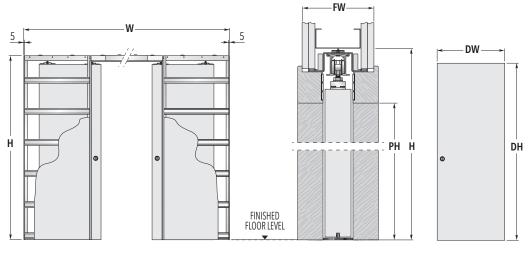
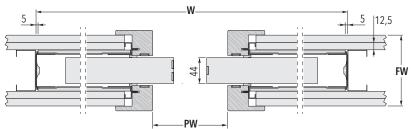
ECLISSE

CLASSIC DOUBLE FIRE RATED

DOUBLE FD30 POCKET DOORS SYSTEM







PLEASE NOTE INBUILT TOLERANCE

If setting out your studwork before delivery of your frame please note there is approximately an 8mm tolerance built into the height of these pocket door systems which you will need to take into account. Packers may be required to accommodate for this gap if you are unable to adjust the studwork above the system.

Note: Frame should be installed at finished floor level.

FRAMES FOR DOUBLE DOORS			DOOR PANEL UK	
MAX. PASSAGE SIZE	OVERALL DIMENSION	FINISHED WALL		
PW x PH	WxH	FW	DW	DH
1180 x 2020	2494 x 2115	120	626	2040
1380 x 2020	2894 x 2115	120	726	2040
1580 x 2020	3294 x 2115	120	826	2040
1780 x 2020	3694 x 2115	120	926	2040
1150 x 1960	2464 x 2056	120	2ft. 0in. x 6ft. 6in. (610 x 1981 mm)	
1302 x 1960	2816 x 2056	120	2ft. 3in. x 6ft. 6in. (686 x 1981 mm)	
1454 x 1960	3168 x 2056	120	2ft. 6in. x 6ft. 6in. (762 x 1981 mm)	
1606 x 1960	3320 x 2056	120	2ft. 9in. x 6ft. 6in. (838 x 1981 mm)	

Dimensions are given in mm



NOTES

- Approved for use with a range of jeldwen FD30 44mm door panels (not supplied please see field of application report)
- ▶ Use two layers of type F plasterboard each side (not supplied)
- ► Finished wall thickness 120mm (frame thickness 70mm)

 ► Supplied with special jambs with integrated architrave
- Supplied with intumescent strips
- ► Self centering floor guide with anti-warp profile.
- ► Install at finish floor level
- ▶ Max. door panel weight 100 kg.



ACCESSORIES

- ► Self Closing Mechanism*
- Open the door and it closes by itself
- ► ECLISSE BIAS®

Soft close anti-slam device with 40 kg soft closing

 Please check first with your Building Inspector prior to ordering to determine whether or not your particular project will require a self-closing mechanism.



The system was tested to BS EN 1634-1:2008 for fire resistance at Cambridge Fire Research which is an independent UKAS accredited testing laboratory.



Sliding Pocket Door Systems