

#### PRAISE FOR THE DANGER DAN AND GADGET GIRL SERIES

"Danger Dan is exciting, adventurous, heroic and funny! I love the jokes in the pictures.

They are so funny!"

-Janelle, 7, Methodist Girls' School

"The Danger Dan and Gadget Girl series is very interesting and exciting. We can also guess what the future might look like from reading the books! They are suitable for all ages, even adults."

-Ernest, 10, West Grove Primary School

"It's like going on an adventure! I wish I could time-travel like Danger Dan and find out what the future is really like. My favourite character is Danger Dan because he is talkative and funny.

I love the whole series!"

— Owen, 7, St Andrew's Junior School

"It's pure joy to see my son look forward to the next Danger Dan title each time he is done with one. The plot keeps both the young and the young-at-heart reading! Guess what? I AM HOOKED TOO!"

—Jumaini Ariff, children's book author and director, Storyscribblers

"My students just love the energy and fun of Danger Dan and Gadget Girl, with all her cool tools. We cannot keep the books on the shelves as our students voraciously read through the series!"

-Nadine Bailey, teacher librarian, Canadian international School

"When I see my 10-year-old laughing uncontrollably over a book or when he enthusiastically tells me nuggets of Singapore history which even I am not aware of, I know it is Danger Dan's doing. This series is a potent combination of humour, excitement and relatable characters weaved into our local context, a definite must-have for your children's bookshelf.

I hope the authors continue the adventures of Danger Dan and Gadget Girl because my son keeps asking—when is the next book coming out?"

-Eileen Ng, mother of twins, former lawyer and educator







# WRITTEN BY LESLEY-ANNE & MONICA LIM ILLUSTRATED BY ELVIN CHING



Other books in the *Danger Dan* series

Other books in the

Danger Dan Confronts the Merlion Mastermind

Danger Dan and Gadget Girl series

Danger Dan Tackles the Majulah Mayhem

The Animal Abduction

Danger Dan Spooks the Peculiar Peranakan Pirate

The Watery Wipeout
The Gruesome Garden

Danger Dan Traces the Perilous Poison

Danger Dan Creates the Ultimate Utama Uproar

The Zany Zombie-Fest

Secrets of Singapore

Also by Monica Lim

Secrets of Singapore: National Museum

The Good, the Bad and the PSLE

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First Edition 10 9 8 7 6 5 4 3 2 1

For all perfectly imperfect kids (and dogs). You are fearfully and wonderfully made.



Some sneaky traitor has sabotaged the lighthouses along Shimmer Shore! If Danger Dan doesn't fix things soon, the incoming boats will dash themselves on the sharp rocks near the shore. Countless innocent lives will be lost! As if that isn't difficult enough, Danger Dan has to fix not one, not two, but THREE lighthouses.

Armed with only some strong wire and a basic tool kit,

Danger Dan engages his resourceful mind to mend the sabotaged wiring. Thankfully, Danger Dan has super night vision so he can go about his task despite the darkness. He expertly cuts and coils the wire around the lighthouse cables, patching up any frayed wiring. Danger Dan pulls down on a huge red lever right underneath the lighthouse's huge bulb.

### BBZZTT... DING!

The cables spark a little before the bulb releases a strong beam of white light, shining out to sea. Danger Dan races over to the next lighthouse around the bend. Usually, stars twinkle and shine in the night sky but tonight, a storm approaches. Thick rain clouds block the starlight and the shore is shrouded by a white wispy mist. Occasionally, a flash of lightning tears through the darkness and Danger Dan catches sight of the powerful waves crashing onto the beach. He returns to his task, his dextrous fingers



twisting the exposed wiring together tightly. With the two pairs of wires that the saboteur had cut through now joined, Danger Dan pulls the lever.

## B<sub>BZZT</sub>T!

Danger Dan has fixed the second lighthouse! Only one left to go. It is almost midnight and everyone else in this little seaside town has already gone to bed. Just then, a horrible realisation dawns on Danger Dan. A huge cruise ship carrying thousands of merry people is due to dock at Shimmer Shore at the stroke of midnight. Danger Dan must fix the last lighthouse or the ship will crash into the rocks and be smashed to pieces. This is a dire situation!

Danger Dan tugs desperately on a tangled clump of cables and wires. "Confound this mess!" he mutters under his breath.

### AWOOGA!

The great ocean vessel approaches! Danger Dan is running out of time. His heart pounds against his chest and his fingers start to tremble. Many lives now depend on the success of his mission. Danger Dan cannot fail these people!

Wiping the sweat off his brow, Danger Dan furiously coils the last of his wire around a torn and frayed cable. The ship is just minutes away from becoming a mangled mess of shattered glass and twisted steel on the rocks! Danger Dan leaps to his feet and pulls on the lever.

#### BBZZTTI

A shower of sparks emits from where Danger Dan has mended the wire.

# BZZZT! BZZZT!

Sparks now erupt from various points along the long, winding cables. The bulb flickers and flashes. Danger Dan watches the scene with his heart in his mouth.



"Woo hoo!" Danny cheered and punched his fist in the air. In front of him was a circuit board covered with a jumble of intersecting wires, three light bulbs and two batteries. At the bottom of the board was a small neon yellow sign that read: "Circuit Master". The aim of the game was to complete the circuit within two minutes, using just a few pieces of copper wire, so that the three bulbs lit up. Players were only allowed one try.

Danny had successfully completed the challenge, thanks to the many science lessons in school on electricity. The digital clock in front of him showed that he did so with just three seconds to spare.

Success! All three lighthouses are up and running! Shimmer Shore is now a safe harbour once more, all thanks to Danger Dan. The cruise ship is safe with the lighthouse guiding it towards the bay.

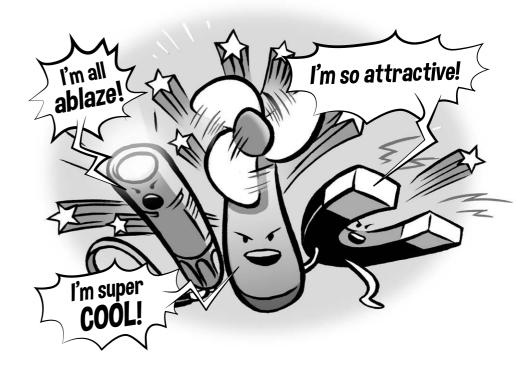
The governor of Shimmer Shore is utterly impressed by Danger Dan's quick wits and action. He presents Danger Dan with...a brand new car! Danger Dan admires his new ride with wonder. It is bright blue with fiery orange racing stripes. Danger Dan is the ultimate Circuit Master! And now, he has a car to carry him off to other great adventures.

## KIRARRRRRR!

Danny playfully fiddled with his new remotecontrolled toy car. It was his reward for completing the Circuit Master challenge at his school's annual Science Carnival. Manned by teachers, the booths at the carnival featured games, hands-on activities and workshops on science.



Some teachers were showing students how to build dinosaur robots with flashing eyes, chomping jaws and a loud roar. Other students were trying their hand at creating scents using multi-coloured serums and chemicals. A few students were involved in a boat race to see who could build the fastest, solar-powered boat.



Danny had spent all morning going to different booths, trying to win as many prizes as possible. He has already amassed a pile of goodies, such as little magnets, a pocket torchlight and a mini batterypowered fan. He usually found school lessons difficult and boring, but the carnival made learning science concepts, like energy, magnetic attraction and forces, easy. "If only lessons could be this fun all the time!" he said to himself.

Danny squeezed the remote-controlled toy car into his red sling bag along with his other goodies. The bag was now full. As the school bell rang, signalling the end of the Science Carnival, Danny patted his bag and smiled to himself. All in all, a very satisfactory morning!

Leaving the school grounds, Danny walked towards the MRT station, thinking of all the fun he could have with his new toys. The station was packed. Many of his schoolmates took the train home as well. Before long, the train arrived and Danny boarded it. He stood near a group of other school boys. Pee-yew! They didn't smell too good, probably the result of running around all morning at the Science Carnival. He was glad his destination was only a few stops away.

"Toa Payoh", announced the train's automated voice. Danny edged away from the crowd and exited as the train doors opened.



10



Danny caught sight of a familiar flash of wavy blue streaks as he stepped out of the train. He instantly knew that he had time-travelled to the year 2135. It has happened to him so frequently in recent times that it had become a familiar experience. Something felt different this time, though. A wave of hot air hit him in the face. Even though Danny was used to the

heat in Singapore, this felt almost unbearable. It was as if he was standing next to an oven.

"Danny!" Danny recognised the girl who called out to him. It was Melody, the 14-year-old girl from the future who brought him to her world in 2135. However, she looked quite different from her usual self. She was perspiring profusely and her damp hair stuck to the sides of her face. She also wasn't wearing her strawberry pink jacket, which was an air-con jacket with many extraordinary functions.

"Gadget Girl!" replied Danny. It was the superhero nickname he used for Melody, due to the many gadgets she had in the future. "Why is it so hot? Why aren't you wearing your jacket?" Before Melody could reply, Danny blurted out excitedly, "If you're not using your jacket, can I have it? I'm so hot, I want the air-conditioning! I don't even care that it's pink!"

Melody waved her arms about desperately and

cried, "The jacket's not working! My hair clip's not working! Nothing is working!"



Danny stared at Melody in astonishment. Melody was usually calm and collected, except when she was annoyed with Danny. Even when she was flustered, she always looked neat and perfectly

groomed. Standing in front of him now, Melody looked hot and bothered. Perspiration was dripping down the sides of her face, which was flushed.



"Dog!" said Danny delightedly, looking down at the friendly canine that was licking his hand. In 2135, all dogs were genetically modified to be good-looking and well-behaved. Dog had somehow escaped the genetic modification process and was therefore an unauthorised breed. Before he could be put down, Melody had smuggled him out of the lab where her brother, Bob, worked, and had been keeping him as a fugitive dog ever since.

"A-wooo!"

Dog was panting heavily. He had grown since Danny last saw him.



Dog plopped his body onto the ground and snorted. It was too hot to get up.

"Why is it so hot?" asked Danny, putting his arm up to shield his face from the scorching sun. He remembered what Melody had told him the first time he time-travelled to 2135. Due to global warming, the temperature had risen to almost 50 degrees celsius, so the government decided to build a protective dome around Singapore to shield the city from the heat. "I thought you said Singapore was under a dome?"

"It was, until today!" Melody was almost in tears. "We woke up this morning to find all the technology slowly shutting down. First, the lights and air-conditioning stopped working, then our hologram wall shut down. Bob rushed down to the office to find out what was happening." Bob was Melody's older brother and a talented scientist. He was head of the Federal Agency for Science and Technology (FAST).

"After he left, it got worse. Our phones stopped working too!" Melody pointed at the M-shaped silver hair clip, which was actually a very powerful computer that read brain waves. "And then every other single gadget starting shutting down, including my air-con jacket. That's when I knew something was terribly wrong. We don't know why BRO has completely stopped working." BRO was the mother of all computer systems that Bob had created at FAST. It controlled all the technology and gadgets in Singapore. "No power trip can cause such a massive failure," Melody continued. "I went outside and when I looked up, I saw that the shield around Singapore was gone. It's the worst thing that could ever happen." Danny looked up and was struck by how menacing the sky looked. On his previous visits to Melody's world, the cloudless sky was always an artificial neon blue. Now, it was hazy. The air seemed to be filled with fine grey ash, which irritated Danny's throat when he breathed in.

Right in the middle of the sky rested a maroon globe, shining through the smog. It had a dull amber aura and cast an eerie red tint over the futuristic city. That was probably the sun but Danny wasn't absolutely sure. He had never seen the sun in the future before because of the protective dome. In fact, this was the first time he was seeing the actual sky over Singapore in 2135.

"But it just means is that the city is hotter, right?" asked Danny. "Can't we just go indoors to seek shelter?"

"It's not just the heat," explained Melody. "By 2100, there was a lot of air pollution, which is why

there's so much dust in the air without the dome. The ozone layer in the earth's atmosphere is rapidly depleting because of this pollution. The ozone layer helps to protect us from the sun's harmful UV rays. Without the dome protecting us, we would be exposed to too much UV radiation. How are we going to survive?"

Danny felt a momentary surge of panic. He imagined the grey ash filling up in his lungs and the harmful sun's rays eating up his skin.

### "ACK!"

Danny ran around in circles, as if to escape the heat. "So why did you bring me here when the world is going to end?" he asked indignantly. "I think that's very inconsiderate of you!"

"I didn't know what to do, so I brought you back

to help!"

Danny hopped up and down agitatedly. "What do you expect me to do? I'm not a superhero! Oh wait, I'm Danger Dan...but Danger Dan cannot fight against the sun! I know I'm powerful but I'm not THAT powerful. I don't want to die, thank you very much! Send me back now! Now, now, NOW!"

"Please, Danny!" Melody begged. "I don't know



what to do! I can't get in touch with Bob! Please help!"

"A-woo!" Dog howled mournfully, as if echoing Melody's plea.

Once again, Singapore is in a huge mess and it's up to Danger Dan to restore order. Can a superhero ever catch a break? He has been called to action by his partner Gadget Girl. Unfortunately, Gadget Girl, without her gadgets, is just...a Girl. Some kind of superhero she is. Danger Dan will just have to work with Power Paws and rise up against the forces of evil!

"Fine, let's first get away from this heat," said Danny, covering his nose to avoid breathing in more ash. They spotted a nearby pavilion, the perfect place to take to take shelter from the sun. Melody led Danny and Dog away from the field they were in, passing through a nearby park that looked far from idyllic. Gone were the soft, grassy pathways. Without the cushion technology, the brown stone pavements were left exposed and there was no fake

grass to cushion Danny's steps.

The tall trees lining the pathways had wilted and their leaves had turned a sickly yellow. The musical fountains were no longer running and the artistically sculpted, metal benches seemed to radiate heat like a grill pan. "Anyone who sits on that would get their backsides roasted," mused Danny, with sweat dripping down his nose.

The heat had already inflicted noticeable damage



on the city. The stone tiles had expanded too much in the heat and there was a long crack down the length of the pavement. As Danny, Melody and Dog entered the pavilion, they noticed that a similar fate had befallen the beautiful pavilion's iridescent

mosaic tiles. Purple, blue and aquamarine tiles were littered all over the floor, having expanded and popped off the pavilion pillars. Danny found it strange to see the place in such a mess. Usually, the city was kept clean by mechanical cleaning robots called MOPPETs (short for Ministry Of Proper Sanitation's PET).

In the shade, the trio tried to cool off as much as they could. Melody fanned herself with her hands while Dog flopped onto the ground and panted. "This looks really bad," said Danny. "Perhaps we should find Bob and see if he needs any help getting the place up and running again."

Melody seemed cheered up by the fact that Danny had a plan. "Okay, let's do it!" she said. "I'll call for a Hover Cab." As she reached for her hair clip, Danny cleared his throat. "Ahem...Melody?"

"Yes?"

"Your phone doesn't work remember?"

"Oh, I forgot." Melody looked deflated. "And neither do the Hover Cabs." She perked up again at a thought, "Okay, we'll just take the MRT!"

Danny smacked his forehead. "If none of the technology works, your MRT wouldn't either!"

"Qwigglepuff! You're right," Melody replied sheepishly. "How do we get to Bob's office then?"

"Umm...we could walk?" suggested Danny.

Melody looked doubtful. "Okay, it's a little far but I guess we can do that. I'll call up a map." She tapped her hair clip before remembering once again that the computer wasn't working. "Oh..."

Danny glared at her. "Singaporeans in the future are hopeless! You depend on technology so much you can't do anything without it."

"But technology is what helps us achieve 100% efficiency!" cried Melody. She was referring to Singapore's slogan. It was what Singapore had come to be known for and was very proud of.

Danny gestured at mess around them. "Do you think this is very efficient then? '100% Efficiency', pffftt!" he scoffed. "I knew technology would get you all into trouble one day. Every time I come to the future, some part of your technology breaks down. How can you still think it's foolproof?"

"I don't know," said Melody helplessly. "It's so much a part of our lives, I can't imagine life without gadgets."

"Well, luckily for you, I'm not from the future..."

Danny was interrupted by an ear-piercing screech.

### skreeeee!

It sounded like a horrid combination of nails on a chalkboard and loud static in the background. The billboards on the sides of Singapore's skyscrapers and the holograms around the park flickered

# 

Feeling the heat? It might just be global warming! Because of air pollution from factories, cars and other human practices, greenhouse gases are released into the Earth's atmosphere every year. Just as a greenhouse keeps plants warm, greenhouse gases make the earth nice and toasty. However, too much greenhouses gases stop the sun's heat from escaping back into space. As a result, the Earth just keeps getting warmer...and warmer! And the heat is not the only thing you need to worry about. Global warming has many other disastrous effects, such as rising sea levels and extreme weather events. To avoid such a catastrophe, you (yes, you!) can help save the planet. Simple acts like turning off the lights when you leave the room and taking the bus instead of a car, will help slow global warming.

The ozone layer is a layer of gas in the Earth's atmosphere that absorbs the sun's harmful rays. Unfortunately, the ozone layer is depleting because of chlorofluorocarbons (CFCs). CFCs are gases used by humans, commonly for refrigeration and in spray cans. When CFCs are released into the atmosphere, they react with the ozone layer and break it down. Without enough protection from the ozone layer, the sun's harmful ultraviolet (UV) radiation can reach the Earth and create health problems for humans, such as skin cancer and even blindness. Yikes! Better bring some sunglasses and extra sunscreen on your next trip to the beach.

BRO is a terrifying villain. But it is also clear that he is one lean, mean, thinking machine! BRO's remarkable intelligence is what we call Artificial Intelligence, which is present in many computers, robots and machines available today. One famous example is Siri on Apple's iPhone. Researchers have discovered that computers and robots can learn new skills, just like humans. In 2015, researchers discovered that robots can even adapt to new environments and repair themselves when they get damaged. You can be sure that if robots ever try to take over the world, they will be unstoppable!

Ever wondered why a compass always points north? That's because the compass needle is magnetic! Every magnet has two poles, which are found on opposite ends. When suspended and allowed to turn freely, one end of the magnet will naturally point North. This end is called the N-pole of the magnet, while the other end is called the S-pole because it points South. That's how Danny confused the tracker bot by placing a magnet next to its compass. Danny's magnet attracted the magnetic compass needle so that it no longer pointed North. Unlike poles (an N-pole and an S-pole) attract when they face each other. Like poles (for example, two N-poles) repel each other.

Let there be light! Whenever we flick on a switch, it connects the wires in a circuit so that electricity can light a bulb. How does this work? Electrical energy comes from a power source, such as a battery. It travels through wires until it reaches the light bulb and makes it shine. However, if there are any gaps in the circuit, like a torn wire or a loose battery, electricity will not flow and the bulb will not light up. This is called an open circuit. The more batteries there are, the brighter the bulb will shine. But be careful! If there are too many batteries in a circuit, too much electrical current flowing through the wires will cause the bulb to blow.

#### FROM THE AUTHORS

Hello there!

Many authors before us have written about what they imagine the future would be like. We love such stories and we thought it would be fantastic if we could create an imaginary future Singapore—one especially for kids. Hence, the Danger Dan & Gadget Girl series was born.

Even though the series was written with lots of humour (we love funny stories!), there are some serious messages behind it. In Melody's time, people worship perfection, to the extent that even humans and pets undergo genetic modification so they can be as near perfect as possible.

Yet, for all their "smarts", future Singaporeans don't have a lot of common sense. For instance, Bob is a brilliant scientist but he fails to see the dangers of creating an all-controlling computer like BRO. The people tend to obey orders without thinking, maybe because they have become so helpless on their own, due to all the fantastic gadgets in 2135 that make life so convenient and comfortable. So do humans control technology or does technology control humans?

The truth is that our imperfections are what make us special. Danny and Dog are perfect (oops!) examples. In the future, they're not considered good-looking or smart enough. Yet, they're the ones who end up saving Singapore, because people (and animals) like Danny and Dog have what really matter in life—courage, loyalty and a desire to do what's right.

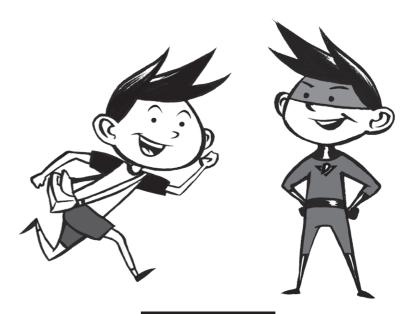
So you think you're too short? Too tall? Don't do well in exams? Can't play ball? Sound like a crow when you sing? Talk too much? Don't talk enough? Great! That's what makes you human...and special. May you always remember that.

xoxo Lesley-Anne and Monica

PS: The character and name "BRO" was inspired by one of our favourite adult books—Nineteen Eighty-Four by George Orwell. The book paints a dark fictional future where people are constantly being watched on surveillance cameras by a mysterious character called Big Brother. It's a wonderful novel and we highly encourage you to read it when you're older!

Perfectly imperfect in every way.

#### ••• ABOUT THE CHARACTERS •••



#### DANNY

**NAME** Danny aka Danger Dan

**AGE** 11 (but often behaves like he's eight)

**DISTINCTIVE FEATURE** Mickey Mouse ears

LIKES Anything cold and sweet. All of Melody's

gadgets. Comic books and superheroes. DISLIKES

Vegetables in any form. Cockroaches, espe-

cially big, flying ones.

STRENGTHS Imaginative. Brave. Acts quickly in any

situation. **WEAKNESSES** 

Doesn't think before he acts. A magnet for

trouble (and danger).



#### MELODY

**NAME** Melody aka Gadget Girl

**AGE** 14

**DISTINCTIVE FEATURE** Silvery voice

**WEAKNESSES** 

 $\label{likes} \textbf{Likes} \ \ Gooey \ Gooberberry \ Gummies \ in \ all \ flavours$ 

**DISLIKES** except coconut. Virtual jetpack tennis.

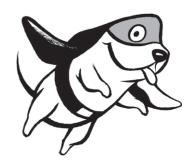
**STRENGTHS** Danny being annoying. Birds.

Smart. Usually calm (unless with Danny).

Able to think under pressure.

Terrible aim. Sometimes a little bossy.





#### DOG

**NAME** Dog aka Power Paws

**AGE** 6 months

**DISTINCTIVE FEATURE** Big, floppy ears. Black splotch on left eye.

**LIKES** Bananas. Being around Boss and Boy.

**DISLIKES** Red balls.

**STRENGTHS** Loyal. Loving. Eager to please.

**WERKNESSES** Often doesn't understand what's going on.

Easily distracted.

#### · • ABOUT THE AUTHORS • • •





Monica Lim and Lesley-Anne Tan are a mother-daughter writing team (in that order). They sometimes argue, like all mothers and daughters do, but they are able to work together because they have many things in common—such as their love for writing, eating and sleeping (not necessarily in that order). They have spoken at many schools and festivals because they love meeting Danger Dan fans.

They have already written one Danger Dan series; this is their second. The inspiration for Danger Dan came from Lesley-Anne's younger brother, who loves comic books and superheroes, and wishes he could time-travel into the future.

#### · • • ABOUT THE ILLUSTRATOR \*



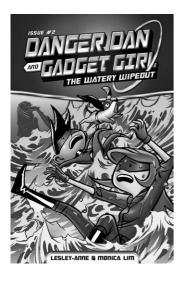
Elvin Ching works as an illustrator and storyboard artist in Singapore. He likes to create his own little comics in his free time and some of his short stories have been published in the Eisner-nominated comics anthology *Liquid City*. He has also illustrated Marvel trading cards for Marvel, comics for the Pangu series of books by Martha Keswick and he is currently hard at work drawing *The Drift*, a new comic book series written by comics scribe Kelly Bender. Elvin has too many comic books at home. He has so many comics that there are some he hasn't even found time to read yet!

#### GRAB THE OTHER BOOKS IN THE DANGER DAN AND GADGET GIRL SERIES!



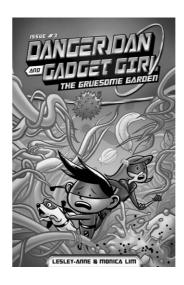
#### ISSUE #1 — THE ANIMAL ABDUCTION

In *The Animal Abduction*, a new secret friend brings trouble to the Zoo! Danger Dan and Gadget Girl have to clean up the mess before it grows to elephantine proportions. And Danger Dan has to face his greatest archenemy once more—the Cockroach!



#### ISSUE #2 — THE WATERY WIPEOUT

In *The Watery Wipeout*, Danger Dan, Gadget Girl and Power Paws navigate underground tunnels, break mind-boggling codes and even get to ride on a Hover Cab! They discover that future Singapore is an island of never-ending thrills and spills. Follow the superhero trio as they go on a heart-stopping quest to prevent Singapore from breaking out in little red spots!



#### ISSUE #3 — THE GRUESOME GARDEN

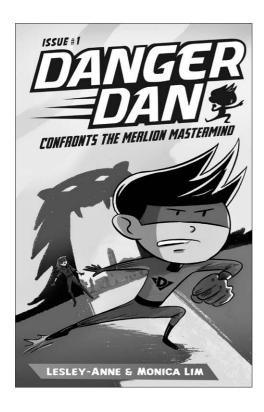
In *The Gruesome Garden*, Danger Dan, Gadget Girl and Power Paws are in a leafy mess! A secret evil has taken root among the plants in 2135, causing them to have a life of their own. Join the superheroes as they untangle themselves from this overgrown problem!



#### ISSUE #4 — THE ZANY ZOMBIE-FEST

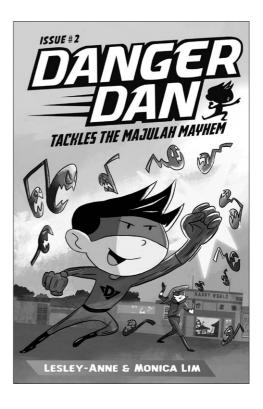
In *The Zany Zombie-fest*, Danger Dan, Gadget Girl and Power Paws come face-to-face with the horrifying monsters of Haw Par Villa... and we're not even talking about those in the Ten Courts of Hell! The superheroes have to defuse the situation or risk becoming zombies themselves. This House of Horrors may just haunt them forever.

#### HOW DID DANGER DAN AND GADGET GIRL FIRST MEET? READ THE FIRST DANGER DAN SERIES TO FIND OUT!



Psst! Pay attention: eleven-year-old Danny is about to start his secret life. And you are not allowed to tell anyone, or who knows what will happen? A mysterious time warp is already messing Singapore up. Big time. But don't worry. Danny is about to transform into Danger Dan—the only boy superhero who can save us all!

In *Danger Dan Confronts the Merlion Mastermind*, Danger Dan has to race against time to ensure the Merlion doesn't end up with orchids around its head! Sounds easy? Not when you see the odds he's facing...



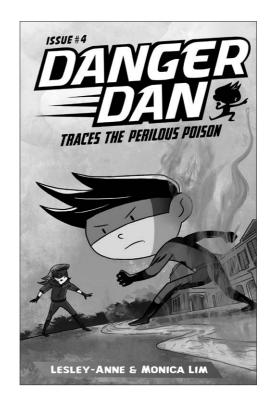
Danger Dan and Gadget Girl are back together for another time-travelling adventure, involving riots, a musician, spicy noodles and a flood! Say what?

In *Danger Dan Tackles the Majulah Mayhem*, it's up to Danny and Melody to save the composer of the national anthem from giving up on music. But the time warp appears to be more sinister than Danger Dan initially thought. What is the real story behind these time glitches?



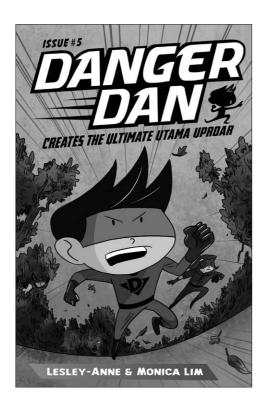
Will the time warp ever stop? This time, Danger Dan faces his gravest challenge ever—he needs to save us from a lifetime of drinking Dutch Lady Milk and saying 'goedemorgen' every day!

In *Danger Dan Spooks the Peculiar Peranakan Pirate*, Danny travels back to 1819 to stop a dastardly pirate from hijacking one of Singapore's most crucial historical events ever. Plus, more secrets about the time warp unravel. Will Danger Dan and Gadget Girl get to the bottom of things?



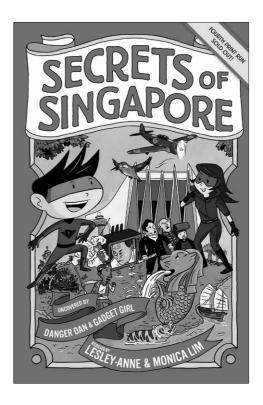
It's 1972 and Queen Elizabeth II is in town! Singaporeans from all over the island have gathered to celebrate the royal visit but once again, the Sinister Spyder threatens to spoil the party.

In *Danger Dan Traces the Perilous Poison*, Danny and Melody travel back in time to prevent the Queen from becoming a casualty in a villainous plot. Find out if Danger Dan and Gadget Girl can save Singapore from an international disaster!



It all started four time travelling adventures ago and now, Danny and Melody have to go back to the very beginning! The year is 1299 and the legendary Sang Nila Utama has just landed on the island of Temasek. Does he really see a lion in the jungle? Or is it something more disturbing?

In *Danger Dan Creates the Ultimate Utama Uproar*, Danger Dan and Gadget Girl prepare for a final showdown with the Sinister Spyder, who is dead set on destroying Singapore. Will it all end in triumph or tragedy?

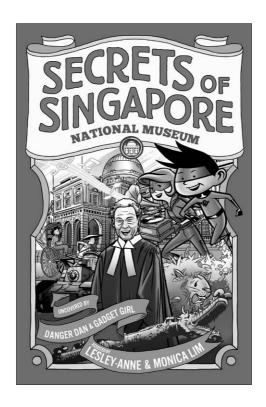


In *Secrets of Singapore*, Danger Dan and Gadget Girl uncover our nation's past, from the time of Sang Nila Utama in 1299 to independence in 1965. But wait, there's more!

They also investigate intriguing areas seldom found in history books (shhhh!), like cinemas, airports, sports and of course, food! Join the superhero duo as they unearth fascinating facts like:

- Which animals have escaped from the Singapore Zoo?
- How long was the very first MRT ride?
- Where can you see a tiger car? (And what on earth is a tiger car??)

The answers to these burning questions and much more are in Danger Dan and Gadget Girl's guide to Singapore's past.



In *Secrets of Singapore: National Museum*, Danger Dan and Gadget Girl take a peek behind the pillars of the National Museum to see what secrets they guard. AND WHAT A TREASURE TROVE!

From way back to the time of Sang Nila Utama right up to modern day Singapore, the superhero duo unearth curious artefacts such as a headless horseman figurine from the 1300s, and banana money <not made from actual bananas> from the Japanese occupation.

In exploring the Museum, Danger Dan and Gadget Girl discover that the Musum itself hides a curious past. It was once located in a school <Raffles Institution, no less!>, and some of the more unusual gifts it received included an elephant and a tiger. Luckily, they were dead. Otherwise, there would have been chaos in the Museum.

Join Danger Dan and Gadget Girl on an adventure through the National Museum and watch history come to life right before your eyes! #EpicThrowback

"It's pure joy to see my son look forward to the next Danger Dan title each time he is done with one. The plot keeps both the young and the young-at-heart reading! Guess what? I AM HOOKED TOO!"

-Jumaini Ariff, children's book author and director, Storyscribblers

What happens when machines in 2135 are created to be so smart that they become smarter than humans? In this final instalment of the Danger Dan and Gadget Girl series, it's the electrifying battle between the 100% efficient robots vs the helpless humans (who are not quite so efficient and often not sure what they're doing). Do humans even stand a chance? Or will they meet their digital doom?

In The Robot Revolution, Danger Dan, Gadget Girl and Power Paws have to abandon all gadgets and rely solely on their imagination and wits to fight the technological takeover. Can they power

through and pull the plug on the deadly machines? Sparks will fly, smoke will rise, smog will smother Singapore, in this epic battle!





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