READY TO PLAY?
Welcome to Word-a-Melon"', a refreshing new word game from Bananagrams, Inc. It's portable and snackable, so you can play it anytime, any place.


## OBJECT

Collect the most letter seeds by creating words. The longer the words, the more seeds you collect!

## Setup

1. Assemble the game board. Connect the four board pieces by matching the letters printed on the back of each piece (A/A, B/B, C/C, D/D).
2. There are 56 spots on the tray and 60 letter seeds.

Pick four random seeds and place aside (these will stay out of play).
Fruitful Tip: There are 4 extra letters for different levels of play. For an easier game, put aside $\mathbf{J}, \mathbf{Q}$,
$\mathbf{X}$, and $\mathbf{Z}$. For a more challenging game, put aside $\mathbf{A}, \mathbf{E}, \mathbf{S}$, and $\mathbf{T}$.
3. Place the remaining 56 seeds letter-side down on the tray so each spot is filled.

## HOW TO PLAY

1. The youngest player goes first.
2. Roll the die to determine how many seeds to flip over. Choose that number of seeds from anywhere on the tray and flip them over, letter-side up. (The example above shows 4 flipped seeds.)
3. Call out the longest word that can be spelled with the flipped letters. In our example, you could spell several words:

## $A($ ㅇ $C A N$ ㅇ $C A N S$ or $S C A($

4. Collect the letters of the word you called out. The longer the word, the more seeds you collect! Spell only one word per turn.
5. At the end of your turn, flip the unused seeds back over. Fruitful Tip: Remember where unused letters are on the tray!

## Winning

The game is over when all players agree that no more words can be spelled with the letters left on the tray. The player with the most seeds wins! If there's a tie, rejoice in sweet victory! If that doesn't satisfy, play again to break the tie!

## OTHER WAYS TO SLICE IT

## Letter-Up

Play the game as per the instructions above, but leave the unused letters from each turn face-up for a speedier, seedier game! Players still flip over as many seeds as indicated by the roll of the die and may use any letter facing up to form a word.

## Word-A-Yellin'

First player rolls the die and flips over the number of seeds as indicated on the die. All players have the opportunity to yell out only 1 word. The player who yells the longest word first, keeps those letters.
Example: A 4 is rolled on the die and the letters A, S, R, T are turned over. Aaron yells "sat" first, Sofia then yells "rats," and Aidan yells "star!". Sofia gets to keep the 4 letter seeds, since her word is longer than Aaron's and she yelled it out before Aidan. A player may yell out their word at any time before or after all of the seeds have been turned over.
Fruitful Tip: Try Combining Letter-Up and Word-A-Yellin'for ultimate flippin'fun!
Letter Seed Breakdown

| $A=5$ | $E=7$ | $I=5$ | $M=2$ | $Q=1$ | $U=2$ | $X=1$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $B=2$ | $F=1$ | $J=1$ | $N=3$ | $R=3$ | $V=1$ | $Y=1$ |
| $C=2$ | $G=2$ | $K=1$ | $O=5$ | $S=3$ | $W=1$ | $Z=1$ |
| $D=2$ | $H=1$ | $L=2$ | $P=2$ | $T=3$ |  |  |

