



# 65% TRIPLE MODE RGB MECHANICAL KEYBOARD

(Starterpack edition)

## The Kapco's USER MANUAL

Be The Next Kap Enthusiast.

# Introduction



## Package comes with:

- 1x Keyboard
- 1x Type-C Cable
- 1x User Manual



## Specification:

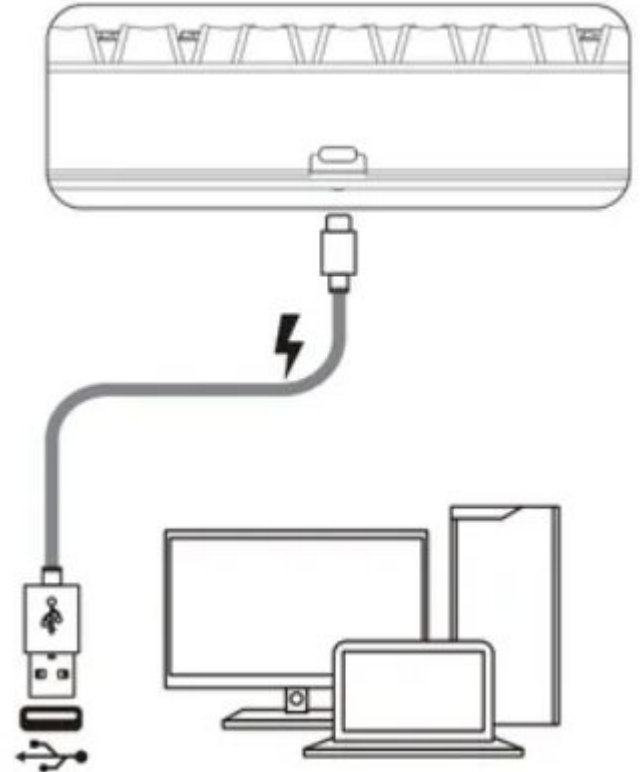
- Size: 310mm x 100mm x 38mm
- Layout: 65% (68 Keys)
- Backlight: RGB
- Switch: Outemu Mechanical Switches

# Wired Mode

Connect the keyboard to your device via an USB cable (Type-C)

- Plug & play method
- Keyboard's internal battery will be charged while in wired mode
- FN + T for wired mode

  
USB-C



# Bluetooth Connection Mode

Keyboard consist of 3 bluetooth profile, can connect up to 3 separate devices.

- Hold FN + Q for profile 1
- Hold FN + W for profile 2
- Hold FN + E for profile 3

Q / W / E key flashes quickly - Connecting to device

Q / W / E key flashes slowly - Searching for bluetooth connectivity

Q / W / E key stop flashing - Keyboard is successfully connected

# 2.4g Wireless Connection Mode

Hassle free plug & play wireless method

- Hold FN + R for 2.4g USB wireless connection mode
- Plug in the wireless USB dongle to your device

Notes: Change the keyboard's mode to wireless connection mode before inserting the wireless USB dongle

# Function Keys

● FN+I	<Prt Sc>	● FN+L	<End>
● FN+O	<Scr Lk>	● FN+M	<FN Lock>
● FN+P	<Pause Break>	● FN+N	<Swap Window Key>
● FN+J	<Ins>	● FN+Backspace	<Check Battery Level>
● FN+K	<Home>	● FN+=	<Volume Up>
● FN+L	<End>	● FN+-	<Volume Down>
● FN+0	<Mute>		

# Backlit Control

FN+\	Change Flashing Mode
FN+Right Shift	Change Color
FN+Up	Increase Backlit Brightness
FN+Down	Decrease Backlit Brightness
FN+Left	Decrease Backlit Speed
FN+Right	Increase Backlit Speed

# System Requirement

## Wired

- Computer with available USB port
- PC: Windows 7 or Later
- Mac: macOS X 10.6 Snow Leopard or Later

## Notes:

- It is recommended to charge the keyboard through computer's USB port (Lower voltage)
- Charging time varies on computer's USB port voltage (2 - 4 hours until fully charged)
- FN key will lit if the keyboard is charging