

## Hand-to-Hand Wombat Accessibility Recommendations

We hope that as many people as possible can enjoy Hand-to-Hand Wombat, so we've put together some handy accessibility recommendations for you.

### For Low Vision, Blind, and Sightless Players:

- Utilize the [accessible PDF instructions](#).
- Modify the Role Cards with stickers so that you can differentiate each one by feel. *(NOTE: One method is to use raised "Gem" stickers to spell the first letter of each role in Braille in the center of the card. You can also place Gems on the same three corners of each card to help orient the cards in the correct direction.)*
- When playing Advanced Mode, have someone read the description of each role aloud before assigning roles, to ensure that everyone is familiar with what each role does before beginning the game.
- Designate a player to announce the score each round.
- After you've been voted off, you can continue to spectate by feeling inside the box during gameplay (but not picking up or moving pieces), allowing you to still observe the game. Do your best to stay out of the way of the players in the game, though!

### For Deaf and Hard-of-Hearing Players:

- We recommend playing with the "Cozy Wombat Burrow" game mode, where you place a blanket over the play area and keep your eyes open while Building. This allows you to watch players' mouths and facial expressions, and allows you to communicate with your free hand.
- When playing in "Cozy Wombat Burrow" mode, you can implement a house rule for a shared signal to pause the game as-needed. Be sure to pause the timer when you do this. *(NOTE: This can be used for players with **speech** and **cognitive** conditions as well.)*

### For Players with motor/mobility conditions:

- Consider adding more time on the clock for all players. We recommend starting at 2 minutes, and adjust as-needed depending on your group's needs.
- Add a house rule that all players can only hold one piece at a time.

If you have any house rules that you use to make Hand-to-Hand Wombat more accessible for your game night group, [let us know!](#)

*Many thanks to Jesse Martinez and Morgan Baker for helping us assemble these recommendations.*