

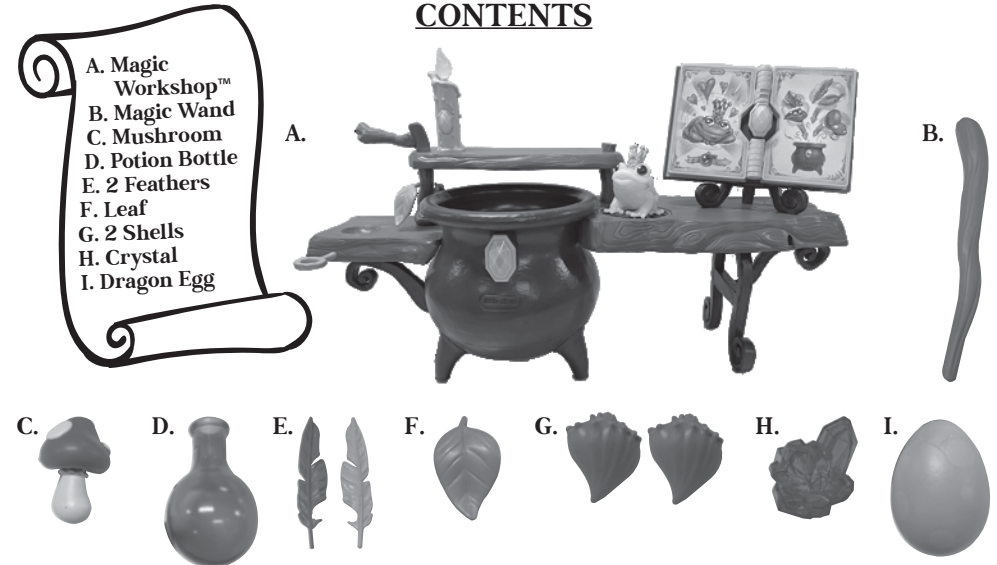
Magic Workshop™

AGES: 3+

SKU: 662737

ADULT SUPERVISION REQUIRED

CONTENTS



Please keep this manual as it contains important information.
Illustrations are for reference only. Styles may vary from actual contents.

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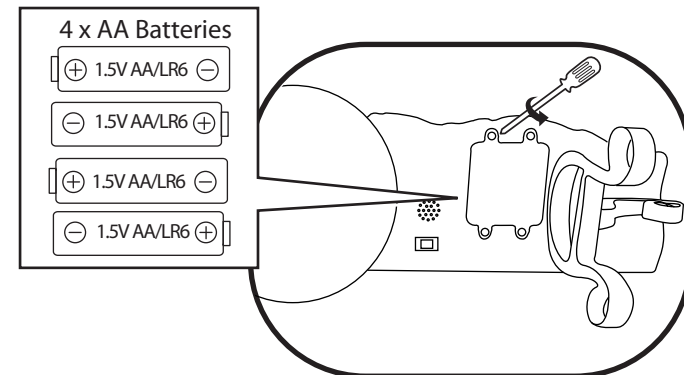


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www.littletikes.co.uk
www.littletikes.com.au

BATTERY REPLACEMENT

The batteries included in the unit are for in-store demonstration. Before playing, an adult must install fresh alkaline batteries (not included) in the unit. Here's how:

1. Using a Phillips screwdriver (not included), remove the screws and battery compartment cover located under the unit.
2. Install four (4) fresh 1.5V AA (LR6) alkaline batteries (not included) in the unit making sure the (+) and (-) ends face the proper direction as indicated inside the battery compartment.
3. Replace the compartment cover and tighten the screws.



LOW BATTERY INDICATOR

- If your Magic Workshop™ turns immediately off after you switch the power on or wake it from sleep, then this is an indication that the batteries are too low to operate. Please replace with fresh batteries to continue to enjoy playing with your Magic Workshop™.

SAFE BATTERY USAGE

- Use only size “AA” (LR6) alkaline batteries (4 required).
- Batteries should be replaced only by an adult.
- Insert batteries with the correct polarity (+ and –).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable batteries.
- Do not short-circuit batteries.
- When not used for an extended time, remove batteries to prevent possible leakage and damage to the unit.
- Do not mix rechargeable and non-rechargeable batteries.
- Rechargeable batteries are to be removed from the toy before charging.
- Rechargeable batteries are to be recharged only under adult supervision.
- Do not recharge non-rechargeable batteries.
- Exhausted batteries are to be removed from the toy.
- Do not dispose of batteries in fire as they may leak or explode.

WARNING:

- Adult supervision is required when children are playing around water.
- Do not allow children to play with water near an electrical source or apparatus in order to avoid electric shock and/or electrocution.
- Do not leave items filled with water near electrical devices.
- Only air dry workshop and accessories.
- Do not expose to excessive heat or use dishwasher.
- Only hand wash with soap.

IMPORTANT INFORMATION

- Only use water on playset. Using other liquids can cause irreparable damage.
- The batteries included are for in-store demonstration. It is recommended to change the batteries before playing.
- To conserve battery power, always turn the unit off by moving the switch to the off (O) position.
- Candle and potion book may detach if forcibly removed or dropped. Follow instructions to put them back on.

FCC COMPLIANCE

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Caution: Modifications not authorized by the manufacturer may void users authority to operate this device. CAN ICES-3 (B)/NMB-3(B).



‘Let’s care for the environment!’

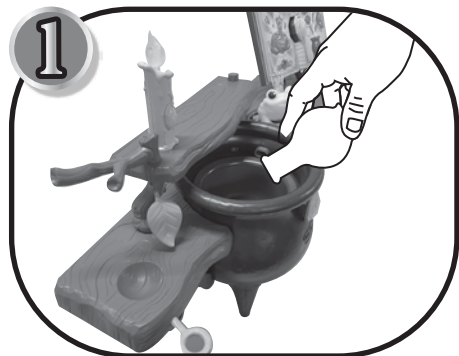
The wheeled bin symbol indicates that the product and its batteries must not be disposed of with other household waste. Please use designated collection points or recycling facilities when disposing of the item.

LIMITED WARRANTY

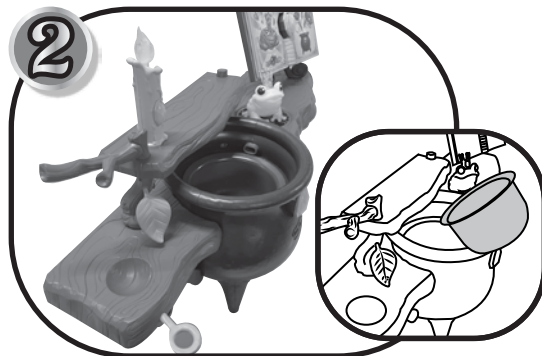
The Little Tikes Company makes fun, high quality toys. We warrant to the original purchaser that this product is free of defects in materials or workmanship for one year * from the date of purchase (dated sales receipt is required for proof of purchase). At the sole election of The Little Tikes Company, the only remedies available under this warranty will be the replacement of the defective part or replacement of the product. This warranty is valid only if the product has been assembled and maintained per the instructions. This warranty does not cover abuse, accident, cosmetic issues such as fading or scratches from normal wear, or any other cause not arising from defects in material and workmanship. *The warranty period is three (3) months for daycare or commercial purchasers. U.S.A. and Canada: For warranty service or replacement part information, please visit our website at www.littletikes.com, call 1-800-321-0183 or write to: Consumer Service, The Little Tikes Company, 2180 Barlow Road, Hudson OH 44236, U.S.A. Some replacement parts may be available for purchase after warranty expires—contact us for details. Outside U.S.A. and Canada: Contact place of purchase for warranty service. This warranty gives you specific legal rights, and you may also have other rights, which vary from country/state to country/state. Some countries/states do not allow the exclusion or limitation of incidental or consequential damages, so the above limitation or exclusion may not apply to you.

CLEANING AND STORAGE

When finished playing make sure to remove water and air dry your magic workshop before storing. NOTE: Do NOT use heat or put in dishwasher to dry or clean.



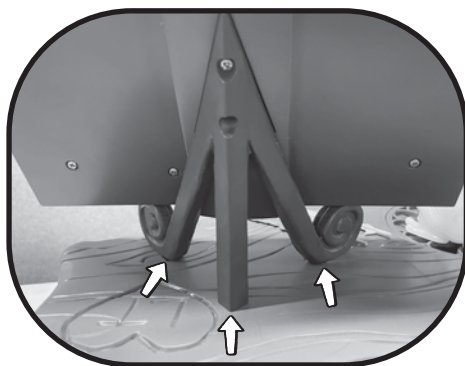
Using the potion bottle, scoop out some water before removing the bowl from the workshop. NOTE: Too much water inside bowl may cause water to fall into the cauldron.



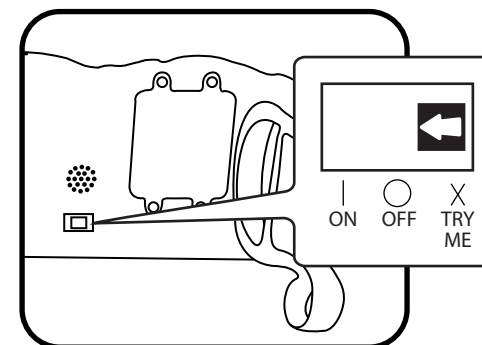
Tilt the bowl to take it out from the workshop or to put it back in. Make sure to follow step 1 for better results.

MAINTENANCE

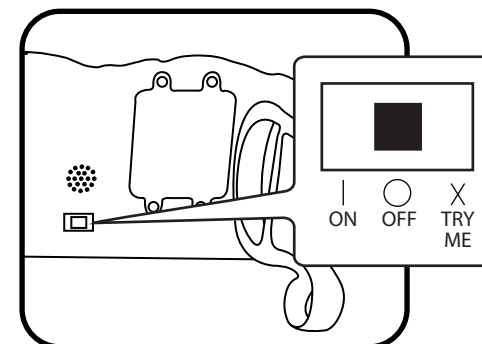
The candle and potions book can detach if forcibly removed or if dropped. Snap them back on to continue playing.



QUICK START



Before play, move the switch from the TRY ME (X) position to the ON (I) position.



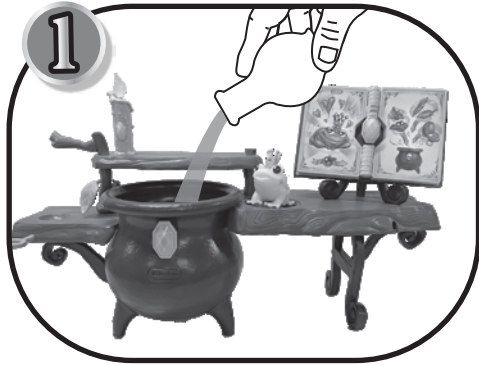
Always turn the playset OFF (O) after playing to conserve battery power.



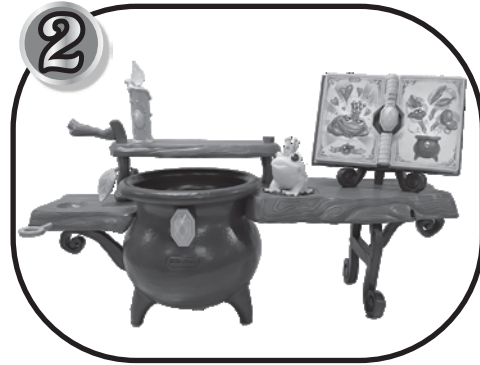
The workshop will sleep after 60 seconds. Press any gem on the playset to wake the magic!

CREATE A POTION

Before playing, cover the play area to prevent any water damage.



Fill your cauldron with water up to the fill line inside.



Turn your workshop on by moving the power switch to ON (I). Your cauldron will light up and play a sound when it's ready to create a potion.



Turn the pages in the potion book to choose one of the six potions to create. NOTE: The results will vary when you create the same potion.



Add the potions ingredients into the cauldron.



Fill the potion bottle with your potion. NOTE: Fill the whole bottle to cast the spell of your potion.

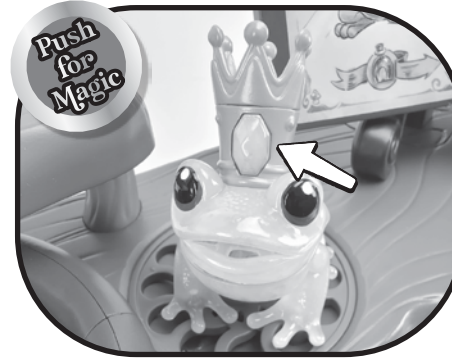


Pour the potion over the frog to watch the magic.

Another way to play: Press the gem on the frog's crown for 3 seconds to watch your potion work.

MORE MAGIC

The gems through out your workshop can play different sounds and light up in various colors.



MIMIC POTION



1. Turn to the Mimic Potion page and create your potion.
2. Pour the potion on the frog (or press the gem on it's crown for 3 seconds).
3. Wait until the frog starts to flash green.
4. When it flashes, Speak to the frog.
5. The frog will repeat what you have said!