



SMART KEYCHAIN STUN GUN 24,000,000

SWS24 Series

Instructions

1. Stun Activation Button
2. Charging Port
3. Battery Indicator Lights
4. Stun Contact Probes
5. LED Light
6. Touch Sensor



CHARGING THE BATTERIES

1. The rechargeable batteries are already installed. The unit cannot be opened, as this could damage the unit and will void the warranty.
2. Before use, the stun gun will need to be charged for 3-4 hours.
3. Using the included USB charging cord, plug the mini USB end into the charging port on the stun gun (2) and the other end into your USB charging device (computer, wall or block charger, or car plug). The Battery Indicator Lights (3) will flash while charging. Four solid lights indicate a full charge.

IMPORTANT: Do not charge for more than 4 hours at a time.

USING THE LED FLASHLIGHT

1. Place your finger on the Touch Sensor (6) to activate the LED Light (5). The Battery Indicator Lights (3) will show how much power is remaining.
2. Remove your finger to turn off the light.
3. To prevent draining the battery the flashlight will turn off after 20 seconds of constant use. Simply touch again to turn it back on.

TESTING THE STUN GUN

WARNING: Do not test fire the stun gun for more than one second as this will damage the unit and void the warranty.

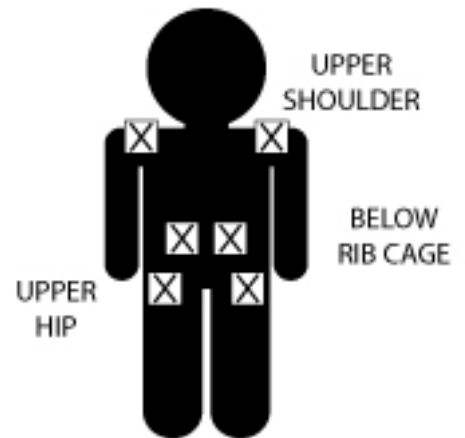
1. Turn off the safety by placing your finger on the Touch Sensor (6). Note: the LED Light (5) and Battery Indicator Lights (3) will turn on.
2. With your thumb, press the Stun Activation Button (1). You will see an electrical charge fire across the top of the unit between the Stun Contact Probes (4).
3. When test firing the unit, do not hold for more than 1 second.





USING THE STUN GUN IN SELF DEFENSE

1. Follow #1 and #2 under Testing the Stun Gun.
2. Touch your assailant's body with the Stun Contact Probes (4) on the top of the unit.
3. Touching anywhere on the assailant's body will have an effect; however, the maximum effect is achieved in the areas shown to the right:
4. When touching the assailant's body, you will not see or hear the electrical charge as you do when the unit is test fired. You can activate the stun gun for more than a second, as this will not damage the unit, as it will when being test fired.
5. You do not have to be concerned about the effects of the charge being transferred to you. Even if the assailant touches you while being stunned, you will not feel the effects of the charge.



EFFECTS OF THE UNIT ON AN ASSAILANT

1. Touching an assailant for less than a second will cause minor muscle contractions and have a repelling effect.
2. Touching an assailant for 1-2 seconds will cause muscle spasms and a dazed mental state.
3. Touching an assailant for 3-5 seconds will cause loss of balance and muscle control, total mental confusion, and disorientation. All effects to the assailant are temporary; the stun gun can cause no permanent harm. (NOTE: The device should not be used for longer than 5 seconds.)

WARRANTY

Cutting Edge Products, Inc's lifetime warranty covers defects in materials and workmanship, with the following exceptions:

1. The warranty does not cover damage resulting from accident, misuse or abuse, lack of reasonable care, moisture or water damage, the affixing of any attachment not provided with the product, loss of parts, or recharging the unit in any manner not in accordance with the included instructions.
2. The warranty will be voided if the unit has been opened or tampered with in any way (unless by an authorized dealer) or if any unauthorized replacement parts have been used.

NOTICE

Purchaser must check and abide by all local laws governing the possession and use of stun guns. In addition, the stun gun must only be used in a lawful manner for self-defense. NOTE: Not to be used on children, persons with heart disease, or any vital part of the human body. Not to be stored or used in environments where it is damp or humid or where there are extreme hot or cold temperatures. Do not use on metal objects.

CONDITIONS OF SALE

Purchase of this product is an agreement by the purchaser/user to hold all sellers and manufacturers harmless of all liabilities and damages.

TO OBTAIN SERVICE

Contact the Authorized Dealer from whom you purchased this unit for a Return Merchandise Authorization. The return unit must be sent postage prepaid and proof of purchase is required. Damage or loss occurring during shipment is not covered by this warranty

