At the Pantomime : Art : Year 3/4



	Learning Objective	Overview	Assessment Questions	Resources
Lesson 1	To explore design features of a pantomime.	Children will become more familiar with the features and design aspects of pantomimes. They will explore what pantomimes are and find out about some of the things you will always expect to see and hear at a panto. They will take a close look at some photos of pantomime productions to start identifying design features.	 Can children study and comment on some design features of pantomimes? Can children sketch aspects of design that they like? Can children come up with ideas for design features for a pantomime? 	 Slides Worksheet 1A/1B/1C UK Productions Panto Showreel video Picture Cards Sketch books
Lesson 2	To be able to design a set for a particular pantomime scene.	Children will understand what the term 'set' means and look at some examples of pantomime sets. They will then be guided through how to design their own set for a particular pantomime scene, including the use of flats to add depth and dimension.	 Do children know what set design entails? Can children design a set for a particular scene? Can children create a working design that includes all the relevant details? 	 Slides Worksheet 2A/2B Challenge Cards (FSD? activity only) A3 paper (FSD? activity only) Checklist Card (plenary)
Lesson 3	To be able to create a model set for a pantomime based on a design.	Children will translate their pantomime set designs into models. They will use a variety of techniques to create different effects, including the use of flats and other objects. They will evaluate their finished models and discuss how they feel about them.	 Can children follow a design to create a model set? Can children use a variety of techniques to create different effects? Can children evaluate their finished work and the work of others? 	 Slides Designs from Lesson 2 Boxes and other appropriate art materials Help Sheet (FSD? activity only) A4 card (FSD? activity only)
Lesson 4	To be able to design costumes for pantomime characters.	Children will look at some examples of pantomime costumes, looking particularly at the costumes of pantomime dames. They will learn how to use a template as the basis of costume designs before designing their own costumes for particular characters.	 Can children design a costume for a particular purpose? Can children make appropriate choices about colours and other design features? Can children evaluate their finished work? 	 Slides Worksheet 4A/4B/4C/4D Picture Sheets Character Costume sheets Collage materials (FSD? activity only)
Lesson 5	To be able to design a costume accessory for a pantomime.	Children will explore different props that certain characters need as part of their costume, such as wands, swords, wings or hooked hands. Your class will consider how the design of these accessories can help portray the character they are dressing, as well as how, for example, a wand might look different for a goody and a baddy. They can then design some props of their own.	 Can children describe costume accessories that various pantomime characters might use? Can children design their own costume accessories? Can children choose appropriate design features for an accessory for a particular character? 	 Slides Worksheet 5A/5B/5C Challenge Cards (FSD? activity only)
Lesson 6	To be able to design a poster to advertise a particular pantomime.	Children will consider what a pantomime poster needs in order to make it successful. They will look at some examples, identifying various design features. They will then create their own poster to advertise a pretend pantomime using their previous work throughout the scheme to inform their designs.	 Can children identify features of pantomime posters? Can children choose appropriate fonts, colours and design features in their pantomime posters? Can children incorporate their own set, costume and prop designs within their pantomime posters? 	 Slides Challenge Cards A/B Font Cards Digital cameras (FSD? activity only) Dressing up clothes/props (FSD? activity only) Access to computers (FSD? activity only)

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