

Uniformation...

A Resource for players of
Flintloque and Slaughterloo

Hunvarian Guard Ogres

Welcome to Alternative Armies free file for **56114 Hunvarian Guard Ogre Cavalry** a varied use unit pack for use in Flintloque and Slaughterloo. If you are interested in this miniature for your collection go to our website at www.alternative-armies.com and use the search box with the code given.

THE FINEST OF THE FINE

The Ogres of Hunvaria dream of a day that that nation will once more be united. For some it is under the banner of the Emperor Mordred and for others it is under the union flag of Kyng Gorge. They war over this but in one dream they are united; to be the best. Cavalry in the Hunvarian Legion and in the Krautian Giant Legion compete for access to the one regiment of Guard veteran riders in each army. Only the finest get in and they are tested in every battle. Put where the fighting is thickest their thundering charge can change the tide of battle.

Which Armies can use these Ogres: The Guard Cavalry can be used with the Confederation of Finklestein as part of the Hunvarian Legion or they can be used as Krautian Giant Legion guard cavalry as well. They can also be used as Hussars for both sides using different statistics. This is a unit created for all these purposes.

Rules for Flintloque: When playing Flintloque treat these Ogres as cavalry making your choices of experience rating depending on your use of them. Experienced and Veteran for Guard, Raw and Average for Hussars. They ride Rhinos and are armed with sword and or standard pistol (you may use Ogre pistols from Grapeshotte if you wish).

Rules for Slaughterloo: In Slaughterloo you can field this cavalry unit (depending on use and uniform) in Ferach or Alliance Divisions.

Hunvarian Uniform Details: Guard have red jackets with one light blue sleeve along with grey breeches and gold detailing; black bearskin and boots. Hussars have dark green jackets with white breeches with silver detailing; black bearskin and boots.

Krautian Giant Legion Uniform Details: Guard have dark blue coats with grey breeches and gold detailing' grey bearskin and black boots. K.G.L Hussars have dark red jackets and grey breeches and silver detailing; black bearskin and boots

Where To Go From Here: Use 5030 Slaughterloo 2nd Edition in the KGL pages of the book and also 5028 Flintloque 3rd Edition Bier & Bones game book under Ogres. Miniatures which go well with this character in scenarios are those in the Krautian Giant Legion cavalry (56080, 56109) and 56100 Hunvarian Legion Lancers. Big cavalry!

OGRE CAVALRY – ADDITIONAL GUARD AND HUSSARS

ARMY LIST FOR SLAUGHTERLOO

REGIMENT	TROOP TYPE (REGARD)	UNIT SIZE RANGE	C	L	CB	F	FM	MM	DF	M	PC
Hunvarian Guard Cavalry	Heavy Cavalry (R8)	4 to 10	20	10	15	6		9	5	11	87
Hunvarian Legion Hussars	Light Cavalry (R6)	4 to 10	25	15	15	4		9	5	9	56
K.G.L. Guard Cavalry	Heavy Cavalry (R8)	4 to 10	20	10	15	6		9	5	11	90
K.G.L. Hussars	Light Cavalry (R6)	4 to 10	25	15	15	4		9	5	9	58

As stated in the army list if you wish to use Dogmen of the Confederation of Finklestein in your Division then use the Ostarian Dogmen statistics. You may use any of these as they stand except the NAMED Ostarian formation such as the 'Frei Corps Von Chum'. All generic ones are fine.

The 'Regiment' statistics given in this table apply to all units of that type in play regardless of their actual names in the background of Slaughterloo. So you will use, for example, the Line Infantry profile if your unit is the '9eme Regt du Ligne' or the '43rd Foote' and so on as long as your unit is named and acts as Line Infantry in play. This gives you a lot of flexibility with your troops. A blank entry in the table means this entry does not apply to that Regiment.



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