



Barnsley College has implemented an innovative approach to enhance physical activity, communication, and leadership skills among its students using the Augmented Reality (AR) sport HADO. The college's esports team, Barnsley Griffins, has been utilising HADO to deliver sessions to the community, participate in performance fixtures as a team and use it for educational purposes. This report will discuss in detail how HADO has been used by Barnsley Griffins and how it has been beneficial for students.



The sport involves players wearing headsets and using hand gestures to throw virtual energy balls at their opponents.

Minor adaptations to our environment allowed the fully inclusive nature of HADO to be exploited. Allowing us to provide events for people with a range of disabilities.

The sport is designed to promote physical activity while incorporating technology, making it an excellent way to engage young people.

Targeting female players to enhance participation within sport and esports.

Community Sessions: Barnsley Griffins have been delivering HADO sessions to the community as part of their outreach program.

Community projects with Barnsley FC working with their professional footballers.

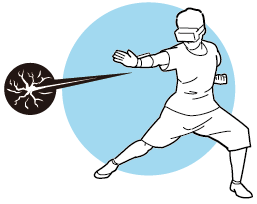
The Barnsley Griffins have been using their expertise to guide young people in playing the sport, which has helped to develop their communication and leadership skills.

We are also working closely with the NHS to host events for children in hospitals.

**“HADO has helped my self development throughout college massively. I now play within our performance team and deliver HADO events to a range of internal and external stakeholders! All of the above has resulted in my employment as the HADO coach and esports assistant”**

*Alfie Caunt – HADO Coach at Barnsley College*





ATTACK

One of the most significant benefits of using HADO is its educational value.



DEFEND

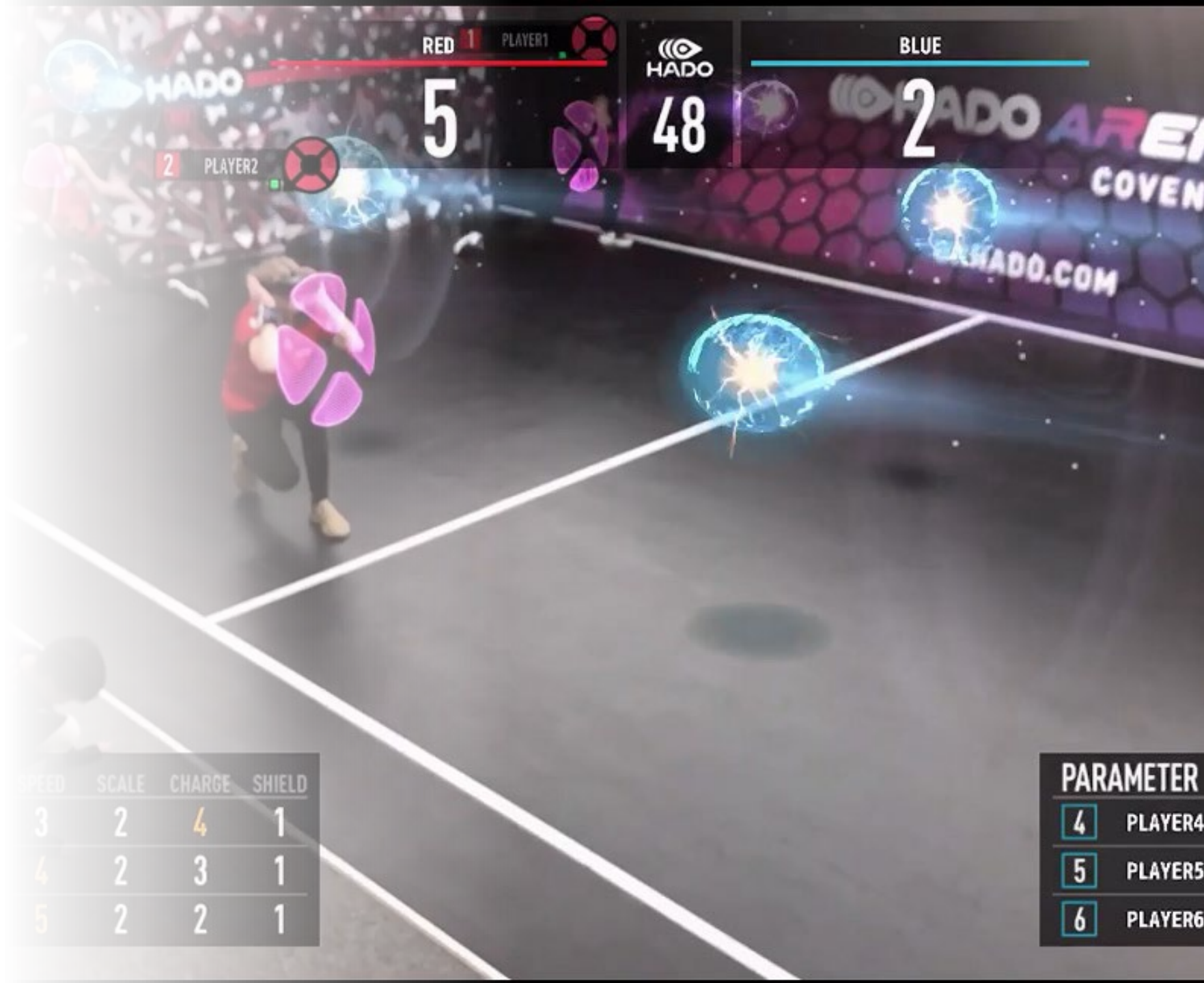
The sport helps to tackle misconceptions surrounding esports students being sedentary by promoting physical activity.



DODGE

It is highly engaging, and students have to be physically active to play it effectively.

Using HADO as an educational tool has been an effective way to engage students in physical activity while also developing their cognitive and teamwork skills.



SPEED	SCALE	CHARGE	SHIELD
3	2	4	1
4	2	3	1
5	2	2	1

PARAMETER	
4	PLAYER4
5	PLAYER5
6	PLAYER6



**2025**  
TECHNO SPORTS

**2005**  
E-SPORTS

**1985**  
MOTOR SPORTS

**1965**  
ANALOG SPORTS



**“HADO has created many great opportunities for our students, it has allowed our students to flourish within the community, educational studies and aid their overall health and well-being. The possibilities of HADO are endless.”**

*Enzo Guarini –  
Course Leader for esports at Barnsley College*

Barnsley College's use of HADO through its esports team, Barnsley Griffins, has been an innovative way to enhance physical activity, communication, and leadership skills among its students. The community sessions, performance fixtures, and educational benefits of using HADO have all contributed to its success. The sport has helped to break down stereotypes surrounding esports students and promote physical activity among young people. The college's use of HADO is an excellent example of how technology can be used to promote physical activity and engage young people in a fun and interactive way.