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HOW TO PLAY LEGENDS OF MATCHA

YOUR BOBA SHOP IS GROWING

and you now have new ingredients to serve your happy customers. The goal is to build

5 DRINK SETS











2-4 PLAYERS - Complete 5 drink sets 5-7 PLAYERS - Complete 4 drink sets

Shorter Game - Complete 3-4 drink sets

THE SETUP



The Prep Table introduces a whole new layer of strategy giving birth to new combinations for all players to contemplate.

PREP TABLE RULES:

- Place only Ingredient Cards face down: Tea, Flavor, Topping, or Food.
- Placing a card face down **counts** towards your 3 actions.
- You may only have up to 3 facedown cards at any time.
- On your turn, you can reveal facedown cards at anytime (before, during, after your draw, and in between action phases) by flipping it over. Flipping a facedown card does not count as an action.
- When you reveal a facedown card, move it to any drinkset slot on the table.

- Utilize the ability of the card such as Lychee (draw 1) or Matcha (draw 1 and play 1). This means you can stack actions on top of actions.
- If you have bobasurance on a facedown card and you flip it, both cards go onto the same drink set slot.

PREP TABLE FAO:

- Facedown cards are considered an incomplete set.
- Facedown cards can be protected by bobasurance but not straws.
- Facedown cards are exposed to being stolen or trashed.
- Cards such as Sugar and Ice, Sabobatage, and Grass Jelly can target facedown cards. Cards that declare a specific type do not affect facedown cards such as Health Inspector or Tea Party.
- Food cards will need to be facedown for one turn. Foods are considered incomplete when facedown, but a complete set when face up.

2 THE GAMEPLAY

The original rules apply. Please refer to the base game manual for full instructions. This new gameplay will introduce the newly added function of the prep table.

Shuffle the new cards into the base game and you're ready to play.

DRAW PHASE:

Draw 2 cards on your turn or 3 with the special draw phase.





PREP TABLE PHASE:

Flip a facedown card at anytime on your turn.

This can be at the beginning, during, or end of your draw or action phases.







ACTION PHASE:

Play up to 3 cards on your turn unless otherwise stated on certain cards. You can play ingredients facedown as one of your turns. You can also reveal facedown cards and it will not count towards your turn.



Refer to prep table rules.



Distinguish this expansion pack by the new symbol found on the top right corner of the cards.





Popcorn Chicken and
Egg Puff are the newest items
we've added to the menu. These special
cards have an equivalent value to one
complete drink set aka "+1 set point".







The above ingredients are still the same. This expansion introduces new flavors, toppings, and more special ingredient types.

SPECIAL INGREDIENTS: Just like Taro, new special ingredient cards have their own unique abilities. They could be an active ability or a passive ability, or have certain conditions. So, please read the cards and pay close attention.



Example, special ingredient cards have much stronger abilities than normal ingredient cards.



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Example, Egg Puff is a passive special ingredient that gives you one complete set.



1 TOKENS

We've included punch card tokens as a visual aid and tracker to help with gameplay.



Boba Trackers: One token counts as a turn. Take one and toss one to keep track of actions. Players can start with 3 and use it to track combo chains.



Stop Sign: Use the stop symbol as a trash indicator. When using cards like Sabobatage or Boba Buster, use the 5 tokens to indicate which cards are targeted for trashing.

You can also use this as a -1 action with cards like Long Line or -3 for POS Down as a reminder.



Large Tokens: A fun bonus to help players keep track when they have 2 or more completed sets. Grab your favorite character or object as a symbol of success and you can draw 3 cards during your draw phase. Remove the token if you have less than 2 completed drink sets.



Below are **frequently asked questions** regarding old and new cards as they relate to the expansion pack. Follow the instructions on the card and reference below for more clarification if needed.



Soy Milk can be paired with Taro to complete its set. Soy Milk can not be trashed by Lactose Intolerant.



Can Card Declined be declined by Customer Loyalty? Yes.

You can decline ingredient cards from the prep table being revealed. You cannot decline ingredients that

come from Emergency Supply unless they play the ingredient from their hand.



Popping boba can still be used as a topping card even when there are no facedown cards on the table. Use it as a normal topping to fill your drink set.



Reveal 3 cards from the deck. Put back and shuffle any action cards. Keep any ingredient cards or play them without costing an action. Ingredients that are revealed by

this card cannot be placed on the Prep Table.



Food cards can be protected by Bobasurance while on the prep table. Bobasurance will move with the cards if revealed face up. Food cards cannot be protected by Straws.



Just like Sabobatage, it is important to declare all cards that are being trashed before any player uses a counter card. It is recommended to use the stop

tokens to indicate which cards are being targeted and trashed. Strawed sets are still protected and are unaffected by Boba Buster. Boba Buster cannot target facedown cards.

CARD BREAKDOWN:

6 Matcha 1 Boba Buster

4 Popping Boba3 Grass Jelly4 Boracle3 Card Declined

3 Pearl6 Soy Milk3 Revive

6 Mango 4 Emergency Supply

2 Popcorn Chicken 3 Employee of the Month

2 Egg Puff 2 Long Line

TOKEN BREAKDOWN:

24 Boba Tokens

13 Large Tokens5 Stop Signs

6 DRINK COMPATIBILITY





Use the **Menu Reference Card** during gameplay for assistance.