

VOWAC RUMMY

Materials: One deck of Alphabet Playing Cards (You'll use only the letters - NOT the pictures!)

Players: 4+

Ability: Beginner

Time: Recommended 20 - 30 minutes.

Skills: Letter Recognition and Sequencing

Setup:

Mix and shuffle 1 deck of cards. Each player is dealt six cards. The remaining cards are placed face down in a pile on the table, forming a deck. The idea is for players to form groups of sequences of 3 or more cards.

Playing The Game:

The player left of the dealer begins the hand. If he has a sequence of three or more cards he lays them face up on the table.

If he does not have a sequence of three or more cards, he must pick up one card from the pile. If this card gives him a sequence of three or more cards, he lays them face up on the table. If it does not give him a sequence of three cards, he must discard any card from his hand face up creating a discard pile.

Play continues to the next player. If that player has to pick up a card, he may do so from the unused pile or from the top of the discard pile. Play continues around the table until someone is able to play all their cards.

The object is to play a sequence of 3 letters or more. If there is a sequence on the table, the player can play one card either right or left of the sequence. Eg. A sequence of 'g', 'h' and 'i' have been played. The player whose turn it is now, has the letter 'f', it can now be placed next to 'g'. That player has now played his turn and the game continues with the player to the left. If the player cannot add a card to the sequence, they can choose to take one card from either the upturned deck or the hidden deck. (This can be useful if the player has two cards that make a sequence and the third card is the you card on the upturned deck. Eg. the player has the letters 'm' and 'o', the card that is visible on the deck is 'n'. The player picks up that card and can now play a sequence of 'm', 'n' and 'o'. If all the cards on the unused pile are used, the discard pile is shuffled and placed on the table as a "new" draw pile and play continues.

There can be more than one sequence on the table and a player can add to as many sequences as he has cards that fit. When a player gets rid of all his cards, they have won the game.

Option: Make the discard pile an "open" pile. Players may choose any of the discarded letters - not just the top card.