BEST LEARNING
Enriching education since 1984

Learning Clock

INTRODUCTION

The smartest way to learn the time with the **Learning Clock**! In the time mode, just move the hands then press the circle button, it will tell you the time!
Or turning to the quiz mode to challenge and test yourself! It also includes the night light function to put children to sleep with 10 classical music with a timer up to 60 minutes and 12 lighting options! (3+ years)

4 Color LED lights

Circle-button

Minute-hand

Hour-hand

Easy-to-carry handle

Power & Volume (OFF-Low-High)

Mode switch (Time-Quiz-Sleep)

Easy-to-read face

Quality speaker

Steady & Slip-proof

INCLUDED IN THIS PACKAGE
- 1 **Learning Clock**

ADVICE
- For best performance, please make sure to turn the unit OFF before inserting or removing batteries. Otherwise, the unit may malfunction.
- All packing materials, such as tape, plastic, sheets, packaging locks, wire ties and tags are not part of this toy, and should be discarded for your child's safety.
- Please keep this user's manual as it contains important information.
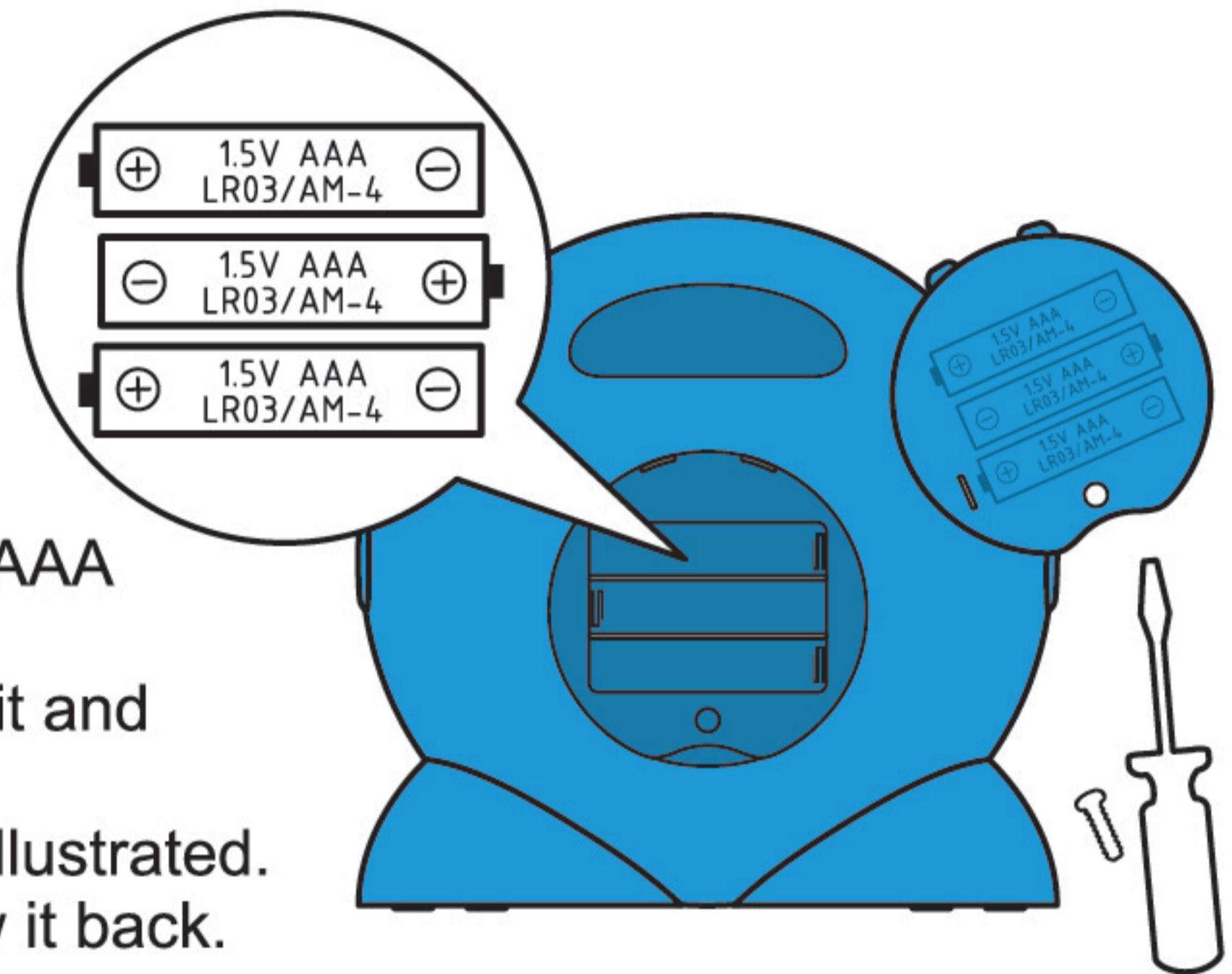- Please protect the environment by not disposing of this product with household waste.

GETTING STARTED
Take the **Learning Clock** out of the storage slot.

Battery Installation
The **Learning Clock** operates on 3 AAA (LR03) batteries:
1. Locate the battery cover of the unit and open it with a screwdriver.
2. Insert 3 AAA (LR03) batteries as illustrated.
3. Close the battery cover and screw it back.

Start Playing
1. Once batteries are installed, switch on the power from ◯ to 🔊 or 🔊 .
2. There are 2 levels of volumes to control.
3. Then switch and choose any one of the three modes to play.
4. To power OFF, just switch to ◯ .

AUTO SHUT OFF
1. In **Time Mode** and **Quiz Mode**, once idle for 1 minute, it will auto shut OFF.
2. In **Sleep Mode**, it will auto shut OFF depending on your timer setting.
3. Just press a button, switch a mode or move the hands to wake it up.
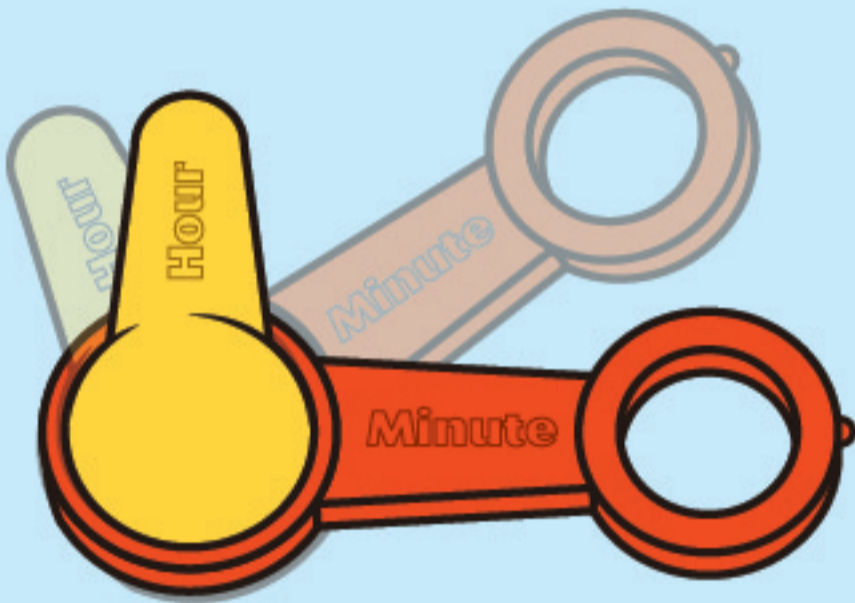4. We recommend switching the unit OFF when done playing with it.

THREE MODES TO PLAY
Choose any one of the modes to learn and play!

Time Mode
Explore each minute with movable hour-hand and minute hands. Hands on the clock turned independent of each other without breaking!

01. Set Hours & Minutes
Simply turn the **hour-hand** and **minute-hand** freely to set the time on the clock that you want to learn.

tap

02. Tell the Time
Press the **circle-button** 😊 , it will tell you the time **1** .

03. Hear More
Press the **circle-button** again, it will read out the time by advanced way **2** .

1 The time is twelve fifteen.

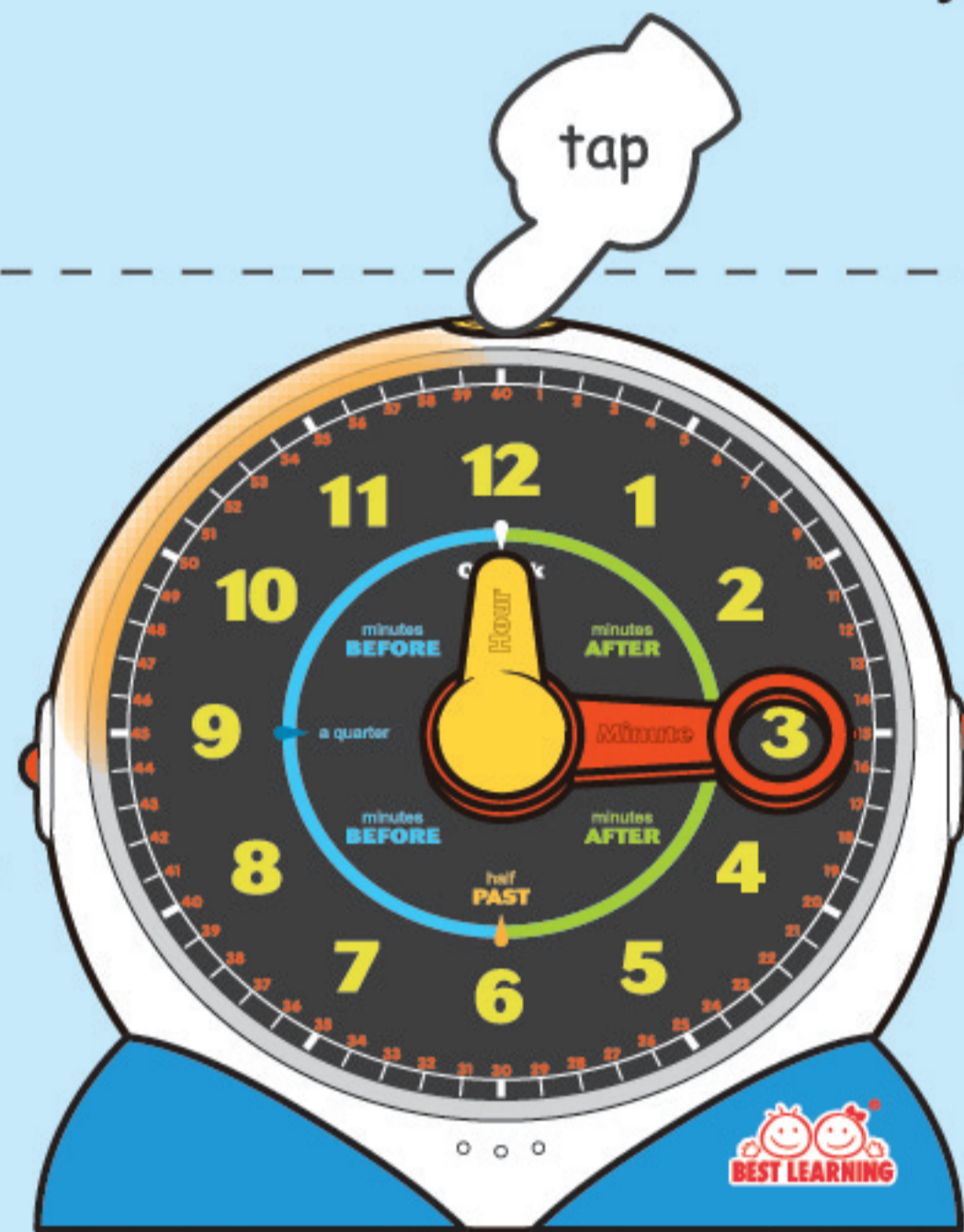**2** The time is a quarter after twelve.

04. Tips to Read the Clock
The unit of the **hour-hand** is 1 hour.
The unit of the **minute-hand** is 1 minute.

1. The time is _(yellow number)_ O'clock.
2. The time is _(yellow number)_ : _(red number)_ .
3. The time is one minute after _(yellow number)_ .
4. The time is _(red number)_ minutes after _(yellow number)_ .
5. The time is a quarter after _(yellow number)_ .
6. The time is half past _(yellow number)_ .
7. The time is _(60 – red number)_ minutes before _(yellow number + 1)_ .
8. The time is a quarter before _(yellow number + 1)_ .
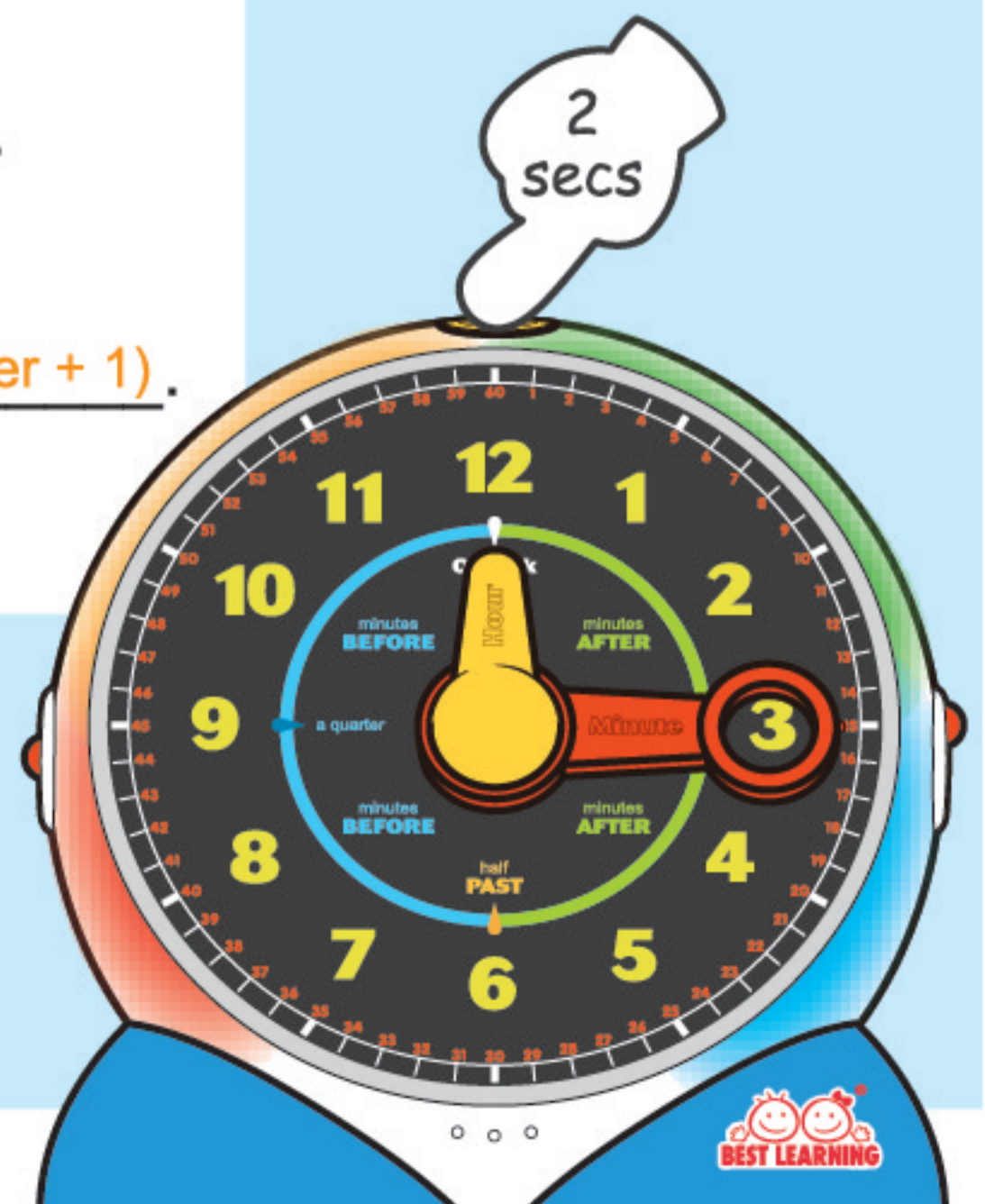9. The time is one minute before _(yellow number + 1)_ .

2 secs

05. Change the Light Colors
Press the **circle-button** for around 2 seconds to swap 4 color lights: red, orange, green, and blue.

?

Quiz Mode
In this mode, it will ask you to set specific times on the clock with the moveable hour-hand and minute-hand.

01. Listen to the Question
It will release a question randomly, and ask you to set that specific time on the clock.

Show me the time **twelve fifteen**.

tap

02. Match the Correct Time
Turn the **hour-hand** and **minute hand** to match the correct time of that question.

03. Enter Then It Determines Answer
Press the **circle-button** to enter your answer to see if it is correct. Red light flashes for wrong answer; green light flashes for correct.

04. Say Out Your Answer
After 3 wrong tries, it will tell the last entered answer that you have tried. Let's do better next time!

Oops! The time that you answered is **twelve forty-five**.

Sleep Mode

As a musical night light to put children to sleep with 10 sleepy music with a timer up to 60 minutes and 12 lighting options.

01. Music Setting by Hour-hand

- Play a total of 10 classical music by turning the **hour-hand** from '1' to '10'.
- Turn the **hour-hand** to '11' to play all the music.
- Turn the **hour-hand** to '12' for mute.
- The music list:

1. J.S.Bach – Prelude and Fugue No.1 *(3'48")*
2. L.V.Beethoven – Piano Sonata No.5, Op.10, No.1, 2nd Mov. *(6'30")*
3. L.V.Beethoven – Piano Sonata No.14, Op.27, No.2, 1st Mov. *(6'00")*
4. F.F.Chopin – Nocturne, Op.27, No.2 *(5'03")*
5. F.F.Chopin – Mazurka, Op.33, No.4 *(5'18")*
6. F.Liszt – Liebestraum No.3 *(4'09")*
7. W.A.Mozart – Piano Sonata No.12, 2nd Mov. *(4'26")*
8. W.A.Mozart – Piano Sonata No.16, 1st Mov. *(4'22")*
9. F.Schubert – Impromptus, Op.posth.142, No.3 *(11'15")*
10. P.I.Tchailovsky – The Seasons, Op.37a, May *(3'16")*
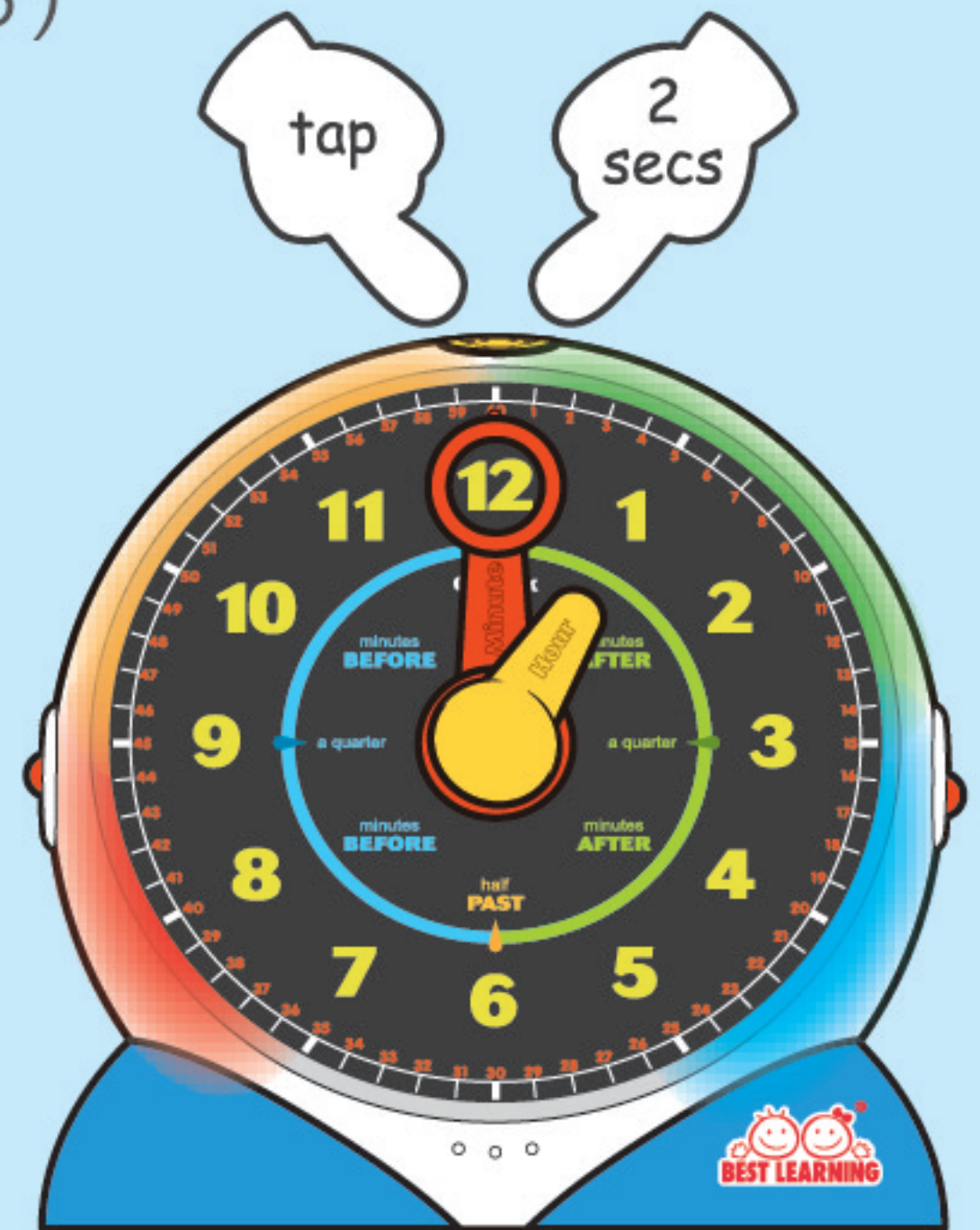11. Play all the music in order *(54'07")*
12. Music OFF

02. Light Setting by Circle-button

Press the **circle-button** to choose a total of 12 light settings. Tap – to change the colors or turn off the light. Press for 2 seconds – to make the lights flash around.

03. Timer Setting by Minute-hand

You can set a timer up to 60 minutes by turning the **minute-hand** from '1' to '60'.

CARE AND MAINTENANCE

● Keep product away from foods and beverages.
● Clean with a slightly damp cloth (cold water) and mild soap.
● Never submerge the product in water.
● Remove batteries during prolonged storage.
● Avoid exposing product to extreme temperatures.

BATTERY SAFETY

● Batteries are small parts and choking hazards to children, must be replaced by an adult.
● Follow the polarity (+/-) diagram in the battery compartment.
● Promptly remove dead batteries from the toy.
● Dispose of used batteries properly.
● Remove batteries from prolonged storage.
● Only batteries of the same type as recommended are to be used.
● **DO NOT** incinerate used batteries.
● **DO NOT** dispose of batteries in fire, as batteries may explode or leak.
● **DO NOT** mix old and new batteries.
● **DO NOT** mix alkaline, standard (carbon-zinc) or rechargeable (Ni-Cd, Ni-MH) batteries.
● **DO NOT** recharge non-rechargeable batteries.
● **DO NOT** short-circuit the supply terminals.
● Rechargeable batteries are to be removed from the toy before being charged.
● Rechargeable batteries are only to be charged under adult supervision.

TROUBLESHOOTING

Symptom	Possible Solution
Toy does not turn ON or does not respond.	● Make sure batteries are correctly installed. ● Make sure battery cover is secured. ● Remove batteries and put them back in. ● Clean battery compartment by rubbing lightly with a soft eraser and then wiping with a clean dry cloth. ● Install new batteries.
Toy makes strange sounds, behaves erratically or makes improper responses.	● Clean battery contacts per above instructions. ● Install new batteries.

CONFORMS TO
CE EN71
UKCA
ASTM F963

Item No. 3021

CE   UKCA   0-3