

Ruler of a Ruined Land..

King Bonio

A Resource for players of Flintloque and Slaughterloo

Welcome to Alternative Armies free resource for the limited edition **LE046 King Bonio of Pudigrochumsberg** a character miniature for use in Flintloque and Slaughterloo. If you are interested in this miniature for your collection go to our website at www.alternative-armies.com and use the search box with the code given.

In this free resource you will find a character background which you can work into your games along with game statistics for Flintloque and also for Slaughterloo. As well as this there are uniform details and pictures along with details of where this code fits into the World of Valon and the Mordredian Wars. Lastly we make a suggestion of where to go from here.

FROM LIFE TO DEATH

During the Ferach Revolution an act of supreme royal arrogance and stupidity led to the ruination of the small kingdom of Pudigrochumsberg. Despite the pleading of his arch chancellor Mutternicht not to act the Emperor of Ostaria made a choice to send his massive white coated army into battle against a hopelessly outnumbered foe. Klaffenhund the emperor of Ostaria had no reason to commit this act of near genocide but his word was law to the Dogmen of the empire. Why invade? No one knows for sure but some think he was annoyed at the light brown colouration of Pudigrochumsberg on the maps of the throne room and screamed for it to be made burned and black next to the white of Ostaria. Perhaps he meant the map only but his army of hundreds of thousands marched into the little kingdom where only a king and his army of thousands awaited them.

King Bonio was a good king. Kind and on the whole a good dog to his subjects. His kingdom pretty and well fed with its kennels well stocked. Known as Licksmeister of Meaten and Baaksgraf of Kennolia he had always been a hunter and skilled marksman. Leading from the front he commanded the Pudigroan Army in the field. At the towns of Mastiff and Nobath they turned back the larger but badly led Ostarian Empire but it was hopeless. Endless numbers of white coated Dogmen marched into Pudigrochumsberg. So an evacuation was ordered and an exodus undertaken while the army fought one rear guard action after another.

An arrangement with the Emperor Mordred newly made ruler of the Ferach Empire ensured the fleeing people had a place to go and as King Bonio, wounded and bleeding, rode his horse out of his homeland towards the waiting battalions of Armorian Elves he looked over his shoulder at a burning and blackened land. Klaffenhund would be made to pay...someday.



Rules for Flintloque:

When playing a game of Flintloque with the noble king taking part treat him as follows. Though the king is no regular soldier he is a hound both of battle and great conviction especially when it comes to dealing death to the minions of Klaffenhund. King Bonio is a Dogmen who is a **Legendary / Elite / Cavalry** status armed with the **Royal Bone** which counts as an exquisite sword in his hands. He also has a **Standard Pistol** in his clothing and is wearing a **Magick Cuirass** under his shirt. He rides a **Light Horse**.

He costs 107 Points to field in play. He is treated as normal in play except for the following special rules.

King Bonio must command any section he is a part of. He may never lead a section that is not at least 50% made up of Pudigrochumsberg characters. Bonio possesses a burning hatred of all Ostarians for what they did to his homeland and as a result any member of his section may ignore the first **SHAKEN** token they receive and simply discard it. Once per turn he may give a howl of leadership and all section characters gain a 25% rounding down positive modifier in movement rates for that turn. Bonio wears a steel cuirass under his silken shirt. This cuirass is tainted with **Wylde Magicke** and as a result it has a powerful ability. The first time Bonio is shot at and successfully hit by a bullet or even a cannonball roll 1D10. On a result of 1-5 the shot is immediately rebounded back to the firer! Otherwise the shot impacts as normal. The firer must then follow the normal game mechanics to avoid being hit by their own projectile. The range and hit strength remain as they were targeting the King.

Rules for Slaughterloo:

KING BONIO OF PUDIGROCHUMSBERG (C-IN-C) (EXPERIENCED) (150 POINTS)

Bonio is a talented soldier who is driven more by a desire to see his remaining Dogmen win respect and Urop wide admiration following the burning of Pudigrochumsberg by the Emperor Mordred. He leaves the lower ranks to command his battalions and acts, as he should, as a figure head to inspire. Bonio may only be the **Commander in Chief** of a one or more divisions that contain at least 25% Pudigroan troops of any kind.

THE VERY GROUND OBEYS: All units under Bonio's command that are within his command radius may reduce the effect of **Terrain** upon themselves by one level. This means that **Rough Going** becomes **Clear** and **Slogging** becomes **Rough Going**. **Impassible terrain** remains as such.

DEATH TO OSTARIA!: During play all Pudigroan units in the divisions commanded by Bonio may ignore the first and only the first **Morale Test** that the unit suffers and proceed on in play. This only applies if there are any Ostarian units in the enemy force.

Uniform Details: While most of his royal wardrobe went up in flames the King still has some mighty fine threads. The King favours red and white for his clothing with his coat and horse regalia in red and his trousers and shirt in white. Details including his crown are gold and he rides a white horse. As an older Dogman the King is a dark grey tone of fur with lighter grey patches.

Where To Go From Here: You will not find the royal personage on his own at any time. He is often guarded by elite **Rache Carabiniers** or **Cruella Cavalry** depending on where he wishes to go. It is quite possible that the King may try to sneak into Ostaria and gut the Emperor Klaffenhund and this would make a great campaign arc of small missions and perhaps a royal bark and bite too. You can also stage a royal rescue if Bonio is taken hostage by an enemy and a scenario is created to break him out while the hostage takers try to escape.

CREDITS

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