

# SCHLAPPI ENGINEERING

Interstellar radio modulates an audio signal on to a high frequency pulse train and then back to an audio signal with voltage control over the clocks for the modulation (carrier) as well as the demodulation, like a voltage controlled radio transceiver designed for poor reception.

Manipulating these clocks allows for a variety of aliasing, distortion, and frequency modulation type effects. It also acts as a novel form of noise oscillator without any input (or with the error out patched to the input).

### SIGNAL IN

Attenuates input level. If no cable is inserted a DC voltage is applied.

### TYPE

Sets the type of PLL tracking loop used to recover the signal. Changes the character of the effect.

### OUT

This is the recovered and mangled audio

### ERROR

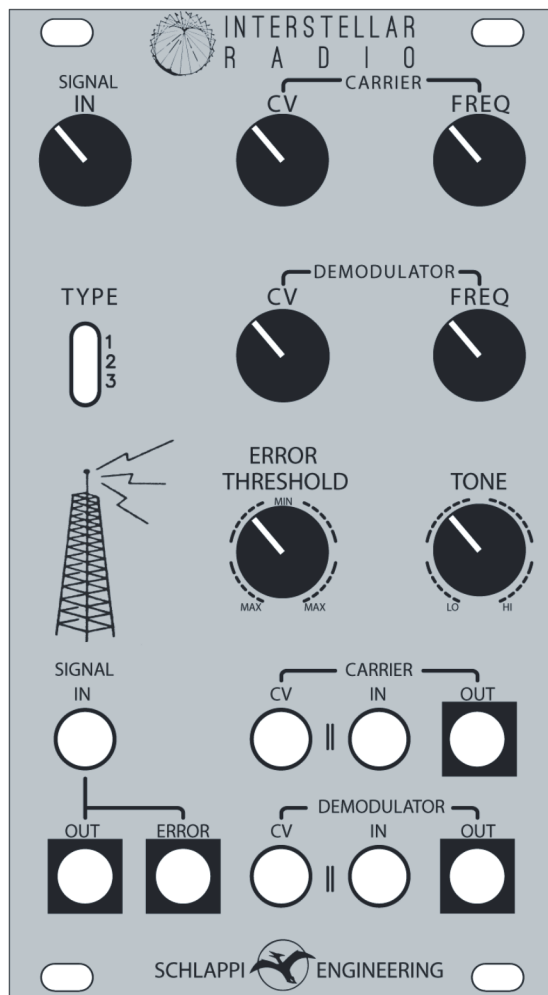
A type of logic comparator (XOR) outputs the difference between the input and output

### ERROR THRESHOLD

Sets the comparator threshold for the error output. On certain settings this knob will be similar to a wet/dry mix (but everything is square waves).

### TONE

This controls a passive low pass filter on the signal out (also the PLL demodulator loop) and can be used to tame the output as well as affect the tracking of the signal.



### CARRIER CV

CV over carrier frequency. If no cable is inserted input signal is applied

### CARRIER FREQ

Bias frequency of the transmit (up conversion) side. Adjusting this effectively changes your sample rate, allowing for aliasing effects. If it is too low it may not pass any audio.

### CARRIER IN

replaces carrier with external oscillator

### DEMODULATOR CV

CV over demodulator frequency. If no cable is inserted input signal is applied

### DEMODULATOR FREQ

Bias frequency of the receiver (down conversion) side. If this is set too low no output will be produced.

### DEMODULATOR IN

replaces demodulator with external oscillator

# PATCHES TO START WITH

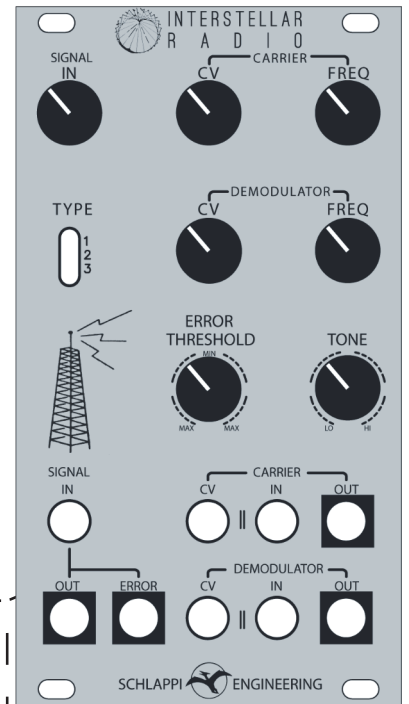
## NOISE OSCILLATOR

KNOB POSITIONS	<b>SIGNAL IN</b>	75% CW
	<b>TYPE</b>	1
	<b>CARRIER</b>	75% CW
	<b>CV AND FREQ</b>	25% CW
	<b>ERROR THRESH</b>	75% CCW

- Patch the ERROR OUT to the SIGNAL IN
- Listen to the OUT
- Explore the effects of the ERROR THRESHOLD and CV knobs
- Try sending envelopes to the CV inputs
- Try sending melodic sequences to the CV inputs (does not track V/OCT)
- Converse with infinite space

## DISTORTION

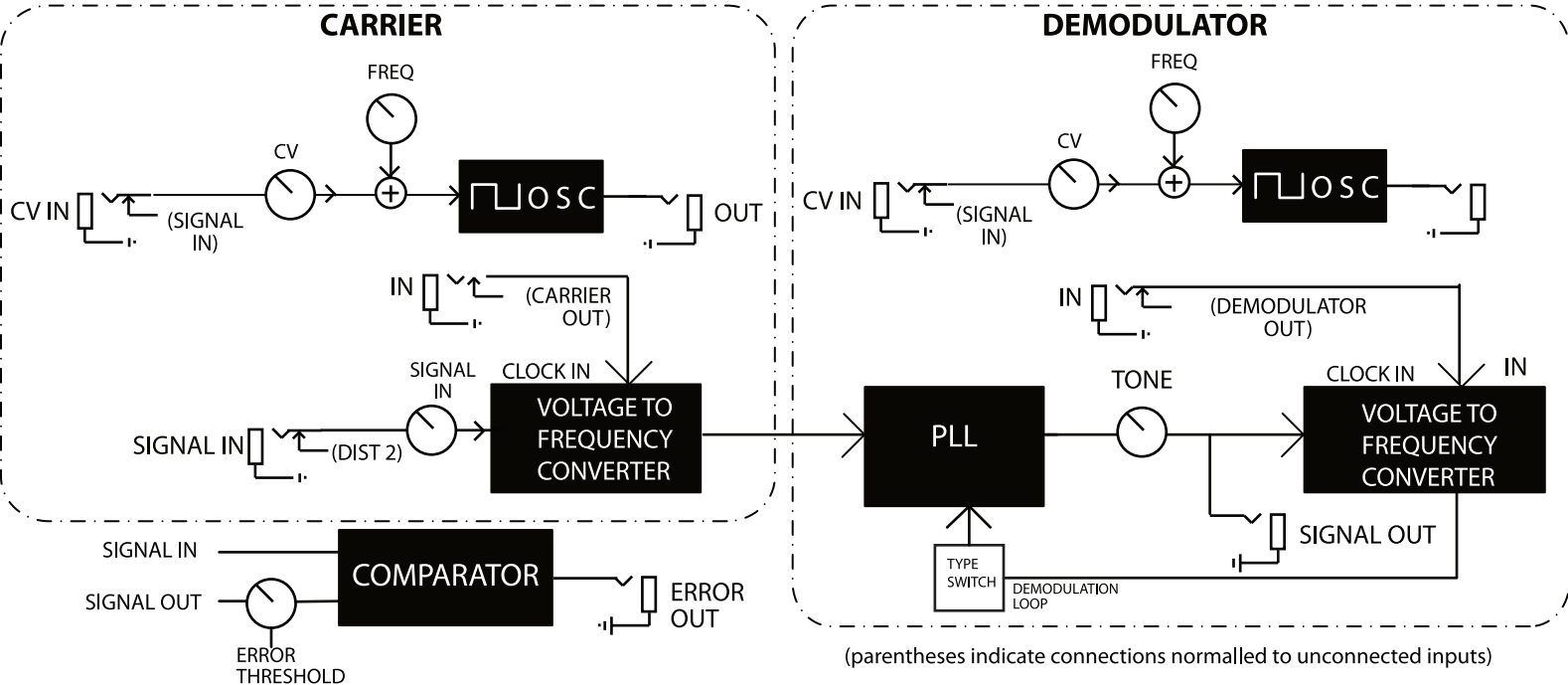
- Patch an audio signal into the input
- Listen to the ERROR output
- ERROR THRESHOLD will act as a bit of a wet/dry mix
- Try the different TYPES
- Listen to the OUT (you may not hear the input signal unless the carrier and demodulator frequencies are high, especially on TYPE 2)
- Try turning each knob one at a time to see how they affect the tone
- Feed in CV
- Try using an external VCA to gate the output to the input



## HI HAT/SNARE/CYMBAL

- Start with noise osc patch
- Run into VCA with short envelope applied
- Apply small amounts of CV to demodulator frequency

## INTERSTELLAR RADIO BLOCK DIAGRAM



## TYPES (PLL COMPARATOR USED FOR TRACKING)

- 1: (PHASE COMPARATOR 1) will lock to harmonics, great for wild sounds, not great for tracking the input, will almost always create sound
- 2: (PHASE COMPARATOR 2) will lock for proper demodulation if the clock frequencies are high enough and matched well enough but may not produce sound if not locked
- 3: (PHASE PULSES) not even trying to lock to anything but will create wild FM sounds