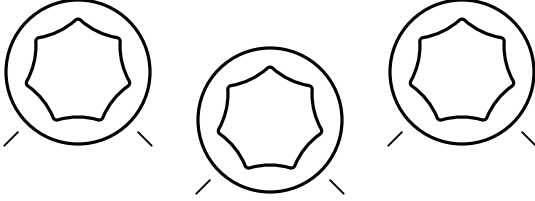


1:

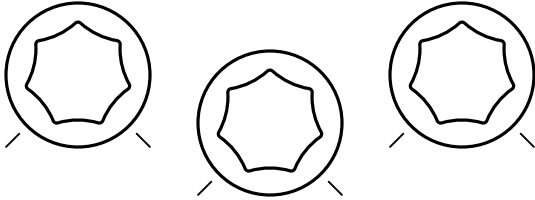
knob:

Three empty rectangular boxes for knob settings.

preset A



preset B



notes:

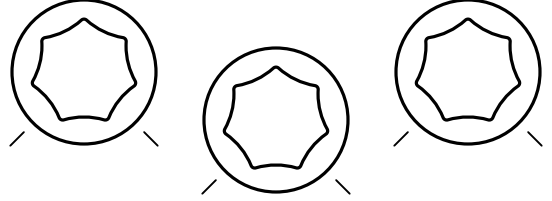
- |   |                                   |   |
|---|-----------------------------------|---|
| <b>mix config</b>                         | <b>bypass</b>                     | <b>2<sup>nd</sup> switch func</b>           |
| <input type="checkbox"/> steep end drop   | <input type="checkbox"/> buffered | <input type="checkbox"/> none               |
| <input type="checkbox"/> unity power sum  | <input type="checkbox"/> relay    | <input type="checkbox"/> tap (byp priority) |
| <input type="checkbox"/> unity dry signal | <input type="checkbox"/> 2-stage  | <input type="checkbox"/> tap (tap priority) |
| <input type="checkbox"/> split wet/dry    |                                   | <input type="checkbox"/> long press         |

2:

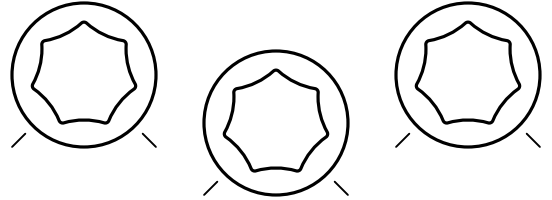
knob:

Three empty rectangular boxes for knob settings.

preset A



preset B



notes:

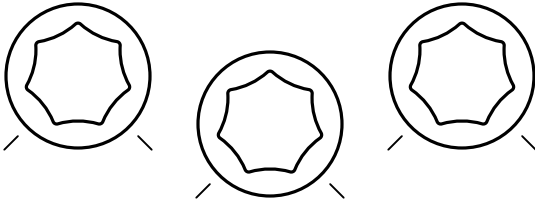
- |   |                                   |   |
|---|-----------------------------------|---|
| <b>mix config</b>                         | <b>bypass</b>                     | <b>2<sup>nd</sup> switch func</b>           |
| <input type="checkbox"/> steep end drop   | <input type="checkbox"/> buffered | <input type="checkbox"/> none               |
| <input type="checkbox"/> unity power sum  | <input type="checkbox"/> relay    | <input type="checkbox"/> tap (byp priority) |
| <input type="checkbox"/> unity dry signal | <input type="checkbox"/> 2-stage  | <input type="checkbox"/> tap (tap priority) |
| <input type="checkbox"/> split wet/dry    |                                   | <input type="checkbox"/> long press         |

3:

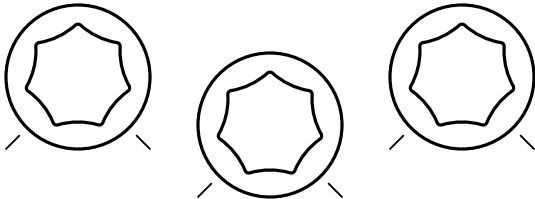
knob:

Three empty rectangular boxes for knob settings.

preset A



preset B



notes:

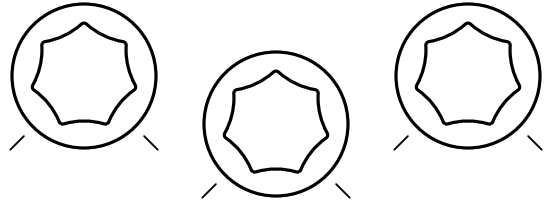
- |   |                                   |   |
|---|-----------------------------------|---|
| <b>mix config</b>                         | <b>bypass</b>                     | <b>2<sup>nd</sup> switch func</b>           |
| <input type="checkbox"/> steep end drop   | <input type="checkbox"/> buffered | <input type="checkbox"/> none               |
| <input type="checkbox"/> unity power sum  | <input type="checkbox"/> relay    | <input type="checkbox"/> tap (byp priority) |
| <input type="checkbox"/> unity dry signal | <input type="checkbox"/> 2-stage  | <input type="checkbox"/> tap (tap priority) |
| <input type="checkbox"/> split wet/dry    |                                   | <input type="checkbox"/> long press         |

4:

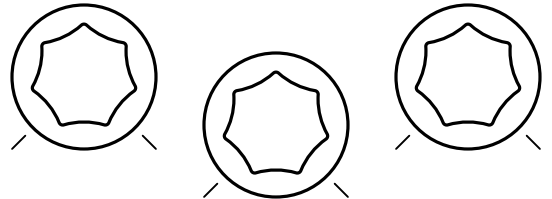
knob:

Three empty rectangular boxes for knob settings.

preset A



preset B



notes:

- |   |                                   |   |
|---|-----------------------------------|---|
| <b>mix config</b>                         | <b>bypass</b>                     | <b>2<sup>nd</sup> switch func</b>           |
| <input type="checkbox"/> steep end drop   | <input type="checkbox"/> buffered | <input type="checkbox"/> none               |
| <input type="checkbox"/> unity power sum  | <input type="checkbox"/> relay    | <input type="checkbox"/> tap (byp priority) |
| <input type="checkbox"/> unity dry signal | <input type="checkbox"/> 2-stage  | <input type="checkbox"/> tap (tap priority) |
| <input type="checkbox"/> split wet/dry    |                                   | <input type="checkbox"/> long press         |