# Agamidae Tail Loop

Loop Programmable Switcher - 100 Presets



# **Specifications**

- •Power: 2.1mm Barrel Type DC9V Negative Tip
- •Current Draw:<150mA
- •Size:370(W)x41(D)x48(H) mm
- ·Weight:440g

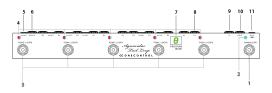
### **Features**

·Up to 100 presets, 5 preset / bank, 20(max.) banks. ·6 series loop, relay true bypass.

Intuitive program edit, the EDIT mode is also DIRECT mode which turns on/off a loop instantly.

·Works with negative center 9V DC power supply.

·DC output jacks distribute the input power source up to 6 quitar pedals.



### 1.BANK/ LOOP1

In RECALL mode, press this switch to change the bank. In EDIT mode, press this switch to turn on/off loop1. Hold this switch to swap between RECALL and EDIT mode. 2.LOOP1 Indicator

In EDIT mode, the led lights up in blue to show loop 1 on/off status.

### 3.PGM1/L00P2-PGM5/L00P6

In RECALL mode, press these switches to recall the stored programs PGM (1 ~ 5), In EDIT mode, press PGM 1 ~PGMS to turn on/off loop 2 ~ Loop 6.

### 4. Dual Color Indicators

In RECALL mode, the correcponding LED lights up in red when a PGM is recalled, In EDIT mode, these led light up in blue to show the loop on/off status.

### 5.9V0UT

Daisy chain output jacks of the "9V IN" input jack, there are six "9V OUT" jacks, all are negative center, 5.Sx2.1 mm barrel type.

### 6.0UTPUT

Guitar or other instrument signal outputs from this jack. 7.DISPLAY

It shows the bank number or other information.

Return jack of loop 1, as the same, R2~R6 are the return iacks of loop2~6.

Send jack of loop 1, as the same, 52~56 are the send jacks of loop2~6.

### 10.INPUT

Input jack, connect to guitar or other instruments.

Power source jack, 9V DC, negative center, barrel 5.Sx2.1 mm type.

# -RECALL a Program

In RECALL mode, user can recall stored programs by pressing PGM switches, the corresponding LED lights up in red.

Holding BANK switch for 2 seconds, it enters EDIT mode, the red PGM indicator will be off.

# - Edit a Program

Firstly recall a PGM which is to be edited, then hold the BANK switch to enter EDIT mode, the display shows "P" and PGM red indicator gets off. If a loop is on in the program, its blue indicator lights up.

Each loop can be turned on/off by pressing its corresponding switch,

BANK switch - loop1

PGM 1 switch - loop2

PGM2 switch - loop3

PGM3 switch - loop4

PGM4 switch - loops

PGMS switch - loop6

User is able to check the sounding in EDIT mode and store them into the PGM by holding BANK switch, the program is automatically stored into non-volatile memory.

# Signal Path

number.

 $INPUT \rightarrow LOOP1 \rightarrow LOOP2 \rightarrow LOOP3 \rightarrow LOOP4 \rightarrow LOOP5 \rightarrow$ LOOP6→OUT

# Master Bypass Option

When Master Bypass is on, click on a recalled PGM switch will master bypass whole switcher and the display shows"-".

User can set the option with following steps, hold PGM 1 switch and insert power source, all 5 red indicators will be on and the display shows "y" (on) or "n" (off), press PGM 1 switch to change "y" or "n", hold PGM 1 switch to finish the setting.

# **Active BANK Number Setting**

The default active bank number is 5, press the BANK switch, the bank scroll range is from 1 ~5. User is able to set the active bank number from 2~20, when the number is N, the bank scroll range is 1 ~N. To set the active bank number, hold BANK switch and insert the power source, all 5 PGM red indicators will be on and the display shows current active bank

Press BANK switch to change the bank number "0" means 10, "1. ~9." (number with dot) means 1 ~ 19, "0." means 20. hold BANK switch for 2 seconds to finish the setting.

## Typical Setup-Connect6pedals

