

# Rules of the Game

## Seek & Find: Emotions

### Setting Up

1. With the child,\* choose the four puzzle pieces that belong to the same game board.
2. The child assembles the puzzle pieces to complete the picture.
3. Choose whether to play with the Emotion cards or Emotion tokens.
  - For children whose understanding of emotions is still basic, Emotion cards are preferable. Take the 10 Emotion cards and 5 Object cards\*\* for the chosen game board. You can make sure you have the right cards by matching the image on the back of the cards with the one on the bottom right-hand corner of the game board. Shuffle the cards and place the pile, face-down, within easy reach of the child.
  - If the child is already able to distinguish different emotions, the Emotion tokens make a better choice. Take the 10 Emotion tokens and spread them out on the table, near the board, in such a way that the emotions are visible.



### Playing the Game

#### Playing with Emotion cards

1. Ask the child to take a card from the top of the pile.
2. If the child draws an Emotion card, have them name the emotion depicted. Help the child if they are having difficulty answering (see "Helping children recognize emotions and their causes during gameplay" in the Instructional Guide). If the child draws an Object card, they must name the object.
3. Have the child find the matching character or object on the game board.
4. Follow the same steps as the child and then ask the child to draw another card. The game continues in this way until all the illustrations on cards have been located on the game board.
5. The game ends when all players have completed one or more game boards or appear to lose interest.



continued on the back

\*Note that in these instructions the words "child" and "children" are used interchangeably to mean one or more children of the game's target age.

\*\*The Object cards simply illustrate the objects that can also be found on the game board for a little extra fun. If you and the child choose to play with the Emotion tokens, you can still have fun finding the objects on the game board after the game is finished.

## Playing the Game *(continued)*

### Playing with Emotion tokens

1. Ask the child to randomly choose an Emotion token.
2. Have the child name the emotion depicted on the token. Help them if they are having difficulty answering (see “Helping children recognize emotions and their causes during gameplay” in the Instructional Guide).
3. The child then places the chosen Emotion token on a character on the game board who is expressing the same emotion.
4. With children who understand the causes of emotions, you can enrich the activity by asking why the character might be feeling the emotion named, for example, “Why is the little girl mad?” Help the child if they have difficulty answering (see “Helping children identify emotions and their causes during gameplay” in the Instructional Guide).
5. After the child identifies the cause of the emotion, they can put the token back on the game board, flipping it over so a “thumbs up” is visible.
6. Then it's the adult's turn: follow the same steps as the child, then ask the child to draw another token. The game continues in this manner until all tokens have been correctly placed on the game board.
7. The game ends when all players have completed one or more game boards or players appear to lose interest.

