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Last updated: 27/09/2022

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At a glance	
✓	✘
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Thank you for downloading this collection

from The eDrum Workshop!

Please update to TD-17 program version 1.02 or above before installing these kits. Instructions for this can be found in the accompanying PDF file.

BEFORE PROCEEDING, PLEASE REFER TO THE ROLAND TD-17 REFERENCE MANUAL TO FAMILIARISE YOURSELF WITH SD CARD SETUP

SD CARD Formatting instructions can be found **on page 22** of your TD-17 manual. This will create the correct file structure on your SD card for the TD-17 to read.

Please create a backup of your module data before commencing. Instructions for this can be found **on page 21** of your TD-17 manual.

These kits are ONLY for the Roland TD-17 module. Common troubleshooting support can be found on page 9.

Before you begin - Kit variations for "aux" instruments

This collection has been designed with percussion instruments placed on the AUX pad input and cymbals on the rim zones of each TOM input (1 - 3). However, previous *The eDW* kits were configured with a cymbal on the AUX pad input. To give you the choice of keeping the pad setups in line with older packs in this configuration, *two versions of the kit files* are included in separate folders -

AUX Pad Percussion
AUX Pad Cymbal

If you would prefer the new configuration of percussion assigned to the AUX pad and splash cymbal assigned to the rim of TOM 1, copy the .TD0 files inside the "*AUX Pad Percussion*" folder to your SD card.

If you would prefer to have the splash cymbal on the AUX pad with the percussion instruments on the rim of TOM 1 instead, copy the .TD0 files inside the "*AUX Pad Cymbal*" folder to your SD card.

Please note: The *AUX Pad Cymbal* configuration will sacrifice playability of some percussion instruments as there will only be one zone (TOM 1 rim zone) rather than the two zones on the *Percussion* variation. The "rim" articulations of the percussion instruments are used in this case.

Loading both sets of kits is not recommended for those who are unfamiliar with managing user samples and renaming .TD0 files. Doing so may use up double the user sample memory if you do not deselect the "*With User Sample* ☑ " check box. There is also a possibility that the samples may not line up with the correct kits or pads on both versions and may need to be reassigned manually. *Choosing your preferred version based on how you use your pad setup is recommended.*

Loading the kit files (.TD0) to your SD card

The kit files (.TD0 file) for The eDW Originals Studio collection start at kit number 122 (KIT-122.TD0) - this is to prevent clashes with any other previously purchased eDW kit packs or those from other vendors. You must scroll up to this kit number or higher when importing to find these kits.

Note: You can rename the ".*TD0*" files if you wish to prevent scrolling all the way up to this number, but they must remain in the *KIT-XXX.TD0* format, otherwise the TD-17 cannot read them. Only the numbers can be changed, not the .TD0 extension or the "KIT-" part of the filename. Unless you have other kits saved to slots 102 upwards on your SD Card, *it is advised* to leave these as is.

1) Unzip the *eDW Originals Studio TD-17.zip* file to a location on your computer

2) Insert the SD Card into your computer's reader

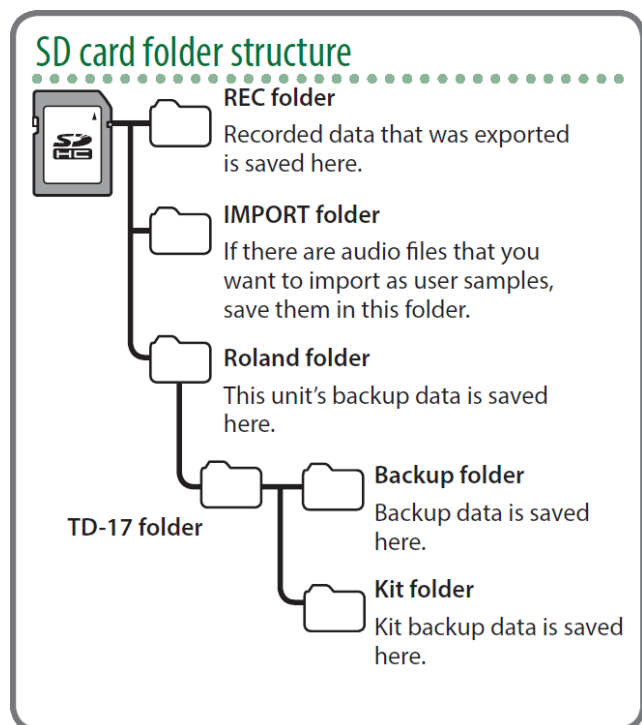**3)** Open the ***Roland > TD-17 > Kit*** folder

4) Within your unzipped "*eDW Originals Studio TD-17*" folder, open the appropriate folder for your chosen pad configuration -

AUX Pad Percussion
AUX Pad Cymbal

and copy or drag the KIT-122.TD0 to KIT-127.TDO files to the ***Kit*** folder on the SD Card

5) Safely remove the SD card from your computer when finished

SD card folder structure

REC folder
Recorded data that was exported is saved here.

IMPORT folder
If there are audio files that you want to import as user samples, save them in this folder.

Roland folder
This unit's backup data is saved here.

TD-17 folder

Backup folder
Backup data is saved here.

Kit folder
Kit backup data is saved here.

Loading the kits to your TD-17 Module

Please note: This full collection takes up approximately *47%* of the user sample memory of a TD-17 module (The eDW House Kit being approx. 36% with the others totalling around 11%). Please ensure you have enough user sample memory free to import the samples contained. **See the Common Troubleshooting solutions on page 9 for more information.**

1) Insert your SD Card into the TD-17 module and turn it on

**2)** Press the **OTHER** button on the right of the module

3) On software v1.xx, press the DOWN arrow twice, then use the middle function **[F2]** button to select **SAVE/LOAD**

or

On software v2.xx, press the DOWN arrow three times, then use the left function **[F1]** button to select **SAVE/LOAD**

4) Use the middle function button **[F2]** to select **LOAD**

5) Press the DOWN arrow to select the kit number and scroll to kit "122 eDW HouseKit" using the dial (this collection starts at kit 122 eDW HouseKit and ends at kit 127 HyperDrive)
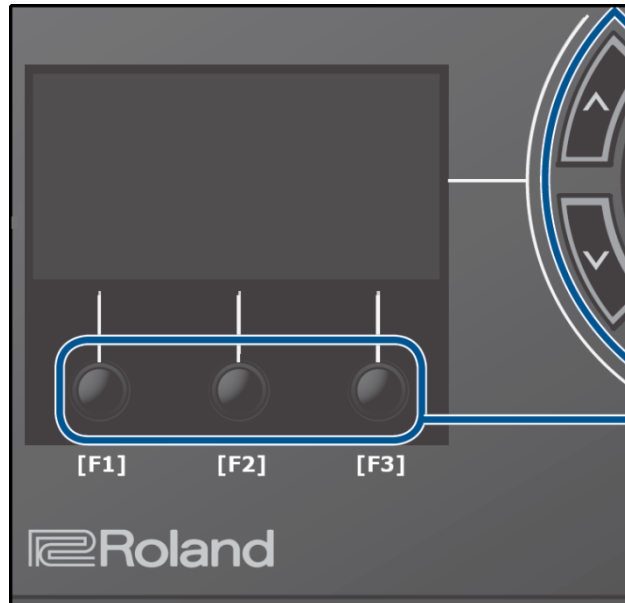
Ensure that the "With User Sample" box is checked ☑ when importing - it should be checked by default, but if not, use the UP arrow to highlight it and use the dial to check the box. Importing these kits without the user samples will result in some instruments not sounding or playing correctly. See the Common Troubleshooting solutions on page 9 for more information.

6) Press down and select which kit slot to load this kit to (from 1 - 100). Ideally, *select an empty or "User Kit" slot*, unless you are happy to replace an existing kit

7) Press the right function button [F3] to EXECUTE. This will prompt a message - "Load 1 Kit from SD Card. Are you sure?" - push the ENTER button to load the kit

8) There will be a "✓Completed!" message when it has finished loading

9) Repeat steps **2)** to **8)** again for kits "123 FF Crackin'" through "127 HyperDrive"

 10) Upon completion, it will automatically take you to the last kit you loaded - scroll to the kit you would like to play first!

Your kits should now be ready to use!

These kits contain user samples - *The eDW House Kit* has samples on the head and rim zones of the snare, *either* the AUX pad (side snare) **OR** Tom 1 Rim zone **depending on the configuration you choose to load**, as well samples on each tom and cymbal. Every other kit has samples on the snare head and rim zones. User samples can make an instrument a little more prone to the "machine gun" effect that electronic drums can be known for, however if you try turning off the user samples, you will notice how much extra life they bring to the kits. A lot of care and attention has been put into how the samples are utilised with the fade curves and different layered sounds to create the most natural playing experience possible.

The user samples are named with this convention -

*eDW_* - to identify that this is a sample from The eDrum Workshop

KitName - to easily identify which kit each sample belongs to

> *- The eDW House Kit samples will be labelled per drum, for example "**HKSn**" for snare or "**HKT1**" for tom 1*

_H or _R - to distinguish the "head" or "rim" samples (except for the House Kit cymbals)

> **Note:** *If you load a kit multiple times from your SD card, it may import the samples again each time.* To avoid this taking up additional space on your module, you can delete the duplicate samples and re-assign the first copy of them onto the newly loaded kits.*****

This collection has been primarily designed to be played at home with headphones. If you do use these kits live at a gig, I would recommend bringing down the ambience knob - either completely off, or to a reasonably low level. Additional ambience can quickly make your sound muddy when coming through a speaker system, especially in a large room. This may also apply in varying degrees to running your kit through amplification at home or in a rehearsal room - such as through a drum amp or a PA speaker or monitor. If you do want some ambience through the speakers, it is best to start with the ambience off, bring it up until it begins to sound muddy, then dial it back a bit.

The *LoFi Compressor MULTI FX* is used on these kits to mimic the use of a normal compressor. This adds depth to make sure they hit harder, but it does also slightly change the way the dynamics of the pads react - the ghost notes may be a little bit louder than other kits that don't use this. The overall effect is quite subtle, but if you find that they feel or react in a way you don't like dynamically, you can go into the **OTHER** button settings, press the middle function button [F2] to choose **MULTI FX** and press the right-hand button [F3] to uncheck the ON box to turn the FX off. This will make them play a little more naturally but at the expense of losing a some of the weight of the sound. There might be a drop in volume when you turn the FX off too.

The volume of these kits is louder than that of the stock kits. If you want to volume match these kits to the ones already in your module, you can open up the **OTHER** settings, press the DOWN arrow and select the **VOLUME** setting with [F1]. In this menu, you can turn the "Kit Volume" up or down to taste on either these kits or the other kits you use on your module.

The "XStick Volume" (cross-stick) and "Pedal HH Volume" (hi-hat foot pedal) have also been changed in the **VOLUME** menu to more closely match the production style. If these are not to your liking, you can adjust them here to match other kits on your module.

*Please see **page 15** of the TD-17 User Manual for instructions on how to assign user samples.
Note: *Make sure to disable the H&R (head and rim) button when reassigning samples so that you can set the head and rim samples independently of each other - denoted by "_H" and "_R" in the filenames.*

The snare, tom and hi-hat instrument volumes have also been increased on some kits to more closely match the records each kit was based on - these can be edited simply by pressing the **LEVEL** button after striking the appropriate pad (or using the PAD SELECT button to swap between pads) and using the dial to change the volume.

Note: Some kits have additional instruments on the tom rims (additional toms, cymbals or percussion, for example). In these instances, it is advised to turn off the H&R setting with **[F1]** so that you can adjust the volumes of each zone independently.

Kit notes from Luke

The eDW House Kit

This kit has samples taken from my gigging and studio acoustic kit, which comprises of a *Pork Pie 13x7 Rosewood over Zebrawood* maple snare, a *Tama Superstar Hyperdrive* birch shell pack, a *Pearl 13x3* maple piccolo side snare with the wires disengaged and *Amedia* cymbals - a combination of the Galata series crash and china and Kommagene series ride. There are samples on each drum and cymbal except for the kick drum and hi-hat - the TD-17 does not handle hi-hat samples to their full range so could not be used. Both of these have instead been modelled to match a more "studio processed" version of each of those instruments. The additional crashes and splash cymbal have been created by a combination of sample manipulation and modelling.

The kit and cymbals were sampled by myself and the in-house engineer at Yaeger Music and Arts Studios in Lancashire, England. The snare sample is a combination of two recordings - one at Yaeger M&A and another taken from a session with an engineer at Rock Hard Studios in Lancashire.

AUX Pad Percussion auxiliary instrument setup			*AUX Pad Cymbal* auxiliary instrument setup	
Aux	Side snare (snares off, head & rim)		**Aux**	Splash cymbal
Tom 1 Rim	Splash cymbal		**Tom 1 Rim**	Side snare rim (snares off)
Tom 2 Rim	China cymbal		**Tom 2 Rim**	China cymbal
Tom 3 Rim	Crash 3		**Tom 3 Rim**	Crash 3

Prl FF Crackin' Kit

This kit has been designed to cut through a mix and be versatile across multiple genres. It has a "snappy" ambience that adds to the crack and body of the snare, along with giving a vibrant studio feel.

The snare samples from this kit were sampled by myself and an engineer at Rock Hard Studios in Lancashire, England. It is a *Pearl 14x3.5 Free Floating* maple snare.

AUX Pad Percussion auxiliary instrument setup			*AUX Pad Cymbal* auxiliary instrument setup	
Aux	Cowbell (tip & edge)		**Aux**	Splash cymbal
Tom 1 Rim	Splash cymbal		**Tom 1 Rim**	Cowbell (edge)
Tom 2 Rim	China cymbal		**Tom 2 Rim**	China cymbal
Tom 3 Rim	Crash 3		**Tom 3 Rim**	Crash 3

Prl Popper Kit

This is a tight, poppy kit that was designed to work well with pop or funk tracks. It has a punchy kick, a shallow snare and medium-high tom tunings with a dry overall ambience level.

The snare samples from this kit were sampled by myself and an engineer at Rock Hard Studios in Lancashire, England. It is a *Pearl 13x3 piccolo* maple snare.

AUX Pad Percussion auxiliary instrument setup

Aux	Cowbell (tip & edge)
Tom 1 Rim	Splash cymbal
Tom 2 Rim	China cymbal
Tom 3 Rim	Crash 3

AUX Pad Cymbal auxiliary instrument setup

Aux	Splash cymbal
Tom 1 Rim	Cowbell (edge)
Tom 2 Rim	China cymbal
Tom 3 Rim	Crash 3

TinyBullet Kit

This piercing kit was designed to burst through a mix with its snappy, high-pitched snare, beefy-but-tight kick drum and tight, punchy toms. Though the snare choice is obscure (and possibly a little obnoxious), it's surprisingly versatile for different genres from pop to breakbeats, or even metal.

The snare samples from this kit were sampled by myself and an engineer at Rock Hard Studios in Lancashire, England. It is a *Mapex MPX 10x5.5* steel snare.

AUX Pad Percussion auxiliary instrument setup

Aux	Woodblock
Tom 1 Rim	Splash cymbal
Tom 2 Rim	China stack
Tom 3 Rim	Crash 3

AUX Pad Cymbal auxiliary instrument setup

Aux	Splash cymbal
Tom 1 Rim	Woodblock
Tom 2 Rim	China stack
Tom 3 Rim	Crash 3

P2000 Vintage

This kit is inspired by the studio kits of old - a boomy, resonant kick drum, a *phat* snare and ringing toms with a larger and darker cymbal set. It really sings when playing anything from laid back grooves to big, energetic rock and roll.

The snare samples from this kit were sampled by myself and an engineer at Rock Hard Studios in Lancashire, England. It is a *Premier 2000* chrome over aluminium snare with a *Big Fat Snare Drum* on the head.

AUX Pad Percussion auxiliary instrument setup

Aux	Cowbell (tip & edge)
Tom 1 Rim	Splash cymbal
Tom 2 Rim	China cymbal
Tom 3 Rim	Crash 3

AUX Pad Cymbal auxiliary instrument setup

Aux	Splash cymbal
Tom 1 Rim	Cowbell (edge)
Tom 2 Rim	China cymbal
Tom 3 Rim	Crash 3

HyperDrive

This heavy-hitting chunky rock kit would be right at home in my previous **HUGE & HEAVY Pack**, but it maintains a bit more versatility due to the slightly higher tom tunings and more controlled ambience. It has a weighty snare, a powerful kick and a sub drop on the auxiliary pads to really get things moving!

The snare samples from this kit were sampled by myself and an engineer at Rock Hard Studios in Lancashire, England. It is a **Tama Superstar Hyperdrive 13x6** birch snare.

AUX Pad Percussion auxiliary instrument setup

Aux	Sub-bass drop
Tom 1 Rim	Splash cymbal
Tom 2 Rim	China cymbal
Tom 3 Rim	Crash 3

AUX Pad Cymbal auxiliary instrument setup

Aux	Splash cymbal
Tom 1 Rim	Sub-bass drop
Tom 2 Rim	China cymbal
Tom 3 Rim	Crash 3

Enjoy playing!

Common troubleshooting below.

Make sure to select LOAD [F2] from the SAVE/LOAD menu, not the SAVE option to import the kits! Using the wrong function will override the kit on your SD card. Reload the kits to your SD card if this happens.

The kits sound weak or weird, not like the demos - Make sure that the "*With User Sample*" box is **checked ☑** when importing the kits - these kits rely heavily on the added tone and punch given by the user samples. Without them, the snares will sound very different as only the instrument parameters will have been loaded. You can reload the kits from your SD card if necessary.

If the box appears like this (□) and *cannot be checked*, you may be on the wrong kit number - make sure to scroll up to at least kit "*122 eDW HouseKit*". If you do not see this name at kit 122, check your SD card is compatible and has copied the files correctly to the right directory.

I wanted to change a tom tuning but it now sounds doubled up or out-of-tune with itself - The toms in this collection are mostly layered with another tom as the SUB instrument in order to add extra weight to the toms. The SUB toms have been pitched to a ball-park similar tuning and then dampened in order to retain the extra power but stop the tunings from clashing with each other. Depending on how heavily you tune the MAIN instrument layer, there could still be clashes of tunings. To remedy this, you may need to adjust the tuning of the SUB layer to a closer match.

I changed some settings and now I get strange behaviour on the rim zone - Some kits have different settings for the head and rim zones - either differently-tuned parameters or a different instrument such as a splash cymbal or cowbell on the rim. When making edits to the *INST SUB* functions, use the *H&R* setting **[F1]** to swap between editing both zones together or independent zone edits. When editing pads that have different instruments on head and rim zones, it is recommended to turn *H&R* editing off so that you do not accidentally change the wrong instrument or swap it to something else. If you struggle to return the kits to their original sounds, reload them from the SD card.

It sounds like the samples are "cutting off" whilst playing - Ensure that the samples are in *ONESHOT POLY* play type on the *USER SAMPLE > MENU [F2] > Play Type* screen. The samples should import on the *ONESHOT POLY* mode automatically when you install the kits - however, if you see *ONESHOT MONO* or *LOOP ALT* as the *Play Type* of your sample, use the dial to swap to the correct setting. The ONESHOT MONO setting will cause the sample to end and restart with every consecutive hit and the LOOP ALT setting will cause the sample to start on one hit and end on another if it has not already ended. These will cause unwanted interruptions in the sounding of your samples.

I get the message "User Sample Memory Full" when loading - As these kits use user samples for the sounds, you must have enough room to import these when loading the kits. Ensure there is space on your module by going to the **USER SAMPLE** page and checking the *REMAIN: %* in the top right corner. You can delete other user samples from this page by highlighting the one you wish to delete, hitting the MENU **[F2]** button and using the DOWN arrow to select Delete with the ENTER **[F3]** button. You will be asked to confirm your choice.

I don't see The eDrum Workshop kits in the SAVE/LOAD page - Ensure that the kits are placed in the correct directories on your SD card and that it has been formatted to the module's standard, as described earlier in this guide. Do not change the .TD0 file type or the formatting of the file names - they must be in the **KIT-XXX.TD0** format. Check that your SD card is working correctly with other module functions (such as the backup options) to ensure it is not a problem with your SD card.

Remember - *The eDrum Workshop kits in the Originals Studio collection start from kit numbers 122 onwards. This is to avoid conflicts of file names and kit numbers with other backups you have made or kits you have purchased elsewhere. You **must scroll up** to this number to find the kits using the dial.*