

⚠ **WARNING:** CHOKING HAZARD - Small parts. Not for children under 3 years.

ages 4+ players 1 to 4

# a green banana for the younger bunch!

This game uses lowercase letters and word-building, combo-letter tiles to help nurture your child's love for wordplay and word games. With multiple mini-games and activities, they'll enjoy a step-by-step play progression toward our original BANANAGRAMS experience!



# special features



lowercase letters:

help reinforce early reading skills

### baseline:

elevated bottom indicates letter orientation

### combo-letter tiles:

make wordbuilding easier!



vowels are yellow!







# letters have personalities!

Some letters are reversed by children. Colors and differently shaped letters give each tile a distinct identity so they're easier to tell apart. examples:









# mini-games

Here's where we focus on tools to build word grids. Caution: There's silliness in the mix!







### reader

goal: intersect words with other words to make simple grids

All mini-games can be played as group games by adding a "race to the finish."

# preschooler

# spell your name

Find all the letters to spell out your name in tiles. Also try spelling names of friends and family members.



# abc's in order (1 to 2 players or teams)

Create the alphabet with the single-letter tiles. For an extra challenge, pick 3 random tiles and put them in alphabetical order.



### letter match

Place single-letter tiles faceup to start. Pick a letter, find its match.











### race time!

Place all 80 single-letter tiles facedown in the center of the table. Now race to find all of the yellow letters by flipping them over as quickly as possible. Whoever has the most wins! Try this with all of the colors!

# (b) early reader

### sound it out

Pick a single-letter tile. Think of words that start with that sound. *Try to spell some of the words using tiles*.



sand sun sea saw seek seal soul sum safe sag sub sail suds smile sad seat say socks seven seed sign set sew sit salt soap silly so size

### word families

Then, pair vowels with combo-letter tiles.





# rhyme time

Pick a combo-letter tile. Then, try a bunch of consonants to make rhyming words.



# matching game!

Place all single-letter tiles facedown. On your turn, flip over two of them. If none of the letters match, leave them faceup. Players take turns flipping over tiles. Keep any matches. The player with the most tiles, wins!

Note: There may be leftover tiles at the end of the game.

# #bananagrams

Check out our website at bananagrams.com for fun printable activities!





We love hearing from you, so if you post online, be sure to include \*myfirstbananagrams

# what's inside? 80 single-letter tiles vowel teams families digraphs a b c d e f a i a n c h g h i j k l e a a t s h m n o p a r e e e t th s t u v w x oo un wh y y z The letter "y" can be used as either a vowel or consonant.

# **C** reader

# vowel power

Use the ai, ea, ee, oo tiles. Add beginning and ending tiles to make four-letter words



# diggity digraph

A digraph is a single sound, which is represented by two letters. Here are 4 examples: sh, wh, ch, th Try adding a letter at the beginning or end.



# criss-cross

Try making a simple word grid. When creating words vertically, spell them out from top to bottom.



Create a simple word. It's easier to start with a three-letter word, preferably with a vowel in the middle.



Make the word again, reading from to bottom.

# 3 † dog p

Find more letters, and form a word

# reader act vities bananagrams.com







Contact us if you have more game ideas! info@bananagrams.com

# how to play

### Setup (I to 4 players)

1. Place all 80 single-letter tiles facedown in the center of the table. These form the BUNCH. 2. All players take 15 single-letter tiles.

Note: There will be leftover tiles at the end of the game.

# game time

**Object:** Be the first to use all your letters in a connected word grid without a spelling mistake, proper noun, or abbreviation.



1. To start, any player calls out, "SPLIT!" Everyone simultaneously turns their tiles faceup and races to arrange them in their

own intersecting word grid. Words must read left to right horizontally, or top to bottom vertically. IMPORTANT: You may rearrange your grid at any time, and as often as you like.

2. At any time during the game, you can say, "SWAP!" and put one of your tiles back, facedown in the BUNCH. Then, you MUST take a tile to replace the old one. This has no effect on other players, and there's no limit to the number of times you can SWAP out tiles.

# advanced play (1 to 4 players)

All players take 2 combo-letter tiles and 15 single-letter tiles. Mix in the combo-letter tiles facedown with the single-letter tiles. Combo-letters can only be used horizontally, but can be built upon vertically. When SWAPPING, you MUST take a single-letter tile for a single-letter tile, or a combo-letter tile for a combo-letter tile in exchange.

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# winning!

When you use ALL your letters in a connected word grid, call out, "BANANAS!" Play stops, and everyone inspects your completed grid.

If someone spots a misspelled word, proper noun, or abbreviation, they may call out, "SPOTTED BANANA!" Don't worry, you can fix your grid, because the game now resumes for ALL players.

Play continues until someone again calls out, "BANANAS!" The first player to complete a grid correctly wins, and is declared **TOP BANANA**!



Too easy? You're ready for our original Bananagrams!



Too hard? Try our mini-games on the back.