



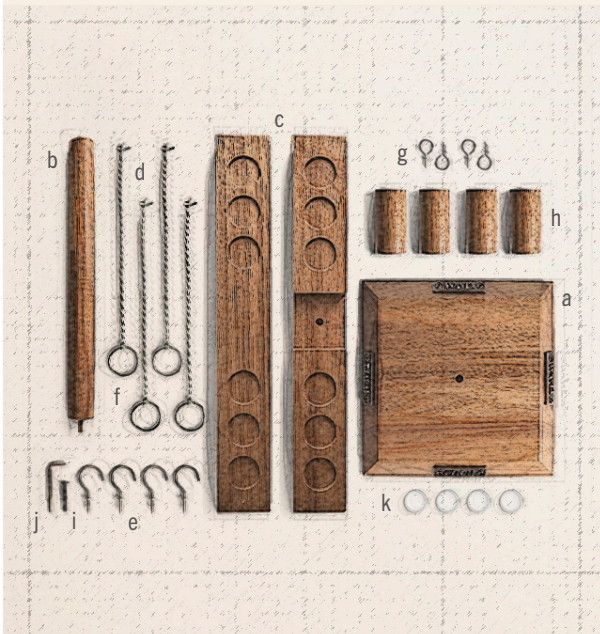
4 Player Hook & Ring

MANUAL

The Setup

1. Remove targets and washers from the carry bag.
2. What's included?

- | | |
|---------------------|---------------------------|
| a. 1 Base | g. 4 Eye Hooks |
| b. 1 Post | h. 4 Wooden Score Keepers |
| c. 2 Roof | i. 1 Black Screw |
| d. 4 Pieces of Rope | j. 1 Allen Wrench |
| e. 4 Hooks | k. 4 Rubber Feet |
| f. 4 Rings | l. Carry Bag |



Assembly Instructions

- a. Screw the 4 eye hooks into the predrilled holes on the under side of the roof
- b. Screw the 4 hooks into the predrilled holes of the post
- c. Tie the rings to the ends of each rope (1 ring per rope)
- d. Tighten the post to the base using the black screw and the Allen wrench
- e. Nest the two roof pieces together and tighten the roof to the post, remember that the roof and the base should be aligned together with the hooks on the post
- f. Once everything is aligned put the rings onto the hooks and take the other end of the ropes and secure them to the eye hooks. The rings should be removeable from the hooks after the rope is securely tied to the eye hook.
- g. Place the wooden score keepers on top of the roof in the spot closest to that player to start the game.

The Rules

The objective of the hook and ring game is to get the ring onto the hook more times than the opponent and in less time.

Head-to-Head

Players begin playing at the same time. When a player hooks their ring, they move their scoring piece into the next slot towards the middle of the roof. Players continue to play until one wooden score keeper is in the middle of the roof. The player that gets to the middle of the roof first wins!

First to Ten

Players take turns timing each other to see who can hook their ring 10 times. The fastest time wins!

War

Players begin playing at the same time. When a player hooks their ring, they move their game piece into the next slot towards the middle of the roof. A player can only move one spot for every time they hook the ring.

Once a player's game piece moves into the middle of the roof, they become King. As King, they can move their game piece in the direction of other player's section of the roof and if they move into a spot where another player's game piece is sitting, then the player that had their spot taken over is out of the game.

The king continues to move around the roof until there are no other players.

There can be multiple kings in a game at one time. The king can be killed if a player's game piece moves into the king's space. The last player on the roof wins and the war is over!

Care and Maintenance

Keep it Clean

Use a damp cloth to wipe off dust and dirt after every use. If it is a bigger job that requires something more heavy duty, use warm, soapy water. Cleaning your equipment will keep it from deteriorating over time.

Update the Coat

Our games come pre-coated with a high-grade sealant that protects not only the aesthetic of the wood but also, it's integrity. Different climates, weather, and playing surfaces can change the length of the protection you get from our original process, so if you start to see some wear you should simply add another layer of sealer to extend the life of your game. This game is recommended for use on grass or sand.

Mind The Elements

Hail, rain, snow, mud, and heat can damage your game. Protect your game from extreme weather and do not play in harsh conditions.

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WWW.ELAKAIOUTDOOR.COM

House Rules

- a. Rules not found in a game's manual
- b. Made-up rules followed within one's specific household, party, or event

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