

Race to 20

Have ready (per pair):

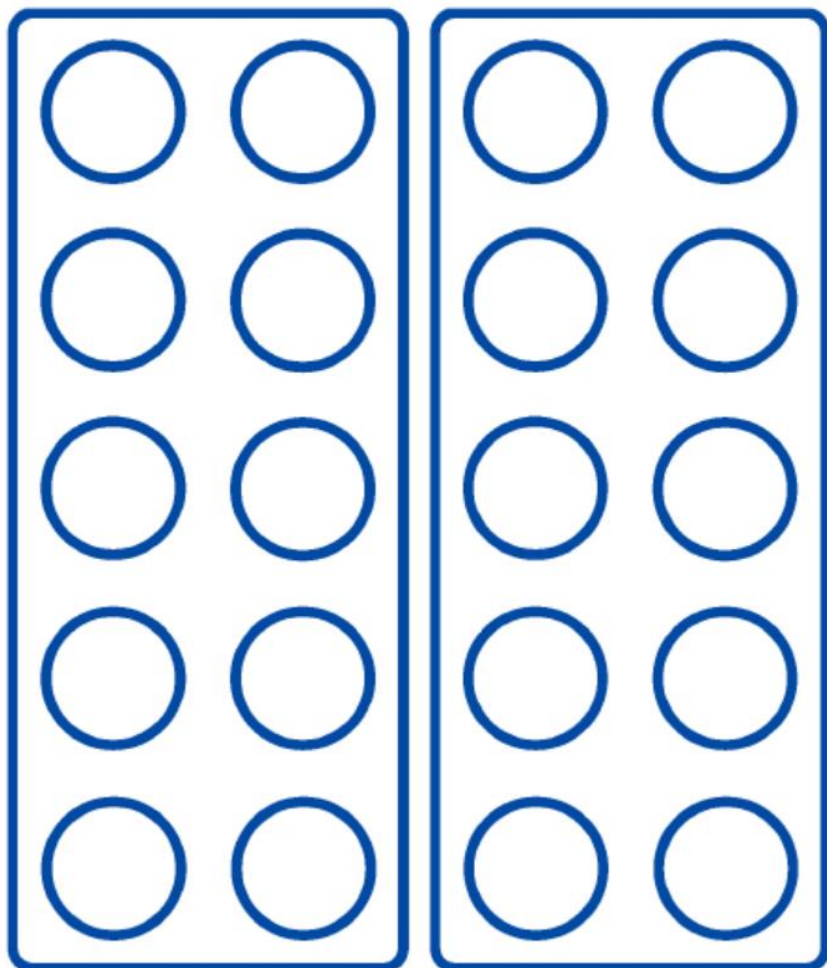
- 4 sets of Numicon shapes 1 to 10 or a large box of 80 shapes
- 1 set of Numicon dice 0-5 and 5-10
- Race to 20 game board or 2 additional Numicon 10 shapes

How to play: Play with a partner and take turns to roll the two dice. Find the matching Numicon shapes and add them to the empty 10 shapes on the game-board. The first person to make 20 is the winner.

You can rearrange the shapes on your game-board as much as you like to fill up the 10s shapes but can only add in shapes that match the dice rolls.

Game Variation: Use the add/subtract dice to determine if you add or subtract shapes from the game-board. Only subtract a shape that matches the dice if it already appears on the gameboard.

Race to 20



Race to 20

