

Habermaaß GmbH · August-Grosch-Straße 28 - 38 · 96473 Bad Rodach

## **Guidelines for Game Authors**

Dear Game Author.

The HABA Game and Book editorial department is always happy about new and inventive game ideas!

Please familiarise yourself with our publishing programme before sending in your game idea. This provides you with an overview of our range within the game sector and of already existing games. You can get information on our games in specialised shops or just visit us at www.haba.de

## Suitable for HABA are games, which

- can be played by children ages 3, 4, 5 or 6 and up.
- can be realised with materials and/or accessories that are made of wood.
- are based on a novel idea.
- don't have any text on the game materials.
- are not abstract.

If your game meets these criteria, we would like to ask you to please e-mail us your detailed game description first ( **spieleredaktion@haba.de** ). The game description should be structured in such a way that we at the editorial department can get a detailed picture of the game idea.

In case, we have the impression that the game could be suitable for our program, we are going ask you for a prototype. The same doesn't have to be built in a professional manner, but should be playable for us at the editorial department. Please pack your **complete game in a box showing your name, your address and the name of the game**.

If your game idea has convinced our editorial department, we include you in the shortlist. At that point, the game is also tested with children. At the same time, we think about how we could realise the game.

Provided that the evaluations have positive results and that it is technically and economically possible to realise your game idea, it is compared with all other games, which are also on the shortlist. If your idea has compared favourably with the others, we include it into our program planning upon your approval.

Game authors, whose game idea has been included in the program, will get a licence agreement from us. This means: The game idea remains the property of the authors and we "rent" the worldwide usage rights to the idea for a certain period of time. The author will then get a specific percentage of every sold game.

The prototype of your game will be returned to you in any case. You don't have to enclose any return postage.

Please, feel free to contact **spieleredaktion@haba.de** at any time if you still have any questions. We are looking forward to hearing from you soon!

Your Inventors for Children