

End-User License Agreement (EULA)

Last updated: 27/09/2022

Please read this End-User License Agreement ("Agreement") carefully before using The eDrum Workshop expansion programming, audio samples, documentation and updates provided to you by The eDrum Workshop (collectively the "Product"). By purchasing a Product from The eDrum Workshop, you consent to the terms of this Agreement.

License

The eDrum Workshop grants you an exclusive, non-transferable, non-sub licensable limited right to download and use the Product solely for your personal, non-commercial use on a single computer and/or compatible drum module.

Restrictions

You agree not to, and you will not permit others to:

license, copy, reproduce, resell, rent, distribute, transmit, host, translate (into any language, computer or natural), or otherwise commercially exploit the Product or make the Product available to any third party. The eDrum Workshop reserves all rights in the Product not expressly granted herein, including ownership and proprietary rights.

License restrictions: You may not reproduce or distribute the Product. You may not copy the Product to any media, server or location for distribution or reproduction. You may not attempt to derive the source code of the product in any way, including but not limited to decompiling, disassembling or reverse-engineering. You may not sublicense or transfer the rights to the Product, including but not limited to reselling, renting, leasing or lending. The restrictions contained herein apply to any and all updates provided by The eDrum Workshop.

At a glance

✓	✗
Recorded music, recorded performance audio and video, other "finished" recordings where individual audio samples cannot be extracted	Extracting individual audio files or samples to distribute, share, sell or reuse in another format than which it was sold
Live performances	Selling, loaning, sharing or distributing the Product files in any way

Limitation of Liability

In no event shall The eDrum Workshop be held liable to you or any third party for any costs or damages arising directly or indirectly from the use of the Product, including but not limited to actual, incidental, consequential or special damages, or for any loss of revenue, profits or data arising in any manner from any action or cause related to this Agreement or the Product.

You acknowledge that you have read this Agreement and understand that, by purchasing and/or using the Product, you agree to be bound by its terms and conditions.

The eDrum Workshop products are the Intellectual Property of The eDrum Workshop.

Thank you for downloading this collection
from The eDrum Workshop!



BEFORE PROCEEDING, PLEASE REFER TO THE ROLAND TD-27 REFERENCE MANUAL TO FAMILIARISE YOURSELF WITH SD CARD SETUP

SD CARD Formatting instructions can be found on **page 25** of your *TD-27 Quick Start Manual v2* or **page 51** of the *TD-27 Reference Manual v2*. This will create the correct file structure on your SD card for the TD-27.

Please create a backup of your module data before commencing. Instructions for this can be found on **page 7** of this manual.

*These kits are ONLY for the Roland TD-27 module running system program version 2.00 or above.
Common troubleshooting can be found on page 13.*

Contents

End User License Agreement (EULA)	1
Introduction / Contents	2
Before You Begin - Software Update / Kit Variations for "AUX" Instruments	3
Loading the Kit Files (.TD0) to Your SD Card	4
Loading the Kits to Your TD-27 Module	5
Kit and Pad Copy Functions to Customise Your Setup	6
Memory Management	7
Collection Notes	8
Kit Notes	9
Pad Settings for Additional Instruments	11
Common Troubleshooting	13

Before You Begin - Software Update

UPDATE TO TD-27 MODULE SYSTEM VERSION 2.00

This kit or kit collection from The eDrum Workshop was created on a Roland TD-27 running system program version 2.00. Due to this, you will not be able to load these kits on a TD-27 module that is running a previous program version. The update, which is free from Roland, adds new features, more pad compatibility and fixes bugs. Please update your module by following the link below and carefully following all instructions given on the Roland pages.

https://www.roland.com/global/support/by_product/td-27kv/updates_drivers/

The link above is provided for your convenience only. The eDrum Workshop cannot accept any liability for any loss or damage resulting from any updates provided by Roland support or for any changes to the content of the supplied link above. Please see Roland's instructions and END USER LICENSE AGREEMENT of their download files for more information.

Before You Begin - Kit Variations for "AUX" Instruments

These kits contain a "snare strainer off" snare instrument on one of the AUX pad inputs that uses samples taken with the same tunings and microphone configuration as each "main" snare instrument. Every customer will have a preferred setup, so three variations of these kit files have been included that you can choose between in order to find the instrument assignments that best match your current pad configuration. There are three folders in your download -

3 Toms Splash China

4 Toms Splash

4 Toms China

You can choose which version of the kit files to install by using the .TDO files from inside the folder that matches your preferred setup. Please see [page 4](#) for full installation instructions. The pad assignments may differ depending on the files you choose - the full assignments can be seen on [pages 9 and 10](#).

*If you would prefer a setup that uses 3 toms (assigned to TOM 1-3), two AUX cymbals and the "strainer off" snare, use the files contained within the **3 Toms Splash China** folder.*

*If you would prefer a setup that uses 4 toms (assigned TOM 1-3 & AUX3), one AUX cymbal and the "strainer off" snare, use the files contained within the **4 Toms Splash** folder for a splash cymbal as the aux cymbal or **4 Toms China** folder for a china cymbal as the aux cymbal.*

*If you do not currently use all of the inputs available, for example if you only use 3 toms currently and no aux inputs, you can choose any of the files. However, the tom setups differ between the **3 Toms** and **4 Toms** files - see [pages 8 and 9](#) for details. You may wish to consider future expansions to your kit when choosing the files.*

If you choose one set of files and would like to add in the "missing" instruments later, there is a list of settings that you can use to add these sounds on [page 11](#).

It is not recommended to install multiple sets of files. Doing so may use up extra user sample memory if you do not deselect the "With User Sample" check box. There is also a possibility that the samples will not line up with the correct kits or pads and may need to be reassigned manually.

Loading the Kit Files (.TDO) to Your SD Card

If you would prefer a video demonstration of the kit loading process, you can watch now on The eDrum Workshop YouTube channel here - <https://www.youtube.com/watch?v=8wK5hN-ReQE>

The kit files (.TDO file) for TCJ Bop collection start at kit number 142 (KIT-142.TDO) - this is to prevent clashes with any future or previous eDW kit packs, or those from other vendors. You must SCROLL UP to this kit number or higher when importing to find these kits.

Note: You can rename these ".TDO" files if you wish to prevent scrolling all the way up to this number, but they must remain in the *KIT-XXX.TDO* format, otherwise the TD-27 cannot read them. Only the numbers can be changed, not the .TDO extension or the "KIT-" part of the filename. Unless you have other kits saved to slots 142 upwards on your SD Card, **it is advised** to leave these as is.

1) Unzip the *eDW TCJBop TD-27 v2.zip* file to a location on your computer

2) Insert the SD Card into your computer's reader

3) Open the **Roland > TD-27 > Kit** folder

4) Within your unzipped "eDW TCJBop TD-27 v2" folder, open the appropriate folder for your chosen pad configuration -

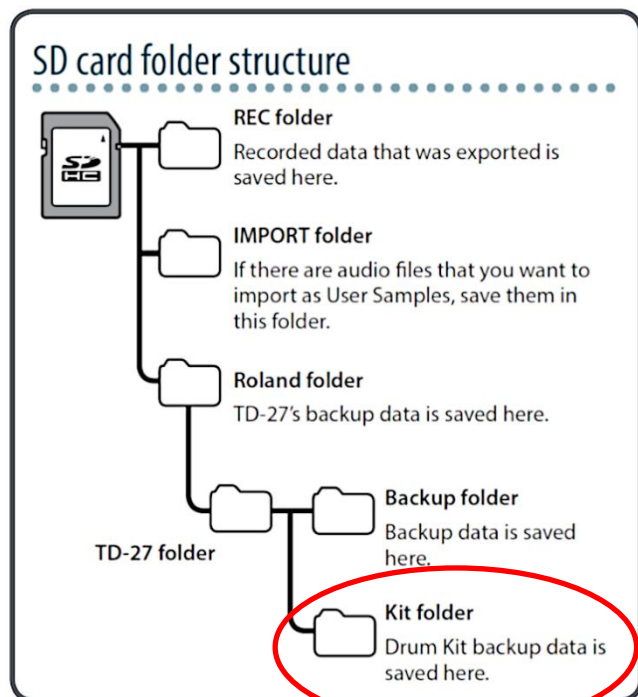
3 Toms Splash China

4 Toms Splash

4 Toms China

and copy or drag the **KIT-142.TDO** to **KIT-147.TDO** files from that folder to the **Kit** folder on the SD Card

5) Safely remove the SD card from your computer when finished



Place .TDO files inside this folder

Loading the Kits to Your TD-27 Module

Please note: This full collection takes up approximately 10% of the user sample memory of a TD-27 module. Please ensure you have enough user sample memory free to import the samples contained. See **Memory Management** on [page 7](#) and the **Common Troubleshooting solutions** on [page 13](#) for more information.

- 1) Insert your SD Card into the TD-27 module and turn it on
- 2) Press the **[SYSTEM]** button on the right hand side of the module and navigate across to the **SD CARD** option, using **[ENTER]** to access the menu
- 3) Navigate down to the **"1 KIT LOAD"** option and press **[ENTER]**

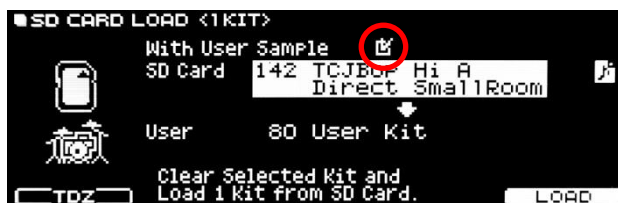
Ensure that the **[TDZ]** switch in the bottom left corner (activated with the **[F1]** button) is turned off

- 4) Press down to highlight the line labelled "SD Card" and **SCROLL to the right** until "142 TCJBop Hi A" shows (or the kit number you chose if you changed the .TDO filename)



If you do not see the name of the kit alongside the kit number on the **SD Card** line, the module has not read the kit file. You may be on the *wrong kit number*, the files may not be in the *correct folder* or there may be an issue with your SD card. Please check these before proceeding

- 5) Ensure that the **"With User Sample"** box above the "SD Card" line is checked



This box can only be checked if the module can read the kit file from the *Kit* folder and you can see the kit name on the **SD Card** line. It should be checked by default as all kits in this pack contain user samples. If the box is not checked, use the UP arrow to highlight it and use the dial to check the box. Importing these kits without the user samples will result some instruments not sounding or playing correctly. If you cannot check this box, see notes for *step 4*).

- 6) Go down to the line labelled "User" and select which kit slot to load this kit to (from 1 - 100). Ideally, select an empty or "User Kit" slot, unless you are happy to replace an existing kit

- 7) Press **[F5]** to **LOAD** the kit. You will see the prompt "Clear Selected Kit and Load 1 Kit from SD Card. Are you sure?", press right to select **OK** and press **[ENTER]**

- 8) There will be a "✓Completed!" message when it has finished.

- 9) Repeat steps 2) to 8) again for kits "143 TCJBop Hi B" to "147 TCJBop Low C"

- 10) Upon the loading of each kit, the module will return to the DRUM KIT page on the most recently loaded kit. Scroll to the required kit number if necessary

Your kits should now be ready to use!

Kit and Pad Copy Functions to Customise Your Setup

Watch The eDrum Workshop's COPY MENU video tutorial [here](#).

If you wish to make any changes to any of these kits, it is recommended to create a duplicate of that kit first so that you will retain an "original" version of the kit that you can recall if mistakes are made. You can do this quickly with the **KIT COPY** menu.

Note: Do not reload the kit from the SD card to do this as it may load all of the samples again, taking up unnecessary space on your module.

Kit Copy

- 1) Press the [KIT EDIT] button, then [F5] to access **OTHER**, navigate right to the **COPY** icon and hit [ENTER]
- 2) Ensure that **COPY KIT** is highlighted and press [ENTER]
- 3) On the first *User* line, scroll to the kit you wish to make a copy of, if required
- 4) On the second *User* line, scroll to the kit number that you would like to create the copy on (Ideally, use a free "User Kit" slot so that you do not overwrite a kit you wish to keep)
- 5) Press [F5] to **COPY** the kit - you will be prompted to confirm your choice, press **RIGHT** then [ENTER] to confirm

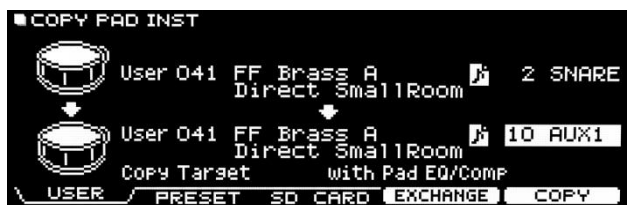


If you would like to swap any of the pads from these kits around, you can use the **PAD EXCHANGE** option within the **COPY** menu, outlined below.

Pad Exchange

- 1) Press the **KIT EDIT** button and press [F5] to access **OTHER**
- 2) Navigate right to **COPY** and press [ENTER]
- 3) Navigate right to **COPY PAD** and press [ENTER]
- 4) Scroll to the desired kit, then press [RIGHT] and scroll to the first pad you would like to swap
- 5) Press [DOWN] then repeat step 4 for the second pad
- 6) Press [F4] to **EXCHANGE** the pads
- 7) Repeat these steps for any other pads you would like to exchange

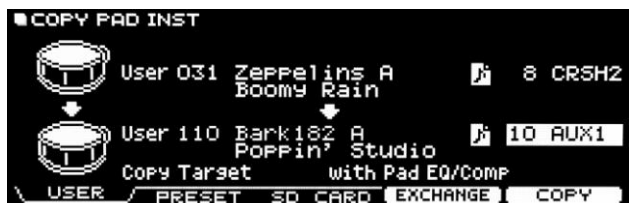
Note: Be sure not to accidentally hit "COPY" as this will replace one pad with another.



If you would like to replace any instrument with one from another kit, you can copy one using the process below. You can choose any pad or cymbal from any kit on your module or SD CARD.

Copy Pad

- 1) Press the **KIT EDIT** button and press [F5] to access **OTHER**
- 2) Navigate to **COPY** and press [ENTER]
- 3) Navigate to **COPY PAD** and press [ENTER]
- 4) Scroll to the desired kit, then press [RIGHT] and scroll to the pad you would like to copy
- 5) Press [DOWN] then repeat step 4 for the destination pad
- 6) Press [F5] to **COPY** the pad from the first selected kit to the second
- 7) Repeat these steps for any other pads you would like to copy or replace.



Memory Management

When fully loaded, the kits in this collection take up approximately **10%** of the User Sample memory on the TD-27 module across all six .TDO files contained in each version. Due to this, if you have many other presets by *The eDrum Workshop* or have imported some of your own user samples, you may start to run out of space. Before installing, check that you have at least **11%** of the User Sample memory remaining. You can check this by following these steps -

Check User Sample Memory

- 1) Press the [USER SAMPLE] button
- 2) Press [RIGHT] then [ENTER] to access the sample LIST
- 3) Look in the top right hand corner for the "REMAIN %" and ensure that it is **11%** or greater



If you do not have sufficient memory available to load these kits, you may need to delete some user samples. Before doing so, it is recommended to **create a full backup** of your module data on to your SD card -

Full module backup

- 1) Ensure that your SD card is correctly inserted into the module
- 2) Press the [SYSTEM] button, then [RIGHT] and [ENTER] to access the SD CARD menu
- 3) Ensure that you have **SAVE** highlighted, then press [ENTER]
- 4) To save all user samples with your backup, ensure that the *With User Sample* box is checked with the dial
- 5) Press [DOWN] and select a bank number to save your backup to - use a free slot to avoid overwriting a previous backup
- 6) Press the [F5] **SAVE** button to progress to the next screen
- 7) Optionally, press the [F4] button to assign a memorable name to the *backup* (see pg. 40 of the TD-27 Reference Manual v2 for more information on the name editing process), then press [F5] to **EXIT** and return to the save screen
- 8) Press [F5] to **EXECUTE** your backup - you will be prompted to confirm, press [RIGHT] then [ENTER] to confirm



You can now delete any user samples you do not wish to keep from the User Sample **LIST** menu to make space, knowing that you can **LOAD** the previous backup if any mistakes are made or you wish to restore the previous settings.

Deleting User Samples

- 1) Press the [USER SAMPLE] button to access the menu
- 2) Press [RIGHT] then [ENTER] to access the sample LIST
- 3) Highlight the user sample you wish to delete and press [F3] **DELETE**. You will be prompted to confirm, press [RIGHT] then [ENTER] to confirm



Collection Notes from Luke

These kits contain user samples on the KICK, SNARE head and rim and AUX1 or AUX3 head and rim zones, depending on the files installed. User samples can make an instrument a little more prone to the "machine gun" effect that electronic drums can be known for, however if you try turning off the user samples, you will notice how much extra life they bring to the kits. A lot of care and attention has been put into how the samples are utilised with the fade curves and different layered sounds to create the most natural playing experience possible.

The user samples are named with this convention - **eDW_TCJHiA_SnH**

eDW_ - identifies that this is a sample from The eDrum Workshop

[Kit]A, [Kit]B or [Kit]C - identifies which kit each sample belongs to

_[Inst]H or _[Inst]R - distinguishes the instrument (eg. Sn for snare, Sx for "snares off") and "head" or "rim" samples

Note: If you load a kit multiple times from your SD card, it may import the samples again each time. To avoid this taking up additional space on your module, you can delete the duplicate samples and re-assign the first copy of them onto the newly loaded kits.*

User samples can make an instrument a little more prone to the "machine gun" effect that electronic drums can be known for, however if you try turning off the user samples, you will notice how much extra life they bring to the kits. A lot of care and attention has been put into how the samples are utilised with the fade curves and different layered sounds to create the most natural playing experience possible.

These kits have been primarily designed to sound best through headphones and have ambience levels to match the reference songs/records. If you are going to be using these kits in a live gig setting using the **MASTER L & R** outputs, it is recommended to turn off the ambience to send a "dry" signal to the PA. Artificial room or reverb settings will create a muddier sound when amplified in a large room. To turn off the ambience, press **KIT EDIT**, highlight the **ROOM** tab and use the **[F1]** function button on the left to turn **ROOM OFF**. This setting is saved per kit, so you may need to do this with each kit being used. If you know you will use these kits in a live setting often, I recommend using the **KIT COPY** function to duplicate your favoured kits and turn the **ROOM** setting off on each of these copies. If you are using the **DIRECT** outputs, you can choose not to route the ROOM channel to any of these outputs to avoid this.

The volume of these kits is louder than that of the stock kits. If you want to volume match these kits to the ones already in your module, you can press **[F5]** to enter the **KIT VOL** setting from the **DRUM KIT** screen. Use the rotary dial to adjust the "Kit Volume" up or down on either these kits or the other kits you use on your module.

The "**XStick Volume**" (cross-stick) and "**Pedal HH Volume**" (hi-hat foot pedal) have also been changed to match the style of the kits. If these are not to your liking, you can adjust them on the **KIT VOL** setting page by pressing **[F5]** on the **DRUM KIT** screen.

You can create "snare strainer off" style kits by using the Pad Exchange to swap around the **SNARE** and **AUX1 (4 Toms files)** or **AUX3 (3 Toms files)** pad instruments. See [page 6](#) for instructions. It is recommended to create a copy of any kit before making changes to it.

*Please see [page 37](#) of the TD-27 Reference Manual for instructions on how to assign user samples.

Note: Make sure to disable the H&R (head and rim) button when reassigning samples so that you can set the head and rim samples independently of each other - denoted by "H" and "R" in the filenames.

Individual Kit Notes from Luke

TCJBop Hi (A – C)

These kits contain a high-tuned snare and open bass drum, with a “snare strainer off” snare of the same tuning on an AUX pad input. The modelled toms are tuned high and the cymbal set is bright.

Kit A (Direct Small Room) contains samples taken from the close mics and a small amount of room ambience. The kit has an immediate, mostly “dry” character and represents an accurate acoustic sound and feel.

Kit B (Room & Ringy) contains samples with more room ambience mixed in, as well as a modelled room that is much larger and reflective. The samples are taken from closer to the edge of each drum which gives them more tone and longer “ring”.

Kit C (Aggressive Processed) contains samples mixed in-between those of the previous kits and have been pre-processed to pack more punch. The module processing is applied more aggressively to create a more powerful playing feel that goes beyond the expected “bop” sound!

The samples from this kit were recorded by Luke at The eDrum Workshop, using microphones provided by Rock Hard Studios in Lancashire, England. The samples are a 12” x 5” Tama Club Jam snare drum (strainer on and off) and an 18” x 7” Tama Club Jam bass drum.

Auxiliary & Modelled Tom Pad Assignments

Pad Input	3 Toms Splash China	4 Toms Splash	4 Toms China
TOM1	Tom 2 (10")	Tom 1 (8")	Tom 1 (8")
TOM2	Tom 3 (12")	Tom 2 (10")	Tom 2 (10")
TOM3	Tom 4 (14")	Tom 3 (12")	Tom 3 (12")
AUX1	Splash	Snare (strainer off)	Snare (strainer off)
AUX2	China Stack	Splash	China Stack
AUX3	Snare (strainer off)	Tom 4 (14")	Tom 4 (14")

TCJBop Low (A – C)

These kits contain a low-tuned snare and bass drum, with a “snare strainer off” snare of the same tuning on the AUX1 pad input. The modelled toms are tuned lower to match and the cymbal set is medium-dark.

Kit A (Direct Small Room) contains samples taken from the close mics and a small amount of room ambience. The kit has an immediate, mostly “dry” character and represents an accurate acoustic sound and feel.

Kit B (Room & Ringy) contains samples with more room ambience mixed in, as well as a modelled room that is much larger and reflective. The samples are taken from closer to the edge of each drum which gives them more tone and longer “ring”.

Kit C (Aggressive Processed) contains samples mixed in-between those of the previous kits and have been pre-processed to pack more punch. The kick drum sustain is much shorter on this kit and the module processing is applied more aggressively. These tie together to create a kit that is closer to modern rock kit sensibilities.

Tuning the kick sample down on these kits can create interesting results!

The samples from this kit were recorded by Luke at The eDrum Workshop, using microphones provided by Rock Hard Studios in Lancashire, England. The samples are a 12”x 5” Tama Club Jam snare drum (strainer on and off) and an 18” x 7” Tama Club Jam bass drum.

Auxiliary & Modelled Tom Pad Assignments

Pad Input	3 Toms Splash China	4 Toms Splash	4 Toms China
TOM1	Tom 2 (10")	Tom 1 (8")	Tom 1 (8")
TOM2	Tom 3 (12")	Tom 2 (10")	Tom 2 (10")
TOM3	Tom 4 (14")	Tom 3 (12")	Tom 3 (12")
AUX1	Splash	Snare (strainer off)	Snare (strainer off)
AUX2	China Stack	Splash	China Stack
AUX3	Snare (strainer off)	Tom 4 (14")	Tom 4 (14")

Pad Settings for Additional Instruments

Depending on the version of the files you have installed (see page 3), there will be certain instruments that are not part of the kit. These are -

3 Toms Splash China - 8" tom (modelled)

4 Toms Splash - China Stack cymbal

4 Toms China - Splash cymbal

If you would like to add these instruments to a kit at a later date, rather than installing another version of the files and using up more sample memory, you can dial these instruments in on any pad using these settings. It is recommended that you copy an existing instrument to the pad that you would like to add (for example, if you want to add the new tom settings, copy a tom from another pad assignment. If you would like to add the china or splash, copy an existing crash cymbal.) You can find instructions for this on [page 6](#) of this manual. It is recommended that you create a module backup or a new copy of the kit to work on before editing.

8" tom (modelled) - TCJBop Hi A, B & C

If using the "3 Toms" setup, first copy the pad assignment from TOM1 to the new pad. Now change these parameters -

Main Inst.	Tuning	Shell Depth	Pad Pitch	Sub Inst.	Shell Depth	Tuning
	19	6.0	390		5.0	40

8" tom (modelled) - TCJBop Low A, B & C

If using the "3 Toms" setup, first copy the pad assignment from TOM1 to the new pad. Now change these parameters -

Main Inst.	Tuning	Shell Depth	Pad Pitch	Sub Inst.	Shell Depth	Tuning	Pad Pitch
	19	7.5	190		6.5	40	0

Splash cymbal - TCJBop Hi A, B & C

First, copy a cymbal assignment from Crash 1/2 to the new pad. Now change these parameters -

Main Inst.	Size	Muffling	Thickness	Pad Pitch	Sub Inst.	Sub Vol.	Size	Thickness	Pad Pitch
403 Chinese Type Sp	5.0	TAPE8	Standard	100	399 Warm MedThin Sp	-6.0dB	4.0	Standard	80

Splash cymbal - TCJBop Low A, B & C

First, copy a cymbal assignment from Crash 1/2 to the new pad. Now change these parameters -

Main Inst.	Size	Muffling	Thickness	Pad Pitch	Sub Inst. ON	Sub Vol.	Size	Thickness	Pad Pitch
401 Bright MedThin Sp	11.0	TAPE8	Standard	40	399 Warm MedThin Sp	-6.0dB	7.0	Standard	80

China Stack cymbal - TCJBop Hi A, B & C

First, copy a cymbal assignment from Crash 1/2 to the new pad. Now change these parameters -

Main Inst.	Size	Muffling	Thickness	Pad Pitch	
409 18"Ch+11" TrashSt	15.0	TAPE5	Standard	0	
Sub Inst. ON	Sub Vol.	Size	Thickness	Muffling	Pad Pitch
395 70s Vintage Ch	-3.0dB	15.0	Standard	TAPE18	0

China Stack cymbal - TCJBop Low A, B & C

First, copy a cymbal assignment from Crash 1/2 to the new pad. Now change these parameters -

Main Inst.	Size	Muffling	Thickness	Pad Pitch	
409 18"Ch+11" TrashSt	20.0	TAPE5	Standard	0	
Sub Inst. ON	Sub Vol.	Size	Thickness	Muffling	Pad Pitch
395 70s Vintage Ch	-3.0dB	20.0	THICK+1	TAPE18	0

Common Troubleshooting

I don't see The eDrum Workshop kits in the 1 KIT LOAD page - When the kits are correctly added to the SD card, you will see the name of the kits at the correct kit slot on the SD card line of your module (eg. 142 TCJBop Hi A). If you see no kit name, ensure that the SD card has been formatted to the module's standard, as described earlier in this guide. Then, ensure the kits are placed in the correct folder on your SD card (**Roland > TD-27 > Kit**). Do not change the .TDO file type or the formatting of the file names - they must be in the **KIT-XXX.TDO** format. Some operating systems may hide the .TDO filename extension. Check that your SD card is working correctly with other module functions (such as the backup options) to ensure it is not a problem with your SD card.

Remember - The eDW TCJ Bop collection kits start from kit number 142 onwards. This is to avoid conflicts of file names and kit numbers with other backups you have made, or other kits from The eDW or elsewhere. You must **scroll up to this number** to find the kits.

The kits sound weak or weird, not like the demos - Make sure that the "With User Sample" box is **checked** when importing the kits - these kits rely heavily on the added tone and punch given by the user samples. Without them, the snares will sound very different as only the instrument parameters will have been loaded. You can reload the kits from your SD card if necessary.

I cannot check the "With User Sample" box - The "With User Sample" check box can only be checked if the module can "see" your files on the SD card. If the box appears like this () and *cannot be checked*, you may be on the wrong kit number - make sure to scroll up to at least kit "142 TCJBop Hi A" on the "SD card" line. If you do not see this name at kit 142, you may have an SD card issue or the files may be in the incorrect location. Check that your SD card is compatible and that you have copied the files correctly to the right directory - see [page 4](#) for details.

I get the message "User Sample Memory Full" when loading - As these kits have user samples for many sounds, you must have enough room to import these when loading the kits. When loaded entirely, this collection uses approximately **10%** of the TD-27's sample memory. Ensure there is space on your module by pressing **[USER SAMPLE]** and checking the **LIST**. In the top right of this page, there is a "REMAIN: %" indicator that displays how much room is left. You can delete other user samples from this screen - see [page 7](#) for details.

I changed some settings and now I get strange behaviour on the rim zone - The sample fades are set differently between the head and rim zones on snares of these kits - the rim zone fade in velocity is much higher up than the head zone. Some pads may have different instruments on the rim than on the head. When making edits to the **SUB INST** functions, use the **H&R** setting **[F5]** to swap between editing both zones together or independent zone edits. When editing things like the pitch of the snare, you might want to have **H&R** edit turned on to change the pitches of both samples, whereas when changing volume and fade options, it is recommended to turn **H&R** editing off. If you struggle to return the kits to their original sound, you can delete the associated samples and reload them from the SD card.

It sounds like the samples are "cutting off" whilst playing - Ensure that the samples are in **ONE SHOT POLY** play type on the **[USER SAMPLE] > LIST** screen. The samples should import on the **ONE SHOT POLY** mode automatically - however, if you see **ONE SHOT MONO** or **LOOP ALT** as the *Play Type* of your sample, press the **[RIGHT] ARROW** and use the dial to swap to the correct setting. The **ONE SHOT MONO** setting will cause the sample to end and restart with every consecutive hit and the **LOOP ALT** setting will cause the sample to start on one hit and end on another if it has not already ended. Both will cause unwanted interruptions in the sounding of your samples.