



# HOSTING GUIDE

*Note: You and your guests may want to have read *Death at the Savoy* before playing—though not necessary to play, knowing the setting and some of the characters may add to players' enjoyment of the game!*

## **Before the party:**

- **Your assigned character is the party host: Sandy Pender. Ideally, you should read over your character booklet prior to the party so you know what to expect!**
- **Send out the supplied invitations to see who will be available for the party. Minimum 6 players are needed, with a maximum of 8 players (though additional guests could join to watch the mystery unfold). Every invitation has a space for you to include the party's date, time, place and RSVP information.**
- **Once you have a set group of players, assign each a character and send them their character's bio card at least a week prior to the party. This gives them a chance to figure out a costume and get to know their character before the party. \*Note: Do not tell extra characters (Elizabeth and Richard) they're "extras"—it can ruin the mystery!**
- **Set-up for the party however you wish may wish to make (or have guests make) a Buck's Fizz cocktail to enjoy, the recipe for which is included in the kit.**

## At the party:

- Once all players have arrived for the party, go over the gameplay and rules (included in character booklets) with players before sharing their character booklets—these will inform each player of their objectives for each round of the game, and provide reminders of important character background. It also tells one player they are the murderer—which they must **KEEP SECRET!**
- Start the game—following the script and gameplay provided for you in your character booklet. Make sure to announce the start and end of each round as you go so players know what their objectives are. Feel free to embellish, personalize, and make the script and character your own! Just make sure to still include key details for the mystery.
- After players vote and the killer reveals themselves, the game is over!

## Tips for hosting a virtual party:

- Change screen names to your character name. This can act like your name tag!
- Create breakout rooms named after different areas of the hotel—“bar” “lobby” “bathroom” etc.—that the players can use to talk to each other in private.
- You will want to allow private messaging between guests if available on the platform you’re using.