

Appendix 1 (correction)

It begins at the bottom of *page 32* in *The A to Zeds Book*. It's not included in the Table of Contents. The heading of Appendix 1 is not in bold text.

Set-up (omission)

Regular Zeds, Regular Civilians, and Red Diamond Security Guards are randomly placed, following instructions for placement. This is omitted in *The Set Up and Epilogue Book*.

Set-up, Outbreak!: Level 1 (correction)

Villagers and Disease Spreader "Noelle" should not be included. *The Set Up and Epilogue Book, page 8* is incorrect.

Set-up, Apocalypse!: Level 2 (correction)

Disease Spreader "Noelle" should not be included. *The Set Up and Epilogue Book, page 9* is incorrect.

Set-up, Level 2-5 (omission)

The Bridge Collapsed/Ferry Marker should be included. It is missing from the list of Items Placed to the Side in *The Set Up and Epilogue Book, page 9-12*.

Infection (correction)

Restoring order increases infection (*see Rule 7.2*). *The A to Zeds Book, page 43* is incorrect.

Horatius (omission)

Cannot make a Gunfire attack.

Rangers (omission)

The Rangers have a Long-Range Fire Penalty. The *Reference card* is correct. This is omitted in *The Farmingdale Dossier*.

Pickles (clarification)

Noisy Bark does not work on a Start Space. Cannot make a Gunfire attack. See also *The Farmingdale Dossier* for decisions regarding Pickles' abilities.

Sheriff Hunt (clarification)

He may spend his Leadership Action marker to give one Civilians unit in the Hospital with an EKG marker a Heal Action, to let it Heal itself.