



### **Introducing the Aurora LED Glove Set**

Featuring 5 modes, 25 vibrant colors with 3 brightness settings, 36 individually selectable strobe patterns, Conjure mode, Mode morph and a brand new never before seen Aurora mode. The Aurora LED glove set is truly the pinnacle of gloving technology.

### **Basic Operation**

To turn your light on simply click the button and now it's on. Click again to increment to the next mode. To turn your light off, click and hold for half of a second and then release the button.

### **Programming Colors**

Turn your light **ON** and navigate to the mode you would like to edit.

Click and Hold the button, and when the light flashes **GREEN**, release it.

Click to navigate through your color selection.

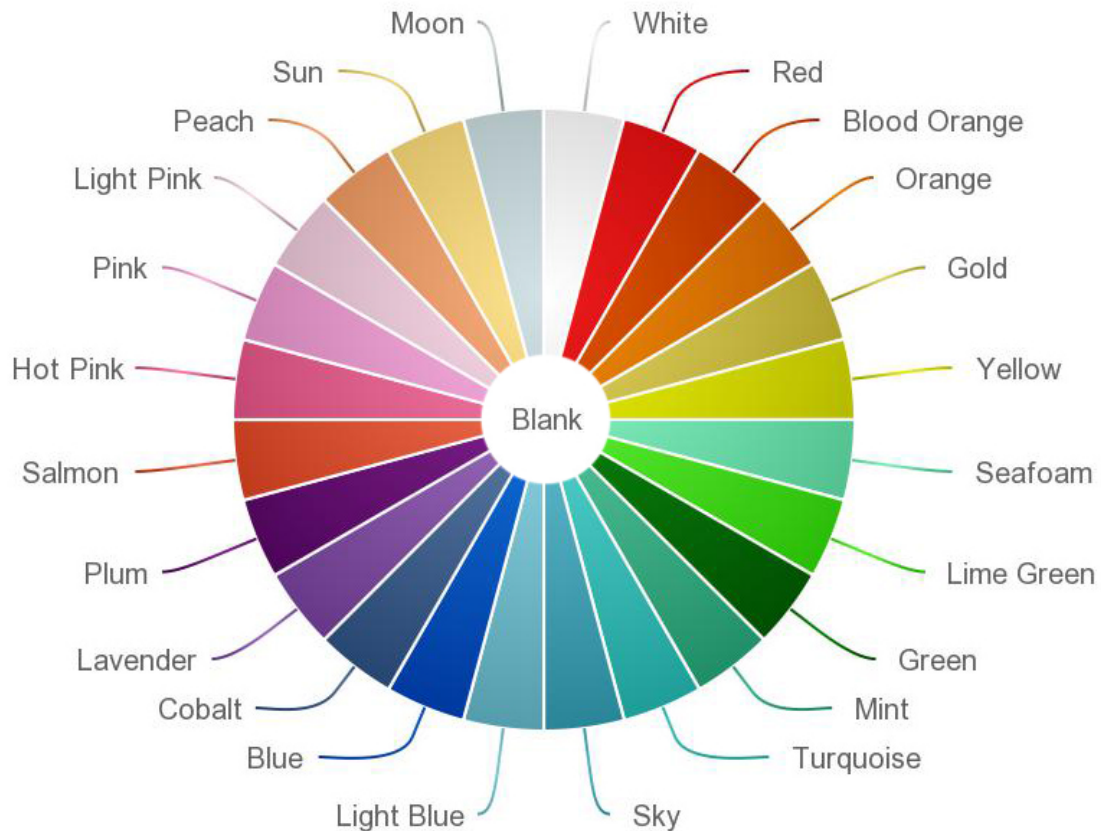
Click and hold to select the current color, it will cycle through 3 brightness settings, release on the desired brightness.

To select a blank space, click and hold on Blinking **RED** and release when the **LED** flashes **RED**.

Up to 8 colors can be programmed in this way.

To choose less than 8 colors, simply click and hold on Blinking **RED** until it flashes **WHITE**.

### **[Now your mode is programmed with the selected colors]**



### **Conjure Mode**

Turn your light **ON** and navigate to the mode you would like to edit.

To enable or disable conjure mode

Click and hold the button, and when the light flashes **BLUE**, release it.

*[Now your chip is in Conjure mode. One click turns it on and off into your selected mode.]*

### **Program Patterns**

Turn your light **ON** and navigate to the mode you would like to edit.

Click and hold the button, and when the light flashes **PINK**, release it.

Click to navigate through your pattern selection, pattern preview allows you to see what your pattern will look like before you select it.

Click and hold to select the current pattern

*[Now your mode is programmed with the selected pattern]*

### **Patterns** [See attached pattern sheet]

1-4: Short Strobe

5-8: Long Strobe

9-12: Even Strobe

13-16: Two Color Wheel

17-20: Pulse

21-24: Comet

25-28: Meteor

29-32: Saturation

33-36: Ribbon

### **Aurora Mode Programming**

Turn your light **ON** and navigate to the mode you would like to edit.

Click and hold the button, and when the light flashes **WHITE**, release it.

Click to increase Aurora timer, the **LED** will blink **BLUE** equal to the number of seconds

before Aurora mode activates. **SOLID BLUE** disables Aurora mode

click and hold to confirm your selection.

***[Now your color palette will evolve over time]***

### **Global Chip Settings**

Turn your light **OFF**

Click and Hold the button, and when the light flashes **PURPLE**, release it.

Click to navigate settings

**RED** is mode morph, **GREEN** is Number of modes on chip

**WHITE** exits Global Chip settings, **FLASHING WHITE** resets to factory default

click and hold to confirm selection.

Both mode morph and number of modes on chip are programmed in the same manner as Aurora mode.

### **Default Settings**

Mode 1. Even Strobe 2 [**RED, WHITE, BLUE**]

Mode 2. Even Strobe 4 [**LIME GREEN, SALMON, TURQUOISE**]

Mode 3. Short Strobe 2 [**HOT PINK, SKY, GOLD**]

Mode 4. Ribbon 4 [**BLUE, LAVENDER, LIME GREEN**]

Mode 5. Two Color Wheel 2 [**YELLOW, SEAFOAM, LIME GREEN**]

***[These are the stock settings that will be restored upon a factory reset.]***

## **Tips & Tricks**

Aurora mode works on a timer, so if you want your hands to look symmetrical you have to remember to click the corresponding fingers at the same time (both thumbs together, pinkies etc..) Experiment by varying your click timing to create entirely different effects.

Mode morph also works on a timer, so treat it like Aurora mode but for changing modes.

Lights out of sync? Over time your lights may become out of sync (due to small variances in circuit timing). To fix this, simply click/turn your light to reset the timer.

## **Try these settings out:**

### **ROTATING CONJURE**

Left Thumb (Set to 4 mode chip)

Mode 1 = **RED**

Mode 2 = **Blank**

Mode 3 = **GREEN**

Mode 4 = **Blank**

Right Thumb (Set to 4 mode chip)

Mode 1 = **Blank**

Mode 2 = **BLUE**

Mode 3 = **Blank**

Mode 4 = **WHITE**

*[This setting creates a rotating conjure effect, each click enters/exits a blank mode and the color rotates between your two modes with colors.]*

### **EVOLVING FINGERS**

Enable Aurora mode [2], set 4 fingers to the same settings on each hand

Click on from **Pinky** -> **Index** finger in 1 second increments, this will create a evolution of colors across your fingers.

### **TRADING HANDS**

Enable Mode Morph [10], set to a 2 mode chip

Hand 1:

Mode 1 - Fingers make a **GREEN** set, thumb make a **RED** set

Mode 2 - Fingers make a **RED** set, thumb make a **GREEN** set

Hand 2:

Mode 1 - Fingers make a **RED** set, thumb make a **GREEN** set

Mode 2 - Fingers make a **GREEN** set, thumb make a **RED** set

Every 10 seconds it will appear that your hands now trade sets with each other.

### **SURPRISE COLORS**

Enable Mode Morph [8]

Program all of your modes with a similar underlying color, for example **BLUE**.

For each mode add 1 accent color

Example:

Mode 1 - **BLUE, RED**

Mode 2 - **BLUE, GREEN**

Mode 3 - **BLUE, ORANGE**

Mode 4 - **BLUE, SALMON**

Mode 5 - **BLUE, SUN**

Every 8 seconds it will appear that the accent color is changed.

## **INOVA**

Enable Mode Morph [3]

Pick a mode and **ENABLE** conjure mode

Now when you click to turn on it will turn on into the selected mode, but after 3 seconds it will change to the next mode. Whenever you click again, it will turn the light off and next time you turn it on, it will go back into the mode you selected for conjure mode.

## **CHANGING STROBES**

If you like to stick to 1 color set, but change up your strobe patterns, try this out:

When in desired mode, click and hold until the **LED** flashes **PINK**, this will put you into **PATTERN** select mode. When in pattern select mode you can use the pattern preview feature as a regular mode, so when you click it changes to the next pattern rather than the next mode.

## **Definitions**

**Mode** - Default there 5 modes, each mode has a strobe pattern and up to 8 colors associated with it. Both pattern and colors can each be individually configured without affecting any other setting.

**Strobe Pattern** - The rate at which your **LED** is blinking, short strobes are short time on and long time off, where long strobes are long time on short time off etc...

**Colors** - These are the colors that will be played according to the pattern, there are 3 brightness settings for each color.

**Conjure Mode** - When enabled it turns your chip into a 1 mode chip with single click to turn on/off into the selected mode.

**Aurora Mode** - Is a timer based modifier, it evolves your color selection over time. Aurora mode can be enabled/disabled for any of the 5 modes, and It can be configured from 1-15 seconds. The cool thing about Aurora mode is that it maintains your colors relative contrast, so if you pick 2 similar colors Aurora will always display similar colors that blend together, if you pick 2 contrasting colors (**RED**, **BLUE**) the set will always have contrasting colors that pop off of each other. Aurora Mode [3]=3 seconds, Aurora mode timer

**Mode Morph** - Is a timer based modifier, it changes to your next mode over time. It can be configured from 1-15 seconds. Mode Morph [2] = 2 seconds, mode morph timer

**Modes on Chip** - Allows you to change how many modes your chip has, configurable from 1-5 modes.

