# Full Strength Holding Box

Place reconfigured units here:
- Cavalry units that have broken down into vedettes • Infantry Divisions that have broken down into Brigades

Eliminated Units Removed From Map
- Increase casualty level by full strength combat unit
- Always PEU
    - Already Reduced Strength
    - 1-strength combat units
    - Baggage and Pontoon trains
- Possible PEU situations
    - Unable to retreat fully (EZOC ok) d6 4-6
    - Retreats across bridge (12.33)

Permanently Eliminated Units

Reduced Units
Awaiting Recovery
- Flip unit to reduced side when recovering
    - Day Turn: roll initiative or less to recover
    - Night Turn: recover automatically
- Vedettes:
    - Not surrounded: go to Recovered box
- Recovery
    - Recovery turn - Pass initiative roll (22.12)
    - Night - all automatically recover

Recovered—Ready for Reorganization
- Day: 2 units under leader not in EZOC (22.22)
- Leader OOC even if attempts fail
    - Demoralized 1-4 = Go to map
    - Demoralized 6-5 = PEU
- Place on map under leader
    - adjust casualty level by full strength
    - flip non-vedette to reduced side
    - displacing any already present units