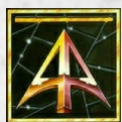


Uniformation...



"The Travelling Circus" Flintloque and Slaughterloo

Regimenta del Sanna Annie

Welcome to Alternative Armies free file for **5110 Regimenta Del Sanna Annie** a boxed set for use in Flintloque and Slaughterloo. If you are interested in this set for your collection go to our website at www.alternative-armies.com and use the search box with the code given. In this free resource you will game statistics for Flintloque and also for Slaughterloo. Also additional character and uniform details.

A MENAGERIE ON THE MOVE

It would be true to say that the Army of Catalucia has not fared well against the Elves of Armorica and their allies. While the guerillas and the broken remains of General Siesta's brigades do well in ambushes and raids they stand little chance in open battle. Without the aid of Greate Britorcn and her red coats a pitched battle is a recipe for disaster. But there is a three battalion formation bucking that trend. The moving menagerie which has a tail of camp followers, walking wounded, clergy and nobles always with it. The Regimenta del Fantastico el Sanna Annie.

With brilliant leadership and some good fortune the Sanna Annie has managed not only to prevail but to win several large encounters with Elves de Ligne and Ferach Dragoons. As a result their soldiers have high morale and take advantage of the many talents and 'services' of their following tail.

Rules for Flintloque: While the troops of the Regimenta are classed as Dark Elf with Regular type across all experience levels and armed with Standard Muskets, Swords and Standard Pistols calculated as normal using 5025 War in Catalucia; there are named characters. Here they are!

Colonel Cleto del Jaso is commander and is a Regular / Veteran / Elite Dark Elf armed with a Sword and Standard Pistol. He rides a light horse. He has kept the Sanna Annie together by force of will alone at times and his troops follow him devotedly. He may remove one additional Shaken Token per turn of any Regimenta character including himself. 64 Points.

Captain Losa often leads patrols and is fearless in his desire to free Catalucia from the Ferach Empire. He is a Regular / Veteran / Elite Dark Elf armed with a Sword. All ranged shots directed at him suffer a 15% chance to hit. 50 Points.

Diego Quemado is a hawker of cooked meats which he sells to hungry soldiers even when they are in combat! Oddly enough he has seen enough action that thought he will not fight he will not run either when with the Regimenta. He is an Regular / Average / Dark Elf with no weapons though his tray is a small improvised weapon if needed. In play he may serve one meal per turn to a figure within 5cm. This meal will give a +2 Discipline boost for the rest of this game. 35 Points.

Vira los Casaca is a vicious thief in the disguise of a Catatonic monk. He has been with the Regimenta for more than a year hiding from Orcish Provosts and a wealthy Noporte merchant. Perhaps he will be found out? He is an Experienced / Irregular / Goblin armed with a long knife (counts as a sword) and coin bag. If he is shot at the attacker must pass a Shaken test with a modifier of 4 to represent reluctance (the check is one off and has no long term effect on the figure). 43 Points.

Samorc Tolkil is on a mission of faith and has declared it his purpose to spread the word of Sentinel to every thinking creature he meets. He is ignored but tolerated due to his strength by the Regimenta soldiers; often aiding in heavy tasks. He is an Average / Civilian / Albion Orc armed with a totem (large improvised weapon). In play he gives any friendly character a +1 to their Steady rating as long as they are in line of sight of his totem. He may use 'rules for faith'. He never takes a steady test for any reason. 84 Points.

Dama Godessa del Jaso is the wife of the Colonel and travels with her husband. She is adored by all in the Regimenta and takes the troubles of women as her own. A dark secret lurks though as she is actually a deep cover agent in the employ of Marshal Sault! Adorned in finery she riders a light lizard. In play she is an Experienced / Regular / Elite / Dark Elf carrying a concealed Standard Pistol. She adds one additional Command Point on the section leader while on the table. 51 Points.

Cardinal Trampa de Grasa of the Catatonic Church currently rides with the Sanna Annie for safety. He desires to reach Valance to take up residency but being without guards and bedecked in golden rings and chains..its risky to go alone. Offering advice to the officers of the regimenta he seldom moves on foot rather he rides on a long suffering donkey. He is a Veteran / Civilian / Dark Elf riding on a fat donkey (counts as a Ram in play) and carries no weapons. He may use 'rules for faith'. He is so invested by his deity that he may roll THREE times on the Magicke Talents table and use those magic abilities in play. Re-roll each game. He may only move 15cm per turn normally. 103 Points.

Don de Helloa is a most remarkable Dark Elf and is recently returned to Urop having been an important governor in Amerka. He has brought with him many new ideas as he studies science as well as exotic creatures and the nature of Wylde Magicke. Wearing his Mexitata uniform and carrying the rare Fouche Five Shooter Pistol he is with Colonel del Jaso most days as they seek the defeat of the Ferach. A goal they may just manage. He is a Legendary / Regular / Elite / Dark Elf armed with a sword plus the Foche gun. He gains the aimed fire bonus on all shots taken with a pistol. Including the Foche he costs 73 Points.



THE DARK ELVES OF CATALUCIA

ARMY LIST FOR SLAUGHTERLOO

REGIMENT	TROOP TYPE (REGARD)	UNIT SIZE RANGE	C	L	CB	F	FM	MM	DF	M	PC
The Regimenta Del Santa Annie	Regular Infantry (R4)	8-20	20	10	5	4	2	1	2	10	14
Dark Elf Line Infantry	Militia Infantry (R2)	8-24	20	10	5	3	-1	1	2	8	9

STATUS & ARMAMENT: The Sanna Annie are classed as Regular Infantry and are armed with Standard Muskets.



Rules for Slaughterloo: Use the statistics and points values to field a regular line unit of the Regimenta with twenty miniatures. They are armed with standard muskets. They may be part of any Grand Alliance division fielding up to two units per army. They are typically found in Catalucia. They have two character profiles as follows:

COLONEL DEL JASO (SPECIAL UNIT OFFICER) (40PTS)

Commander of the Sanna Annie del Jaso shuns higher command in the Catalucia Army and prefers to inspire his Elves from the front. He is very good at this! He may command any line or cavalry unit in the Dark Elf Army.

FORCE OF WILL: Each Turn this officer may give a free action to one allied unit (including his own) within 30cm. This is on top of the typical one free action and requires a single dice roll with an even (not odd) result. A failed attempted is a wasted one for the turn.

DON DE HELLOA (SPECIAL UNIT OFFICER) (PTS)

A true veteran soldier and scholar as well as a seasoned traveller and office holder De Helloa has recently returned from Catalucian holdings in Amerka. He may command any line or light infantry unit in the Dark Elf or Al-Garvey Armies.

A TOUCH OF ALCHEMY: As an Elf of many talents Don de Helloa has been able to improve the black powder of the troops under his command. As a result of this the unit gains +1 to its Fire Modifier (FM) during play while he commands.

Uniform: The regular soldier uniform consists of a bright red tunic, green trousers, a black shako, and black shoes. Facing colours (cuffs, collars, etc.) are yellow. Equipment is black and equipment straps are white leather.

Faith in Flintcloque: You can refer to 5027 Grapeshotte for rules on 'faith in play'. These rules apply to Cardinal Trampa de Grasa on his donkey. They add a magic aspect to the scenario if you use them and they can influence the game. This also applies to the Albion Orc in the service of Sentinel. If you choose to then you can proclaim the Goblin thief in the garb of a monk to actually be a Catatonic monk and use these rules for him too. Perhaps as part of an Al-Garvey section.

Fouche's Five Shooter Pistol

A master gun maker sometimes creates a firelock that is so unique it becomes something of a legend in the world. The gun maker Fouche in Lyonesse created a complex pistol with a five chambered body all of which which could be fired one at a time before needing to reload them all. There are only six of these guns in existence and all are highly sought after despite limited range and odd calibre.

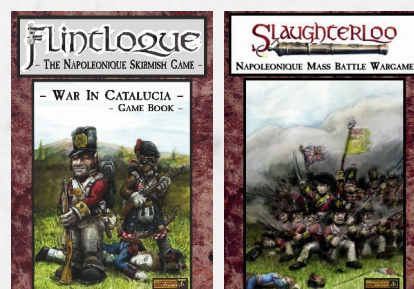
FOUCHE FIVE SHOOTER PISTOL			
1 - Double March	2 - Quick March	3 - Slow March	4 - Half Step March
No Fire Allowed	Fire with 1 Right Shift	May Fire	May Fire
55/4	35/3	no	no
Short 0-15cm	Medium 15cm-30cm	no	no
One Handed Weapon Size: Elf or Larger Own Nation: Catalucian Elf Multiple Barrel (5) Long Reload - 3 Turns Not Undead			
POINTS COSTS	Own: 18	Allied: 25	Other: 37

Those in possession of a Fouche pistol are extremely lucky and should read the special firelock conditions found above in the notes part of the weapon profile.

CREDITS

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Adding to your Valon collection: This box set gives you an enormous potential of scenario uses. An entire new infantry force plus characters to lead them as well as civilians and priests and mounted nobles. Add them to your Catalucian theatre when playing and planning scenarios in the war against Marshal Sault.

Flincloque Scenario Seed: There are so many possible seeds here they are almost beyond counting. Alternative Armies will offer two full scenarios featuring the Sanna Annie during 2019 for free. Ambushed by Ferach Dragoons in an almighty exchange of musketry can Colonel Del Jaso hold off waves of the enemy long enough in 'I Thought these Barrels were for me!'. In a cat and mouse evasion scenario called 'Trot on Bacon' a patrolling section from the Regimenta under Captain Losa tries to lose Von Rotte Cuirassiers in the woods.

The poses in this boxed set are as follows. Consult the letters next to each miniature in these pictures:

Colonel Cleto del Jaso mounted on a horse (A) along with his personal banner bearer (B), Captain Losa on foot (C) plus the drummer of the regimenta (D).

Four poses of regimenta infantry armed with musket; cocking (E), standing (F), advancing (G) and firing (H). Standard Bearer (I) along with sergeant holding spear (J), kneeling private firing musket (K) and private running with bayonet fixed (L).

The travelling circus of characters are an injured Orc private (M), Dark Elf sausage seller (requires assembly) (N), a vicious Goblin thief disguised as a monk (O) and an Orc priest of Sentinel carrying totem (P).

The more illustrious characters are Dama Godessa del Jaso the colonels wife mounted side saddle on a riding Lizard (Q), Cardinal Trampa de Grasa bedecked in golden rings sitting on his donkey which rests on a divan pillow (requires assembly) (R) and lastly Don de Helloa a noble recently returned from Amerka with a new kind of gun (S).

