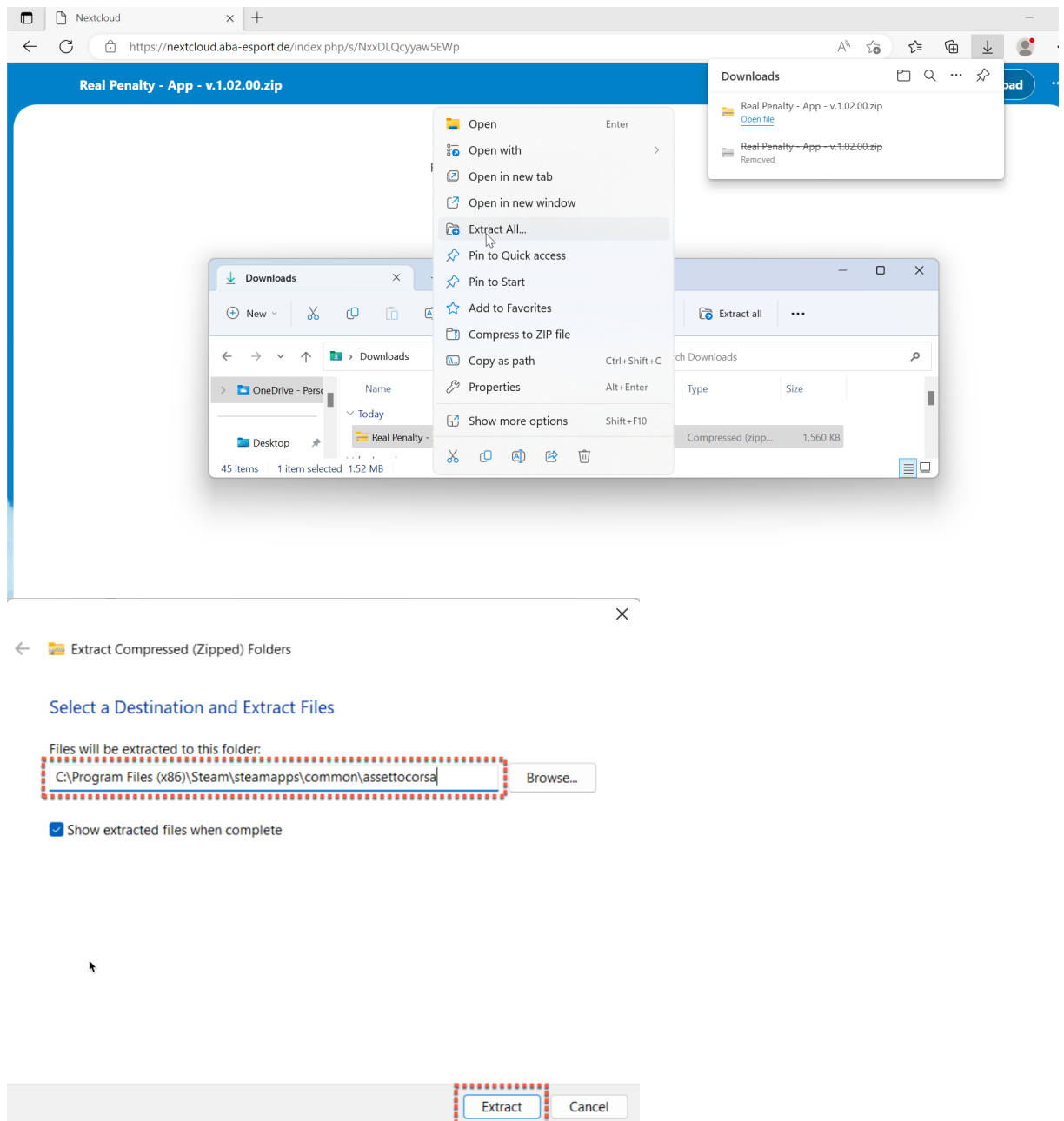


Installation RealPenalty App

1. [Download der App](#)
2. Entpacken des Archives in den Assetto Corsa Hauptordner (i.d.R. C:\Program Files (x86)\Steam\steamapps\common\assetto corsa)

Falls eine Warnung wegen einer bereits vorhandenen readme.txt kommt, kannst Du die vorhandene überschreiben.



3. Die App in AC aktivieren -> Einstellungen -> Allgemein -> UI Module

The screenshot shows the 'Options' menu in Aspetto Corsa. The 'General' option is highlighted with a red circle and a white '2'. The 'Options' menu is also highlighted with a red circle and a white '1'. The 'UI Modules' section is highlighted with a red circle and a white '3'.

Options
Video | Sound | Controls | more

General

- English (dropdown) Language
- 2560px Launcher rendering width limit (slider) useful for triple-screen setups
- Force 32-bit
- GPU-accelerated game launcher requires restart
- Ignore Windows display-scaling settings (DPI) requires restart
- Display Tooltips
- Display compact result screen after session
- Modify assists based on controller settings
- Keep selected track conditions between game modes
- Serial opponent livery selection
- Skip intro video
- High Replay recording quality (slider)
- Autosave replays
- 26Mb Maximum replay file size (slider)
- 2 Max race replays to autosave (slider)
- 1 Max qualifying replays to autosave (slider)
- 1 Max other replays to autosave (slider)
- 30sec Minimum replay time to save (slider)
- Clear car preview cache (button) Clear pre-selected car preview cache and reload UI
- View update log (button) Display the current update log

UI Modules

- AnnouncerBot IN-GAME APP
- AutoCam IN-GAME APP
- AutoStartSystem IN-GAME APP
- BCast IN-GAME APP
- Chat IN-GAME APP
- Draggable Clock Clock
Time, date and current car & track combination
- RealPenalty IN-GAME APP
- gMeter IN-GAME APP
- helicorsa IN-GAME APP

