

THE LIBRARY OF NAPOLEONIC BATTLES  
 NAPOLEON OVERRUNS PIEDMONT  
 SAN MICHELLE SCENARIO  
 FRENCH-COALITION SETUP SHEET, v1.01  
 (San Michelle Scenario uses only "W" Map. Campaign Scenario = All Maps)

Notes: A). Leaders may also setup at start with any subordinate unit.  
 B). Vedettes may setup anywhere within three hexes of their parent unit.  
 C). French player may adjust any one friendly unit by one hex prior to first player turn.

Initial Setup, April 19, 3AM

Augereau I (4) 6	Beyrand 3 3 4 4	Victor 3 3 4 4	Banel 6 3 4 4	2nd 1 3 4	I Div
W5317	W5518	W5719	W5919	W125	

Sérurier II (3) 6	La Salscette 5 3 4 4	Fiorella 7 4 4 4	Pelletier 7 4 4 4	3rd 1 3 4	II Div
W5030	W5129	W5030	Optional		

Burnt Bridge	Burnt Bridge
W4127	W5020

Initial Setup, Campaign Scenario Only

Bonaparte [3] 10	Massena AG [1] 10	La Harpe 2AG (4) 6	Pijon 3 4 4 4	Rampon 3 4 4 4	Ménard 6 3 4 4	Dommartin 7 4 4 4	Joubert 3 4 4 4	Cervoni 9 4 4 4	Causse 6 3 4 4
C1209	C1406	E2810	C1209r	C1406r	E2123	C0426	E2810		

1st 2AG 1 3 4	AG Corps
E2810	Optional

Rusca 2 4 4 4
C0425

Miollis 4 3 4 4
C1209

Stengel IC (4) 6	Beaumont (2) 2 4 6	Leclerc (3) 2 3 7	Dugua 1 3 6	Leclerc 1 2 6	IC Div
C1428	C1431	C1129	C1431	C1633	

Kilmaine IIC (4) 6	van Maris 1 3 7	Faique 2 3 6	Marmont IIC 1 4 6	IIC Div
C1219	C1121	C1219	C1418	Optional

Alt. Reinf. #1

Macquard V (2) 6	Dallemagne 5 3 4	Cervoni-b 2 2 4	4th 1 3 4	V Div
W3434				

Initial Setup, April 19, 3AM

Colli P [1] 10	Col Colli AG 3 3 4 4	Brempt-a 3 3 4 4	Brempt-b 3 3 4 4	Bellegarde 6 3 4 4	1st 1 3 4 4	Vital-a 4 3 4 4	Vital-b 4 3 4 4	Vital-c 2 3 4 4	2nd 1 3 4 4	Dellera 3 3 4 4	Dichat-a 4 3 4 4	Dichat-b 3 3 7	Coni Garr 5 3 4 4
W4124	W3408r	W3404r	W4221	W3828	W3927	W4124	W4126	W4025r	W3631	W3130r			

Dragoons 3 3 6	Lt Horse (3) 3 4 7	Provera 4 2 4	P Corps	Pontoon Train
W3434	W3630	W4124r	Optional	Optional

ROAD BLOCK
x3

Initial Setup, Campaign Scenario Only

Torneforte P 2 4 4	3rd P 1 3 4
C0424r	C0424

Alt. Reinf. #1

Beaulieu [1] 10	Argenteau II (3) 6	Salisch 3 4 4 4	Letzenyi 4 3 4 4	Mitrovsky 4 2 4 4	Liphay-b 5 3 4 4	2nd 1 3 4 4	II Corps
W3601	W3601r	W3601	Optional				

Alt. Reinf. #2

Kerpen 4 3 4 4	I.R. 8 3 3 4 4	Pittoni-b 3 3 4 4	Reserve 3 3 4 4
W3601r	W3601	W3601r	W3601

Alt. Reinf. #3

Streng 2 3 4
W0117

Note: Each Player has one March Order at Start.

Exception: Coalition moves first.