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Thank you for downloading this kit from

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BEFORE PROCEEDING, PLEASE REFER TO THE ROLAND TD-50 REFERENCE MANUAL TO FAMILIARISE YOURSELF WITH SD CARD SETUP

SD CARD Formatting instructions can be found on page 41 of your TD-50 manual

Please create a backup of your module data before commencing. Instructions for this can be found **on page 39** of your TD-50 manual. This will create the correct file structure on your SD card for the TD-50 to read.

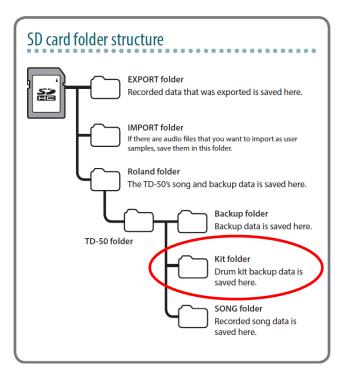
This kit is ONLY for the Roland TD-50 module. Common troubleshooting can be found on page 5.

Loading the kit file (.TD0) to your SD card

The kit files (.TD0 file) for POWERFUL & PUNCHY Pack start at kit number 102 (KIT-102.TD0) - this is to prevent clashes with any previously purchased eDW kit packs or those from other vendors. You must scroll up to this kit number or higher when importing to find these kits.

Within your downloaded "eDW The Don SnX TD-50-50X" folder, there will be two subfolders, named **TD-50** and **TD-50X**. For your TD-50 module, you must use the files contained within the **TD-50** folder **only**.

- 1) Unzip the *eDW The Don SnX TD-50-50X.zip* file to a location on your computer and open the **TD-50** folder contained
- **2)** Insert the SD Card into your computer's reader
- 3) Open the Roland > TD-50 > Kit folder
- **4)** Copy or drag the KIT-102.TD0 and KIT-103.TD0 files from the TD-50 folder on your computer to the **Kit** folder on the SD Card
- **5)** Safely remove the SD card from your computer



Loading the kit to your TD-50 Module

- 1) Insert your SD Card into the TD-50 module and turn it on
- 2) Press "SD CARD" button on top right of the module
- 3) Press PAGE DOWN, then use the right arrow to highlight "1 KIT LOAD" and press ENTER
- **4)** On the line labelled "SD Card", scroll to the right until "102 The Don" shows. (If you cannot see this name on this kit slot, the files may be in the wrong directory, check your SD card)

Handy tip - Holding down [SHIFT] while scrolling will scroll in increments of 10 rather than single files, which will make this process much quicker

5) Ensure that the "With User Sample" box is checked

If you cannot check this box, you may be on the wrong kit number or the files may be in the wrong directory, as all kits in this pack contain user samples. This should be checked by default when you select the eDW kits, but if not, use the UP arrow to highlight it and use the dial to check the box. Importing these kits without the user samples will result some instruments not sounding or playing correctly

- **6)** Press down and select which kit slot to load this kit to (from 1 100). Ideally, select an empty or "User Kit" slot, unless you are happy to replace an existing kit
- **7)** Press F5 to LOAD the kit. You will get the prompt "Clear Selected Kit and Load 1 Kit from SD Card. Are you sure?", press right to select OK and press ENTER
- 8) There will be a "Completed!" message when it has finished.
- 9) Repeat steps 2) to 8) again for kit "103 The Don SnX"
- **10)** Upon completion, press the KIT button to return to your kits and scroll to the required kit number if necessary

Your kit should now be ready to use!

Kit notes from Luke

This kit is inspired by the huge, modern drum production found on records from the last decade.

Sounds like - Don Broco - Technology, Bring Me The Horizon - amo, Four Year Strong - Brain Pain

This kit uses user samples on the snare to take the punchiness to the next level. User samples can make an instrument a little more prone to the "machine gun" effect that electronic drums can be known for, however if you try turning off the user sample, you will notice how much extra life it brings to the kit. This style of kit is most recommended for heavy rock genres that utilise strong backbeats and dynamic fills, which user samples lend themselves to well.

The snare samples from this kit were sampled by myself and the in-house engineer at Yaeger Music and Arts Studios in Lancashire, England. It is a *Pork Pie* 13x7 Rosewood over Zebrawood maple snare.

This kit is very "wet" with room sound and reverb to create a large, powerful kit with a modern production approach. The recommended position for the AMBIENCE fader is 0dB. Pushing up to +6dB will create a very large, washy room sound. Going down to -6dB and below will make the kit much more dry - which is recommended for a live situation!

The "snares off" instrument is set as the main snare on "The Don SnX" - you can swap between kits to emulate using the throw-off on an acoustic kit. Or, if you would prefer, you could copy the SNARE pad from "The Don SnX" to a different pad on "The Don" to use both in the same kit - but remember that you will sacrifice another instrument for this option!

The **Saturator** MFX is used to warm this sound up. If you would prefer to remove it, go to the MIXER, press PAGE DOWN to get to the MFX tab and select F5 to change to **MFX1 OFF**. The effect is reasonably subtle but you should be able to hear the difference.

Enjoy playing!

Common Troubleshooting

Make sure you are using the 1 KIT LOAD function and NOT the 1 KIT SAVE option to import the kits! Using the wrong function will overwrite the kit on your SD card. Reload the kits to your SD card if this happens.

I don't see The eDrum Workshop kits in the 1 KIT LOAD page — When the kits are correctly installed, you will see the name of the kits at the correct kit slot on the SD card line (eg. 102 The Don). If you see no kit name, ensure that the SD card has been formatted to the module's standard, as described earlier in this guide. Then, ensure the kits are placed in the correct directories on your SD card (Roland > TD-50 > Kits). Do not change the .TDO file type or the formatting of the file names - they must be in the KIT-XXX.TDO format. Some operating systems may hide the .TDO filename extension. Check that your SD card is working correctly with other module functions (such as the backup options) to ensure it is not a problem with your SD card.

Remember - The eDW POWERFUL & PUNCHY Pack kits start from kit numbers 102 onwards. This is to avoid conflicts of file names and kit numbers with other backups you have made, or other kits from The eDW or elsewhere. You must scroll up to this number to find the kits - you can use the **[SHIFT]** button when scrolling to scroll in increments of 10 instead of increments of 1.

The kits sound weak or weird, not like the demos - Make sure that the "With User Sample" box is checked when importing the kits - these kits rely heavily on the added tone and punch added by the user samples. Without them, the kits will sound very different as only the instrument parameters will have been loaded. You can reload the kits from your SD card if necessary.

I changed some settings and now I get strange behaviour on the rim zone - The sample fades are set differently between the head and rim zones on these kits - the rim zone fade in velocity is much higher up than the head zone. When making edits to the SUB INSTRUMENT functions, use the H&R setting [F5] to swap between editing both zones together or independent zone edits. When editing things like the pitch, you might want to have H&R edit turned on to change the pitches of both samples, whereas when changing volume and fade options, it is recommended to turn H&R editing off. If you struggle to return the kits to their original sound, reload them from the SD card.

It sounds like the samples are "cutting off" whilst playing - Ensure that the samples are in ONE SHOT POLY play type on the User Sample > Sample List screen. The samples should import on the ONE SHOT POLY mode automatically - however, if you see ONE SHOT MONO or LOOP ALT as the Play Type of your sample, press the RIGHT ARROW and swap to the correct setting. The ONE SHOT MONO setting will cause the sample to end and restart with every consecutive hit and the LOOP ALT setting will cause the sample to start on one hit and end on another if it has not already ended. These will cause unwanted interruptions in the sounding of your samples.

I get the message "User Sample Memory Full" when loading - As these kits use user samples for the sounds, you must have enough room to import these when loading the kits. Ensure there is space on your module by going to the USER SAMPLE page and checking the SAMPLE LIST - in the top right of this page, there is a "REMAIN:" indicator that displays how much room is left in %. You can delete other user samples from this page with the [F3] button.