



THE GOODGE RULES

Scan for video instructions:



regal-games.com/rules

A. OVERVIEW

A FAMILY STORY

When in Pawpaw Goodge's house, you play by Pawpaw Goodge's rules. For over 70 years, the Goodge Family has perfected their own game of tricks and trumps, becoming a beloved family tradition. *The Goodge Rules™* has since spread from family to family, becoming the staple for family game night mayhem.

BASIC DETAILS

Players: 3-4 players
The deck contains 51 cards of 5 suits: Spades, Diamonds, Stars, Hearts and Clubs



Within each suit, the cards are numbered 1 through 10. There is also one non-suited card called the Crown.



The cards have the following values based on their number:

Cards Numbered:	Point Value:
2-4, 6-9	0 pts
1	20 pts
5	15 pts
10	10 pts
The Crown	25 pts

OBJECTIVE

The objective of The Goodge Rules™ is to score the highest number of points in a game once a player has reached 500 points (or 1000 points if you prefer a longer game). Points are scored by capturing cards of value through winning Tricks.

B. DEALING & BIDDING

DEALING

3 cards are dealt into the **Stash** face-down. The remaining cards are dealt evenly to the players:

- 3 players = 16 cards each
- 4 players = 12 cards each



BIDDING PHASE

At the beginning of each Round, each player reviews their hand and bids based on how many points they expect to earn that Round. Players will earn points based on the **point values of the cards** won in Tricks. *To learn how to win a Trick, see "Card Play Phase."*

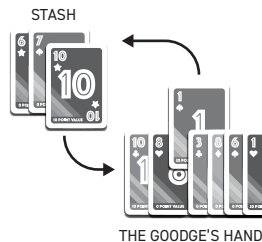
- 1 The first bid needs to be **at least 50 points**, and each subsequent bid should increase by at least 5 points.
- 2 A player can **pass on bidding** if they believe it is in their best interest to do so. Once a player has passed on bidding, they can no longer bid again during that Round.
- 3 Bidding continues until all but one player has passed, or the bid has reached 250 points. **The highest bidder in that Round is the Goodge** and their final bid is recorded on the scorecard. *To learn about advantages of being the Goodge, see "The Goodge."*

TIP: Only the Goodge's bid affects their score. Other players' scores are based solely on the point values of cards they win from Tricks, regardless of their bids. *To learn more about how bidding affects scoring, see "Scoring Phase"*

C. THE GOODGE

The Goodge is the highest bidder of each Round. By becoming the Goodge of a Round, a player gains the advantages explained below, while running the risk of losing points equal to their bid.

1 After the Bidding Phase, the Goodge may look at the Stash and **exchange any cards** in the Stash for cards in their hand. The number of cards in the Goodge's hand and the Stash must remain the same.



2 After the Goodge's exchange, the Stash is moved to the side and **saved for the end of the Round**.

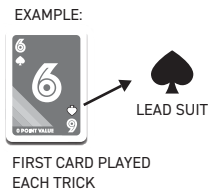
3 The Goodge **selects any suit to be the Trump Suit** for that Round and announces it to the other players. The Trump Suit is recorded on the scorecard.



D. CARD PLAY PHASE

1 The Goodge begins play by playing a card face up, starting the first Trick of the Round.

- The first card played in each Trick determines the Lead Suit.



2 Play continues clockwise until each player has played 1 card, meeting these criteria:



If possible, players **must play a card of the Lead Suit** in each Trick.



If a player does not have the Lead Suit, the player may **play any card**, including a card from the **Trump Suit**.



If the Trump Suit is the Lead Suit, then Trump Suit cards (including the Crown) **must be played**, if available in the player's hand.

TIP: Highest-ranked cards win Tricks, but pay attention to the point values of cards played in a Trick. The goal is to win a Trick that yields the most points. (see "Winning a Trick")

3 The winner of that Trick keeps all cards played in the Trick, and they will be the **first player to lay down a card** for the following Trick.

4 Continue to play Tricks until there are no cards in players' hands.

WINNING A TRICK

1 The Crown wins any Trick.

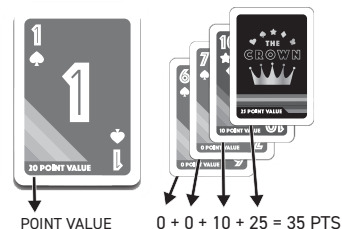
2 If **Trump Suit** cards are played, the highest Trump Suit card wins. The Crown counts as the highest Trump Suit card.

3 If neither the Crown nor the Trump Suit is played, the highest card of the **Lead Suit** wins.

The **winner of each Trick** picks up the cards and keeps them until the end of the Round. The **winner of the final Trick** of each Round gets to add the cards from the **Stash** to their score for the Round.

E. SCORING PHASE

After all of the Tricks have been played (and there are no more cards in players' hands), players **add up all the points of cards from Tricks they won**.



If the Goodge does not get at least as many points as their bid, the Goodge score is equal to the **negative value of that bid**.

If the Goodge gets at least as many points as their bid, they receive the number of **points** they earned. All other players receive points earned, regardless of bid.

F. WINNING THE GAME

At the end of each Round, new cards are dealt and gameplay continues until a player reaches at least 500 points. If a player reaches 500 points before the end of a Round, the Round continues until all Tricks are played. Once the scoring phase finishes, **the player with the most points is the winner**. The game cannot end in a tie. In the unlikely case of a tie, another Round will be played.

DEFINITIONS

- Goodge** - The highest bidder each Round. *To learn more, see "The Goodge"*
- Lead Suit** - The suit of the first card played in a Trick.
- Round** - Includes completion of all the Tricks, distribution of the Stash and recording the score. Each Round will have 16 Tricks (3 players) or 12 Tricks (4 players).
- Stash** - A set of 3 cards dealt at the beginning of the Round into a pile to be used to improve the Goodge's hand.
- The Crown** - The highest card in the game. The Crown plays as if it is the 11 of the Trump Suit. See "Card Play Phase" for more details.
- Trick** - One played card from every player.
- Trump Suit** - A suit of cards whose value outranks all other suits during a Round. The Goodge selects what suit is Trump at the beginning of the Round.