

SHARP®

SCIENTIFIC CALCULATOR

MODEL EL-531TG

OPERATION MANUAL

17HSC90E1

INTRODUCTION

About the calculation examples (including some formulas and tables), refer to the second half of this manual. Refer to the number on the right of each title on the manual for use. After reading this manual, store it in a convenient location for future reference.

Operational Notes

- Do not carry the calculator around in your back pocket, as it
 may break when you sit down. The display is made of glass
 and is particularly fragile.
- Keep the calculator away from extreme heat such as on a car dashboard or near a heater, and avoid exposing it to excessively humid or dusty environments.
- Since this product is not waterproof, do not use it or store it where fluids, for example water, can splash onto it. Raindrops, water spray, juice, coffee, steam, perspiration, etc. will also cause malfunction.
- Clean with a soft, dry cloth. Do not use solvents or a wet cloth. Avoid using a rough cloth or anything else that may cause scratches.
- Do not drop it or apply excessive force.
- Never dispose of batteries in a fire.
- · Keep batteries out of the reach of children.
- This product, including accessories, may change due to upgrading without prior notice.

- NOTICE -

 SHARP strongly recommends that separate permanent written records be kept of all important data. Data may be lost or altered in virtually any electronic memory product under certain circumstances. Therefore, SHARP assumes no responsibility for data lost or otherwise rendered unusable

- whether as a result of improper use, repairs, defects, battery replacement, use after the specified battery life has expired, or any other cause.
- SHARP will not be liable nor responsible for any incidental or consequential economic or property damage caused by misuse and/or malfunctions of this product and its peripherals, unless such liability is acknowledged by law.
- Press the RESET switch (on the front), with the tip of a ballpoint pen or similar object, only in the following cases. <u>Do not</u> <u>use an object with a breakable or sharp tip.</u> Note that pressing the RESET switch erases all data stored in memory.
 - · When using for the first time
 - After replacing the battery
 - · To clear all memory contents
 - When an abnormal condition occurs and all keys are inoperative.

If service should be required on this calculator, use only a SHARP servicing dealer, SHARP approved service facility, or SHARP repair service where available.

Hard Case





DISPLAY



Mantissa Exponent

- During actual use, not all symbols are displayed at the same time.
- Certain inactive symbols may appear visible when viewed from a far off angle.
- Only the symbols required for the usage under instruction are shown in the display and calculation examples.
- ←/→ : Appears when the entire equation cannot be displayed. Press ◀/▶ to see the remaining (hidden) section.

- Indicates that data can be visible above/below the screen. These indications may appear when menu, multi-line playback, and statistics data are displayed. Press ▲/▼ to scroll up/down the view.
- 2ndF : Appears when 2ndF is pressed, indicating that the functions shown in orange are enabled.
- HYP : Indicates that hyp has been pressed and the hyperbolic functions are enabled. If leading are pressed, the symbols "2ndF HYP" appear, indicating that inverse hyperbolic functions are enabled.
- ALPHA: Indicates that ALPHA (STATVAR), STO or RCL has been pressed, and entry (recall) of memory contents and recall of statistics can be performed.
- FIX/SCI/ENG: Indicates the notation used to display a value and changes by SET UP menu.
- STAT : Appears when statistics mode is selected.
- Indicates that a numerical value is stored in the independent memory.

BEFORE USING THE CALCULATOR

Key Notation Used in this Manual

In this manual, key operations are described as follows:

 e^x F To specify e^x : 2ndF e^x In To specify In: In To specify F: ALPHA F

Functions that are printed in orange above the key require 2ndF to be pressed first before the key. When you specify the memory, press ALPHA) first. Numbers for input value are not shown as keys, but as ordinary numbers.

Power On and Off

Press ON/C to turn the calculator on, and 2ndF OFF to turn it off.

Clearing the Entry and Memories

Clearing methods are described in the table as follows:

| Clearing operation | Entry (Display) | M*1 | A-F, X,Y*2 ANS*3 | STAT*4 STAT VAR*5 |
|--------------------|--------------------|-----|---------------------|----------------------|
| ON/C | 0 | × | × | × |
| 2ndF CA | 0 | × | 0 | 0 |
| 2ndF M-CLR 0 0 * | 6 O | 0 | 0 | 0 |
| 2ndF M-CLR 1 0 * | ⁷ O | 0 | 0 | 0 |

| C): Clear | | | | |
|--|---|--|--|--|
| [About the Memory clear key] Press 2ndF McLR to display the menu. MEM RESET 0 1 | | | | |
| To clear all variables (M, A-F, X, Y, ANS, STATVAR), press o o or o ent. To RESET the calculator, press or or nemory, and restore the calculator's default setting. | | | | |
| Entering and Correcting the Equation [Cursor keys] | | | | |
| Press or to move the cursor. The equation after getting an answer by p See the next section for using the are in the SET UP menu and other locations, when the set of t | ressing (). nd v keys. use the or ess ENT (= key). | | | |
| [Insert mode and Overwrite mode in the E • This calculator has two editing modes: and overwrite mode. Pressing [2ndF] INS two modes. A triangular cursor indicates inserted at the cursor, while the rectangu overwrite preexisting data as you make en | nsert mode (default), switches between the that an entry will be lar cursor indicates to tries. | | | |
| To insert a number in the insert mode, mediace immediately after where you wish to desired entry. In the overwrite mode, data be overwritten by the number you enter. This mode setting will be retained until the | o insert, then make a a under the cursor will | | | |
| is executed. [Deletion key] • To delete a number/function, move the curs | sor to the number/func- | | | |
| tion you wish to delete, then press DEL. If | the cursor is located at | | | |

x : Retain

RESET switch

space key.

Multi-line Playback function

This calculator is equipped with a function to recall previous equations in the normal mode. Equations also include calculation ending instructions such as "=" and a maximum of 142 characters can be stored in memory. When the memory is full, stored equations are deleted in the order of the oldest first. Pressing ▲ will display the previous equation and the answer. Further pressing ▲ will display preceding equations (after returning to the previous equation, press ▼ to view equations in order). In addition, [2ndF] ▲ can be used to iump to the oldest equation.

- To edit an equation after recalling it, press ► (◄).
- To edit the displayed equation, press () immediately after obtaining a calculation answer.
- The multi-line memory is cleared by the following operations: <u>[2ndF] CA J.</u> [2ndF] (OFF) (including the Automatic Power Off feature), mode change, memory clear ([2ndF] (M-CLR)), RESET, [2ndF] ([M-CLR)), (M-PHA) (([RCL])) (ANS), constant calculation, chain calculation, angle unit conversion, coordinate conversion, N-base conversion, numerical value storage to the temporary memories and independent memory, and input/deletion of statistical data.

Priority Levels in Calculation

This calculator performs operations according to the following priority: ① Fractions ($1\Gamma 4$, etc.) ② Functions preceded by their argument (x^1, x^2 , n!, etc.) ③ Y^x , $\sqrt{}$ ④ Implied multiplication of a memory value (2Y, etc.) ⑤ Functions followed by their argument (sin, cos, etc.) ⑥ Implied multiplication of a function ($2\sin 30$, etc.) ⑦ nCr, nPr ⑧ x, \div ⑨ +, - ⑩ AND ⑪ OR, XOR, XNOR ⑫ =, M+, M-, \Rightarrow M, ▶DEG, ▶RAD, ▶GRAD, DATA, CD, \rightarrow r θ , \Rightarrow xy and other calculation ending instructions

If parentheses are used, parenthesized calculations have precedence over any other calculations.

INITIAL SET UP

Mode Selection

Normal mode (NORMAL): MODE 0

Used to perform arithmetic operations and function calculations.

Statistics mode (STAT): MODE 1
Used to perform statistical calculations.

When executing mode selection, temporary memories, statistical variables, statistical data and last answer memory will be cleared even when reselecting the same mode.

HOME Key

Press (HOME) to return to NORMAL mode from other modes.

Note: Equations and values currently being entered will disappear, in the same way as when the mode is changed.

| SET OF ITIETIO | | | |
|---|--|--|--|
| Press (SETUP) to display the SET UP menu. FSE TAB 0 | | | |
| A menu item can be selected by: moving the flashing cursor by using | | | |
| Press ONC to exit the SET UP menu. [Selecting the Display Notation and Decimal Places] The calculator has four display notation systems (Floating point, Fixed decimal point, Scientific notation and Engineering notation) for displaying calculation results. When the FIX, SCI, or ENG symbol is displayed, the number of decimal places (TAB) can be set to any value between 0 and 9. Displayed values will be reduced to the corresponding number of digits. If a floating point number does not fit in the specified range, the calculator will display the result using the scientific notation (exponential notation) system. See "Setting the Floating Point Numbers System in Scientific Notation' for details. Press (SETUP), followed by ○, to display the following sub- | | | |
| FIX SCI ENG 0 1 2 $^{\text{-NORM1 NORM2}}$ 3 4 | | | |
| [Setting the Floating Point Numbers System in Scientific Notation] The calculator has two settings for displaying a floating point number: NORM1 (default setting) and NORM2. In each display setting, a number is automatically displayed in scientific notation outside a | | | |

SET UD

preset range:

100000÷3= [Floating point (NORM1)] ON/C 100000 ÷ 3 = 33'333.33333 →[Fixed decimal point] (SET UP) 0 0 33'333.33333 [TAB set to 2] 33'333.33 (SET UP) 1 2 →[SCIentific notation] 3.33×10⁰⁴ (SET UP) 0 1 33.33×10⁰³ →[ENGineering notation] (SET UP) 0 2 →[Floating point (NORM1)] (SET UP) 0 33'333.33333 3÷1000= [Floating point (NORM1)] ONC 3 ÷ 1000 = 0.003 $3. \times 10^{-03}$ →[Floating point (NORM2)] (SET UP) 0 4

0.003

→[Floating point (NORM1)] SETUP 0 3

Determination of the Angular Unit

In this calculator, the following three angular units (degrees, radians, and grads) can be specified.



SCIENTIFIC CALCULATIONS

- Press MODE 0 to select the normal mode.
- In each example, press ONC to clear the display. And if the FIX, SCI, or ENG indicator is displayed, clear the indicator by selecting 'NORM1' from the SET UP menu.

Arithmetic Operations

 The closing parenthesis) just before = or M+ may be omitted.

Constant Calculations

[3]

- In constant calculations, the addend becomes a constant.
 Subtraction and division are performed in the same manner.
 For multiplication, the multiplicand becomes a constant.
- When performing calculations using constants, constants will be displayed as K.

Functions

[4]

- · Refer to the calculation examples of each function.
- Before starting calculations, specify the angular unit.

Random Function

The Random function has four settings for use in the normal or statistics mode. (This function cannot be selected while using the N-Base function.) Press ONC to exit.

 The generated pseudo-random number series is stored in memory Y. Each random number is based on a number series.

[Random Numbers]

A pseudo-random number, with three significant digits from 0 up to 0.999, can be generated by pressing <code>2ndF</code> [@MOON] o [ENT]. To generate the next random number, press [ENT].

[Random Dice]

To simulate a die-rolling, a random integer between 1 and 6 can be generated by pressing (2ndf) (2ndf) (2ndf) (ENT). To generate the next random dice number, press (ENT).

[Random Coin]

To simulate a coin flip, 0 (head) or 1 (tail) can be randomly

| This calculator has 8 temporary memories (A-F, X and Y), one independent memory (M) and one last answer memory (ANS). The independent memory and temporary memories are only available in the normal mode. |
|---|
| [Temporary memories (A-F, X and Y)] Press STO and a corresponding variable key to store a value in memory. Press RCL and a corresponding variable key to recall a value from the memory. To place a variable in an equation, press ALPHA, followed by a desired variable key. |
| [Independent memory (M)] In addition to all the features of temporary memories, a value can be added to or subtracted from an existing memory value. Press ONC STO M to clear the independent memory (M). |
| [Last answer memory (ANS)] The calculation result obtained by pressing or any other calculation ending instruction is automatically stored in the last answer memory. |
| Note: • Calculation results from the functions indicated below are automatically stored in memories X or Y. For this reason, when using these functions, be careful with the use of memories X and Y. • Random function |
| using up to 14 digits. Chain Calculations [7] |
| This calculator allows the previous calculation result to be used in the following calculation. |

generated by pressing 2ndF RANDOM 2 ENT. To generate the

An integer between 0 and 99 can be generated randomly by pressing 2ndF RANDOM 3 ENT. To generate the next random

Each time (2ndF) [DRG+) are pressed, the angular unit changes in

[5]

[6]

next random coin number, press [ENT].

[Random Integer]

sequence.

integer number, press ENT.

Angular Unit Conversions

Memory Calculations

- The previous calculation result will not be recalled after entering multiple instructions.
- In the case of utilizing postfix functions (√, sin, etc.), you can
 perform a chain calculation even when the previous calculation
 result is cleared by the use of the ONC key.

Fraction Calculations

[8]

This calculator performs arithmetic operations and memory calculations using fractions, and conversion between a decimal number and a fraction.

 If the number of digits to be displayed is greater than 10, the number is converted to and displayed as a decimal number.

Binary, Pental, Octal, Decimal, and Hexadecimal Operations (N-Base)

This calculator can perform conversions between numbers expressed in binary, pental, octal, decimal and hexadecimal systems. It can also perform the four basic arithmetic operations, calculations with parentheses and memory calculations using binary, pental, octal, decimal, and hexadecimal numbers. In addition, the calculator can carry out the logical operations AND, OR, NOT, NEG, XOR and XNOR on binary, pental, octal and hexadecimal numbers.

Conversion to each system is performed by the following keys:

2ndF →BIN: Converts to the binary system. "a" appears.

(2ndF) (►PEN): Converts to the pental system. "P" appears.

(2ndF) (►OCT): Converts to the octal system. "a" appears.

2ndF ►HEX: Converts to the hexadecimal system. "\" appears.

2ndF) \bullet DEC: Converts to the decimal system. "b", "p", "p", "a", and "b" disappear from the display.

Conversion is performed on the displayed value when these keys are pressed.

Note: In this calculator, the hexadecimal numbers A - F are entered by pressing (x^{Δ}) , (x^{B}) , (x^{2}) , (x^{B}) , (x^{B}) , and (x^{B}) , and displayed as follows:

$$A \rightarrow A$$
, $B \rightarrow b$, $C \rightarrow \ell$, $D \rightarrow d$, $E \rightarrow \ell$, $F \rightarrow \ell$

In the binary, pental, octal, and hexadecimal systems, fractional parts cannot be entered. When a decimal number having a fractional part is converted into a binary, pental, octal, or hexadecimal number, the fractional part will be truncated. Likewise, when the result of a binary, pental, octal, or hexadecimal calculation includes a fractional part, the fractional part will be truncated. In the binary, pental, octal, and hexadecimal systems, negative numbers are displayed as a complement.

Time, Decimal and Sexagesimal Calculations [10]

Conversion between decimal and sexagesimal numbers can be performed. In addition, the four basic arithmetic operations and memory calculations can be carried out using the sexagesimal system.

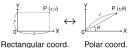
Notation for sexagesimal is as follows:



Coordinate Conversions

(11)

Before performing a calculation, select the angular unit.



 The calculation result is automatically stored in memories X and Y.

Value of r or x: X memory Value of θ or y: Y memory

Modify Function

[12]

In this calculator, calculation results are internally obtained in scientific notation with up to 14 digits for the mantissa. However, since calculation results are displayed in the form designated by the display notation and the number of decimal places indicated, the internal calculation result may differ from that shown in the display. By using the modify function, the internal value is converted to match that of the display, so that the displayed value can be used without change in subsequent operations.

STATISTICAL CALCULATIONS

[13]

Statistical calculations are performed in the statistics mode. Press [MODE] 1 to select the statistics mode. This calculator performs the seven statistical calculations indicated below. After selecting the statistics mode, select the desired sub-mode by pressing the number key corresponding to your choice.

When changing to the statistical sub-mode, press the corresponding number key after performing the operation to select the statistics mode (press MODEL 1).

| 0 (SD) | : | Single-variable statistics |
|----------|---|------------------------------------|
| 1 (LINE) | : | Linear regression calculation |
| 2 (QUAD) | : | Quadratic regression calculation |
| 3 (EXP) | : | Exponential regression calculation |
| 4 (LOG) | : | Logarithmic regression calculation |
| 5 (PWR) | : | Power regression calculation |
| 6 (INV) | : | Inverse regression calculation |

The following statistics can be obtained for each statistical calculation (refer to the table below):

Single-variable statistical calculation

Statistics of (1)

Linear regression calculation

Statistics of ① and ② and, in addition, estimate of y for a given x (estimate y') and estimate of x for a given y (estimate x')

Exponential regression, Logarithmic regression, Power regression, and Inverse regression calculation

Statistics of 1 and 2. In addition, estimate of y for a given x and estimate of x for a given y. (Since the calculator converts each formula into a linear regression formula before actual calculation takes place, it obtains all statistics, except coefficients a and b, from converted data rather than entered data.)

Quadratic regression calculation

Statistics of 1 and 2 and coefficients a,b,c in the quadratic regression formula $(y=a+bx+cx^2)$. (For quadratic regression calculations, no correlation coefficient (r) can be obtained.) When there are two x' values, press 2ndF(x-x).

When performing calculations using a, \overline{b} and \overline{c} , only one numeric value can be held.

| | \bar{X} | Mean of samples (x data) |
|-----|--------------|--|
| | SX | Sample standard deviation (x data) |
| (1) | σ^{x} | Population standard deviation (x data) |
| | n | Number of samples |
| | $\sum x$ | Sum of samples (x data) |
| | Σx^2 | Sum of squares of samples (x data) |
| | ÿ | Mean of samples (y data) |
| | sy | Sample standard deviation (y data) |
| | σу | Population standard deviation (y data) |
| | Σy | Sum of samples (y data) |
| (2) | Σy^2 | Sum of squares of samples (y data) |
| | $\sum xy$ | Sum of products of samples (x, y) |
| | | |

| r | Correlation coefficient |
|---|--|
| а | Coefficient of regression equation |
| b | Coefficient of regression equation |
| С | Coefficient of quadratic regression equation |

Use (ALPHA) and (RCL) to perform a STAT variable calculation.

(14)

Entered data are kept in memory until <code>2ndF</code> <code>CA</code> are pressed or mode selection. Before entering new data, clear the memory contents.

[Data Entry]

Single-variable data

Data (DATA)

 $\overline{\text{Data}}$ $\overline{\text{(x,y)}}$ frequency $\overline{\text{DATA}}$ (To enter multiples of the same data)

Two-variable data

Data x (x,y) Data y DATA

Data Entry and Correction

 $\textit{Data } x \overbrace{(\textbf{\textit{k.v.}})} \quad \textit{Data } y \overbrace{(\textbf{\textit{k.v.}})} \quad \textit{frequency} \quad \text{DATA} \quad (\text{To enter multiples of the same data } x \text{ and } y.)$

 Up to 100 data items can be entered. With the single-variable data, a data item without frequency assignment is counted as one data item, while an item assigned with frequency is stored as a set of two data items. With the two-variable data, a set of data items without frequency assignment is counted as two data items, while a set of items assigned with frequency is stored as a set of three data items.

[Data Correction]

Correction prior to pressing DATA immediately after a data entry: Delete incorrect data with ON/C), then enter the correct data.

Correction after pressing DATA:

Use **_** to display the data previously entered.

Press 🔻 to display data items in ascending (oldest first) order. To reverse the display order to descending (latest first), press the 🔼 key.

Each item is displayed with 'Xn=', 'Yn=', or 'Nn=' (n is the sequential number of the data set).

Display the data item to modify, input the correct value, then press (DATA). Using ((LXY)), you can correct the values of the data set all at once.

- When ▲ or ▼ appears, more data items can be browsed by pressing ▲ or ▼.
- To delete a data set, display an item of the data set to delete, then press [2ndF] (CD). The data set will be deleted.
- To add a new data set, press ON/C and input the values, then press DATA.

| Туре | Regression formula |
|-------------|-------------------------|
| Linear | y = a + bx |
| Exponential | $y = a \cdot e^{bx}$ |
| Logarithmic | $y = a + b \cdot \ln x$ |
| Power | $y = a \cdot x^b$ |
| Inverse | $y = a + b \frac{1}{x}$ |
| Quadratic | $y = a + bx + cx^2$ |

In the statistical calculation formulas, an error will occur when:

- The absolute value of the intermediate result or calculation result is equal to or greater than 1 × 10¹⁰⁰.
- The denominator is zero.
- An attempt is made to take the square root of a negative number.
- No solution exists in the quadratic regression calculation.

ERROR AND CALCULATION RANGES

Errors

An error will occur if an operation exceeds the calculation ranges, or if a mathematically illegal operation is attempted. When an error occurs, pressing
(or) automatically moves the cursor back to the place in the equation where the error occurred. Edit the equation or press (ONC) to clear the equation.

Error Codes and Error Types

Syntax error (Error 1):

An attempt was made to perform an invalid operation.

Ex. 2 (2ndF) (→rθ)

Calculation error (Error 2):

- The absolute value of an intermediate or final calculation result equals or exceeds 10¹⁰⁰.
- An attempt was made to divide by 0 (or an intermediate calculation resulted in zero).
- The calculation ranges were exceeded while performing calculations.

Depth error (Error 3):

- The available number of buffers was exceeded. (There are 10 buffers* for numeric values and 24 buffers for calculation instructions).
 5 buffers in STAT mode.
- Data items exceeded 100 in the statistics mode.

Equation too long (Error 4):

The equation exceeded its maximum input buffer (142 characters).
 An equation must be shorter than 142 characters.

Calculation Ranges

[16]

 Within the ranges specified, this calculator is accurate to ±1 of the least significant digit of the mantissa. However, a calculation error increases in continuous calculations due to accumulation of each calculation error. (This is the same for y^x , $\sqrt{\ }$, nl, e^x , ln, etc., where continuous calculations are performed internally.)

Additionally, a calculation error will accumulate and become larger in the vicinity of inflection points and singular points of functions.

Calculation ranges

 $\pm 10^{-99} \sim \pm 9.999999999 \times 10^{99}$ and 0.

If the absolute value of an entry or a final or intermediate result of a calculation is less than 10^{-99} , the value is considered to be 0 in calculations and in the display.

BATTERY REPLACEMENT

Notes on Battery Replacement

Improper handling of batteries can cause electrolyte leakage or explosion. Be sure to observe the following handling rules:

- · Make sure the new battery is the correct type.
 - When installing, orient the battery properly as indicated in the calculator.
- The battery is factory-installed before shipment, and may be exhausted before it reaches the service life stated in the specifications.

Notes on erasure of memory contents

When the battery is replaced, the memory contents are erased. Erasure can also occur if the calculator is defective or when it is repaired. Make a note of all important memory contents in case accidental erasure occurs.

When to Replace the Battery

If the display has poor contrast or nothing appears on the display even when lower is pressed in dim lighting, it is time to replace the battery.

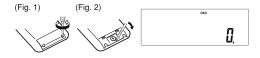
Cautions

- Fluid from a leaking battery accidentally entering an eye could result in serious injury. Should this occur, wash with clean water and immediately consult a doctor.
- Should fluid from a leaking battery come in contact with your skin or clothes, immediately wash with clean water.
- If the product is not to be used for some time, to avoid damage to the unit from leaking batteries, remove them and store in a safe place.
- Do not leave exhausted batteries inside the product.

- · Keep batteries out of the reach of children.
- Exhausted batteries left in the calculator may leak and damage the calculator.
- Explosion risk may be caused by incorrect handling.
- · Do not throw batteries into a fire as they may explode.

Replacement Procedure

- 1. Turn the power off by pressing (2ndF) OFF).
- 2. Remove two screws. (Fig 1)
- 3. Lift the battery cover to remove.
- 4. Remove the used battery by prying it out with a ball-point pen or other similar pointed device. (Fig. 2)
- 5. Install one new battery. Make sure the "+" side is facing up.
- Replace the cover and screws.
- 7. Press the RESET switch (on the front) with the tip of a ball-point pen or similar object.
- Make sure that the display appears as shown below. If the display does not appear as shown, remove the battery, reinstall it, and check the display once again.



Automatic Power Off Function

This calculator will turn itself off to save battery power if no key is pressed for approximately 10 minutes.

SPECIFICATIONS

Calculations: Scientific calculations, statistical calcula-

tions, etc.

Internal calculations: Mantissas of up to 14 digits

Pending operations: 24 calculations 10 numeric values (5 numeric values in STAT mode)

Power source: Built-in solar cells

1.5V = (DC): Backup battery (Alkaline

battery (LR44 or equivalent) × 1)

Operating time: Approx. 5000 hours when continuously displaying 55555 at 25°C (77°F), using use and other factors) the alkaline battery only

Operating temperature: 0°C–40°C (32°F–104°F)

External dimensions: 80 mm (W) × 161 mm (D) × 15 mm (H)

3-5/32" (W) × 6-11/32" (D) × 19/32" (H)





EL-531TG

CALCULATION EXAMPLES EJEMPLOS DE CÁLCULO

[1] **(V**)

| 13(5+2)= | ON/C 3 (5 + 2) = | 21. |
|-----------------|--------------------|-----|
| ②3×5+2= | 3 × 5 + 2 = | 17. |
| ③3×5+3×2= | 3 × 5 + 3 × 2 = | 21. |
| \rightarrow ① | 2ndF 🔺 | 21. |
| \rightarrow ② | • | 17. |
| \rightarrow ③ | • | 21. |
| \rightarrow ② | | 17. |
| | | |

| 45+285÷3= | ON/C 45 + 285 ÷ 3 = | 140. |
|---|-------------------------------------|-------------|
| 18+6 15-8 | (18 + 6) ÷ (15 - 8 = | 3.428571429 |
| 42×(-5)+120= | 42 × +/- 5 + 120 = *1 (5 +/-) *1 | -90. |
| (5×10 ³)÷(4×10 ⁻³)= | 5 Exp 3 ÷ 4 Exp +/- 3 = | 1'250'000. |
| | | |
| [3] | | |
| [3] | | |
| 34 <u>+57</u> = 45 <u>+57</u> = | 34 + 57 = 45 = | 91. 102. |
| 34 <u>+57</u> = | | |
| 34 <u>+57</u> = 45 <u>+57</u> = 79 <u>–59</u> = | 45 = 79 - 59 = | 102. 20. |

| [4] sin cos In log 3/ n! | $\begin{array}{c} \text{tan} \text{(sin-1)} \text{(cos-1)} \text{(tan-1)} \pi \text{(DRC)} \\ e^x \text{(10}^x X^{-1} X^2 X^3 \\ \text{(nPr)} \text{(nCr)} \% \end{array}$ | hyp arc hyp |
|--------------------------------|---|---------------|
| sin60[°]= | ON/C sin 60 = | 0.866025403 |
| $\cos \frac{\pi}{4} [rad] =$ | DRG $\cos (\pi \div 4)$ | 0.707106781 |
| tan-11=[g] | DRG 2ndF (tan-1) 1 = | 50. |
| $(\cosh 1.5 + \sinh 1.5)^2 =$ | $\begin{array}{c ccccccccccccccccccccccccccccccccccc$ | 20.08553692 |
| $\tanh^{-1}\frac{5}{7} =$ | 2ndF) arc hyp) (tan) (5 ÷ 7) = | 0.895879734 |
| In 20 = | In 20 = | 2.995732274 |
| log 50 = | log 50 = | 1.698970004 |
| e ³ = | 2ndF (e ^x) 3 = | 20.08553692 |
| 10 ^{1.7} = | 2ndF) 10 ^x 1.7 = | 50.11872336 |
| $\frac{1}{6} + \frac{1}{7} =$ | 6 (2ndF) (X-1) + 7 (2ndF) (X-1) = | 0.309523809 |
| $8^{-2} - 3^4 \times 5^2 =$ | 8 yr +/- 2 - 3 yr 4 × 5 x² = | -2'024.984375 |
| $(12^3)^{\frac{1}{4}}$ = | 12 y^x 3 y^x 4 $2ndF(x^{-1}) =$ | 6.447419591 |
| 8 ³ = | 8 _ x = _ = | 512. |
| $\sqrt{49} - 4\sqrt{81} =$ | 49 — 4 (2ndF) × 81 = | 4. |
| $3\sqrt{27} =$ | 2ndF) 3 = | 3. |
| 4! = | 4 (2ndF) n! = | 24. |
| ₁₀ P ₃ = | 10 (2ndF) (nPr) 3 = | 720. |
| ₅ C ₂ = | 5 (2ndF) (nCr) 2 = | 10. |
| 500×25%= | 500 × 25 (2ndF) % | 125. |
| 120÷400=?% | 120 ÷ 400 (2ndF) % | 30. |
| 500+(500×25%)= | 500 + 25 2ndF % | 625. |

- The range of the results of inverse trigonometric functions
- El rango de los resultados de funciones trigonométricas inversas

| | $\theta = \sin^{-1} x, \theta = \tan^{-1} x$ | $\theta = \cos^{-1} x$ |
|------|---|--------------------------|
| DEG | $-90 \le \theta \le 90$ | $0 \leq \theta \leq 180$ |
| RAD | $-\frac{\pi}{2} \le \theta \le \frac{\pi}{2}$ | $0 \leq \theta \leq \pi$ |
| GRAD | $-100 \le \theta \le 100$ | $0 \leq \theta \leq 200$ |

[5] DRG▶

| $90^{\circ} \rightarrow [rad]$ | ON/C 90 (2ndF) DRGP | 1.570796327 |
|---|--|--|
| $\rightarrow [g]$ | (2ndF) DRGP | 100. |
| $\rightarrow [^{\circ}]$ | (2ndF) DRGP | 90. |
| $\sin^{-1}0.8 = [^{\circ}]$ $\rightarrow [rad]$ $\rightarrow [g]$ $\rightarrow [^{\circ}]$ | 2ndF sin-1 0.8 = 2ndF DRG• 2ndF DRG• 2ndF DRG• | 53.13010235 0.927295218 59.03344706 53.13010235 |

[6] ALPHA RCL STO M+ M- ANS

| A=56 B=68 A+2+B×4= | ONIC 56 STO A 68 STO B ALPHA A ÷ 2 + ALPHA B X 4 = | 56. 68. 300. |
|---|--|-----------------------------------|
| 24÷(8×2)= (8×2)×5= | ON/C 8 × 2 STO M 24 ÷ (ALPHA) M = (ALPHA) M × 5 = | 16. 1.5 80. |
| \$150×3:M1 +)\$250:M2 =M1+250 -)M2×5% M | ONC STO M 150 X 3 M+ 250 M+ RCL M X 5 2ndF % 2ndF M- RCL M | 0. 450. 250. 35. 665. |
| \$1= ¥110 ¥26,510=\$? \$2,750=¥? | 110 STO Y 26510 ÷ RCL Y = 2750 × RCL Y = | 110. 241. 302'500. |
| $r = 3cm$ $\pi r^2 = ?$ $(r \rightarrow Y)$ | $3 \text{ STO } Y$ $\pi \text{ (ALPHA) } Y X^2 =$ | 3. 28.27433388 |
| $\frac{24}{4+6} = 2.4(A)$ $3\times(A)+60\div(A)=$ | 24 ÷ (4 + 6) = 3 × ALPHA ANS + 60 ÷ | 2.4 |
| | (ALPHA) (ANS) = | 32.2 |

[7]

| 6+4=ANS | ON/C) 6 + 4 = | 10. |
|------------------|------------------|------|
| ANS+5 | + 5 = | 15. |
| 8×2=ANS | 8 × 2 = | 16. |
| ANS ² | X ² = | 256. |
| 44+37=ANS | 44 + 37 = | 81. |
| √ANS= | = | 9. |

[8] (ab/c) (d/c $3\frac{1}{4} + \frac{4}{4} = [a^{\frac{b}{1}}]$

| 4 _□ 5 _□ 6 ' | 4 (ab/c) 3 (=) | $3\frac{1}{2} + \frac{1}{3} - [\alpha_{\overline{c}}]$ |
|-----------------------------------|---|--|
| 4.833333333 | a ^b /c | →[a.xxx] |
| 29 ┌ 6 | (2ndF) (d/c | →[d/c] |
| | 2ndF 10 ^x 2 (a ^b / ₆) 3 | $10^{\frac{2}{3}} =$ |
| 4.641588834 | | 10" = |
| 16807 _Г 3125 | 7 (a ^{b/c}) 5 (y ^x) 5 (= | $(\frac{7}{5})^5 =$ |
| 1 - 2 | 1 (ab/c) 8 (y/x) 1 (ab/c) 3 | $(\frac{1}{8})^{\frac{1}{3}} =$ |
| | | 64 _ |
| 8 ┌ 15 | √ 64 (a½) 225 (=) | $\sqrt{\frac{64}{225}} =$ |
| | (2 y ^x 3) (a ^b / _c) | $\frac{2^3}{3^4} =$ |
| 8 | (3 y ^x 4) = | 34 - |

ON/C 3 (ab/c) 1 (ab/c) 2 (+

() 3 (y^x) 4 () (=) 1.2 1.2 (ab/c) 2.3 (= 12 - 23 1°2'3" 1 (D'M'S) 2 (D'M'S) 3 (ab/c) 2 (= 0°31'1.5"

1.65

1×10³ 1 -2 1 (Exp) 3 (ab/c) 2 (Exp) 3 (= 2×10³ A = 7 ON/C) 7 (STO) A 4 (ab/c) (ALPHA) (A) (=)

7. 4 - 7 $1.25 + \frac{2}{5} = [a.xxx]$ 1.25 + 2 ab 5 = 1.65 $\rightarrow [a^{\frac{b}{c}}]$ (ab/c) 1 - 13 - 20 ON/C 1.65 = 1.65 1.65 $\rightarrow [a^{\frac{b}{c}}]$ (ab/c 1 - 13 - 20 33 _{- 20}

→[d/c] →[a.xxx] * 4 ₋5 ₋6=4 5

(ab/c)

(2ndF) (d/c)

| [9] (*BIN) (*PEN) (*OCT) (*HEX) (*DEC) (NEG) (NOT) (AND) OR (XOR) (XNOR) | | | |
|--|--|---|--|
| DEC(25)→BIN | (ON/C) (2ndF) (◆DEC) 25 (2ndF) (◆BIN) | 11001 b | |
| HEX(1AC) →BIN →PEN →OCT →DEC | 2ndF) ⊕HEX 1AC (2ndF) ⊕BN) (2ndF) ⊕PEN (2ndF) ⊕OCC (2ndF) ⊕OCC | 110101100 ^b 3203 ^P 654 ⁰ 428. | |
| BIN(1010-100) ×11 = | 2ndF → BIN (1010 - 100 - 100 x 11 = 100 - 100 | 10010 b | |
| BIN(111)→NEG | NEG 111 = | 11111111001 b | |
| HEX(1FF)+ OCT(512)= HEX(?) | 2ndF) ← HEX 1FF (2ndF) ← OCT) + 512 = 2ndF) ← HEX | 1511 ⁰ 349 ^H | |
| 2FEC- 2C9E=(A) +)2000- | ON/C (STO) M (2ndF) ← HEX) 2FEC (2C9E M+ 2000 — | 34E H | |
| 1901=(B) (C) | 1901 M+ RCL M | 6FF ^H A4d ^H | |
| 1011 AND 101 = (BIN) | ON/C) (2ndF) (◆BIN) 1011 (AND) 101 (= | 1 b | |
| 5A OR C3 = (HEX |) 2ndF ←HEX 5A OR C3 = | db ^H | |
| NOT 10110 = (BIN) | 2ndF (◆BIN) (NOT) 10110 = | 1111101001 b | |
| 24 XOR 4 = (OCT) | 2ndF ← OCT 24 (XOR) 4 = | 20 ⁰ | |

[10] (D°M'S) (++ DEG)

B3 XNOR

→DEC

2D = (HEX)

| 12°39'18.05" | ON/C 12 DMS 39 DMS 18.05 | |
|--------------|--------------------------|-------------|
| → [10] | 2ndF ++DEG | 12.65501389 |

2ndF → HEX B3 (XNOR)

FFFFFFF61 H

-159.

2D =

(2ndF)(►DEC)

| 123.678 (2ndF) (++DEG) | 123°40'40.8" |
|---|--|
| 3 DMS 30 DMS 45 + 6 DMS 45 DMS 36 = | 10°16'21" |
| 1234 (DMS) 56 (DMS) 12 + 0 (DMS) 0 (DMS) 34.567 = | 1234°56'47" |
| 3 (DTMTS) 45 (| 2°3'36" |
| sin 62 (D°M'S) 12 (D°M'S) 24 | 0.884635235 |
| | 3 (DMS) 30 (DMS) 45 + 6 (D 45 (DMS) 36 = 1234 (DMS) 56 (DMS) 12 + 0 (DMS) 0 (DMS) 34.567 = 3 (DMS) 45 - 1.69 = (ZMF) (++++)EG SID 62 (DMS) 12 (DMS) 24 |

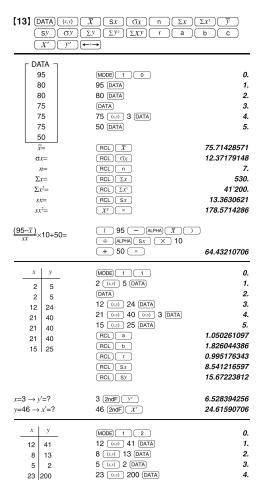
[11] $(\rightarrow r\theta) (\rightarrow xy) (\rightarrow xy) (\rightarrow xy)$

[12] (MDF) (SET UP)

| 5÷9=ANS ANS×9= | ON/C SET UP 0 0 SET UP 1 1 5 ÷ 9 = | 0.6 |
|-------------------|------------------------------------|-----|
| [FIX,TAB=1] | × 9 = *1 | 5.0 |
| | 5 ÷ 9 = 2ndF (MDF) | 0.6 |
| | × 9 = *2 | 5.4 |
| | SET UP 0 3 | |

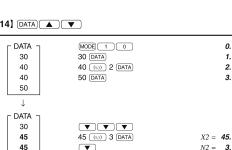
^{*1 5.5555555555555×10&}lt;sup>-1</sup>×9

^{*2 0.6×9}





[14] DATA ▲ ▼



$$X^{3} = 60.$$

[15]
$$\bar{x} = \frac{\sum x}{n} \qquad \qquad \sigma x = \sqrt{\frac{\sum x^2 - n\bar{x}^2}{n}}$$

$$sx = \sqrt{\frac{\sum x^2 - n\bar{x}^2}{n-1}} \qquad \qquad \sum x = x_1 + x_2 + \dots + x_n$$

$$\sum x^2 = x_1^2 + x_2^2 + \dots + x_n^2$$

$$\bar{y} = \frac{\sum y}{n} \qquad \qquad \sigma y = \sqrt{\frac{\sum y^2 - n\bar{y}^2}{n}}$$

$$sy = \sqrt{\frac{\sum y^2 - n\overline{y}^2}{n-1}}$$

$$\sum y = x_1y_1 + x_2y_2 + \dots + x_ny_n$$

$$\sum y = y_1 + y_2 + \dots + y_n$$

$$\sum y^2 = y_1^2 + y_2^2 + \dots + y_n^2$$

[16]

| Function Función | Dynamic range Rango dinámico | |
|-----------------------------------|---|--|
| $\sin x$, $\cos x$, $\tan x$ | DEG: $ x < 10^{10}$ $(\tan x : x \neq 90 (2n-1))^*$ RAD: $ x < \frac{\pi}{180} \times 10^{10}$ $(\tan x : x \neq \frac{\pi}{2} (2n-1))^*$ GRAD: $ x < \frac{10}{9} \times 10^{10}$ $(\tan x : x \neq 100 (2n-1))^*$ | |
| sin-1x, cos-1x | x \le 1 | |
| $tan^{-1}x$, $\sqrt[3]{x}$ | x < 10 ¹⁰⁰ | |
| In x, log x | $10^{-99} \le x < 10^{100}$ | |
| yx | • $y > 0$: $-10^{100} < x \log y < 100$ • $y = 0$: $0 < x < 10^{100}$ • $y < 0$: $x = n$ • $(0 < x < 1; \frac{1}{x} = 2n - 1, x \ne 0)^*,$ • $-10^{100} < x \log y < 100$ | |
| $x\sqrt{y}$ | • $y > 0$: $-10^{100} < \frac{1}{x} \log y < 100 \ (x \neq 0)$ • $y = 0$: $0 < x < 10^{100}$ • $y < 0$: $x = 2n-1$ • $(0 < x < 1 : \frac{1}{x} = n, x \neq 0)^*,$ • $(0 < x < 1)$ | |
| e ^x | -10 ¹⁰⁰ < <i>x</i> ≤ 230.2585092 | |
| 10 ^x | $-10^{100} < x < 100$ | |
| $\sinh x$, $\cosh x$, $\tanh x$ | x \le 230.2585092 | |
| sinh ⁻¹ x | x < 10 ⁵⁰ | |
| cosh⁻¹ x | 1 ≤ <i>x</i> < 10 ⁵⁰ | |
| tanh-1 x | x < 1 | |
| x ² | x < 10 ⁵⁰ | |
| | | |

| \sqrt{x} | $0 \le x < 10^{100}$ | |
|------------------------------|---|--|
| x ⁻¹ | $ x < 10^{100} (x \neq 0)$ | |
| n! | 0 ≤ n ≤ 69* | |
| nPr | $0 \le r \le n \le 99999999999$ * $\frac{n!}{(n-r)!} < 10^{100}$ | |
| nCr | $0 \le r \le n \le 99999999999$ $0 \le r \le 69$ $\frac{n!}{(n-r)!} < 10^{100}$ | |
| ↔DEG, D°M'S | 0°0'0.00001" ≤ x < 10000° | |
| $x, y \rightarrow r, \theta$ | $\sqrt{x^2 + y^2} < 10^{100}$ | |
| $r, \theta \to x, y$ | $\begin{array}{c ccccccccccccccccccccccccccccccccccc$ | |
| DRG ▶ | DEG \rightarrow RAD, GRAD \rightarrow DEG: $ x < 10^{100}$ RAD \rightarrow GRAD: $ x < \frac{\pi}{n} \times 10^{98}$ | |

| x | < 2.15443469×10³³

 χ^3

| →DEC →BIN →PEN | DEC BIN | : x ≤9999999999 : 10000000000 ≤ x ≤ 11111111111 0 ≤ x < 1111111111 |
|----------------------|------------|---|
| →OCT →HEX | PEN | : 222222223 ≤ x ≤ 4444444444 0 ≤ x ≤ 2222222222 |
| AND OR | OCT | 4000000000 ≤ x ≤ 7777777777 0 ≤ x ≤ 3777777777 |
| XOR XNOR | HEX | : FDABF41C01 ≤ <i>x</i> ≤ FFFFFFFFF 0 ≤ <i>x</i> ≤ 2540BE3FF |
| | BIN | : 1000000000 ≤ x ≤ 1111111111 0 < x < 111111111 |
| | PEN | : 222222223 ≤ x ≤ 4444444444 0 < x < 2222222221 |
| NOT | ОСТ | : 400000000 ≤ <i>x</i> ≤ 7777777777 0 ≤ <i>x</i> ≤ 3777777777 |
| | HEX | : FDABF41C01 ≤ <i>x</i> ≤ FFFFFFFFF 0 ≤ <i>x</i> ≤ 2540BE3FE |
| | BIN | : 1000000001 ≤ x ≤ 1111111111 0 ≤ x ≤ 111111111 |
| | PEN | : 222222223 ≤ <i>x</i> ≤ 4444444444 0 < <i>x</i> < 2222222222 |
| NEG | ост | : 400000001 ≤ <i>x</i> ≤ 7777777777 0 ≤ <i>x</i> ≤ 3777777777 |

: FDABF41C01 ≤ *x* ≤ FFFFFFFFF 0 ≤ *x* ≤ 2540BE3FF

HEX

^{*} n, r: integer / entero