



BOTTLEBOLT

Wondrous Item, Common

This spherical bottle swirls with tiny stormclouds that flash silently with static bolts. These bolts harmlessly dance to meet the fingers of anyone who holds it, and if held for an extended period of time, this bottle can sometimes make the holder's hair stand on end.

As an action, you can unleash the contents of this bottle onto a creature within 5 feet of you or throw the vial up to 20 feet, shattering it on impact. In either case, make a ranged attack against a creature or object, treating the bottle as an improvised weapon. On a hit, the target takes 1d8 lightning damage, and if it is a creature, it can't take reactions until its next turn.



GREATER BOTTLEBOLT

Wondrous Item, Uncommon

This spherical bottle swirls with tiny stormclouds that flash silently with static bolts. These bolts harmlessly dance to meet the fingers of anyone who holds it, and if held for an extended period of time, this bottle can sometimes make the holder's hair stand on end.

As an action, you can unleash the contents of this bottle onto a creature within 5 feet of you or throw the vial up to 20 feet, shattering it on impact. In either case, make a ranged attack against a creature or object, treating the bottle as an improvised weapon. On a hit, the target takes 3d8 lightning damage, and if it is a creature, it can't take reactions until its next turn.